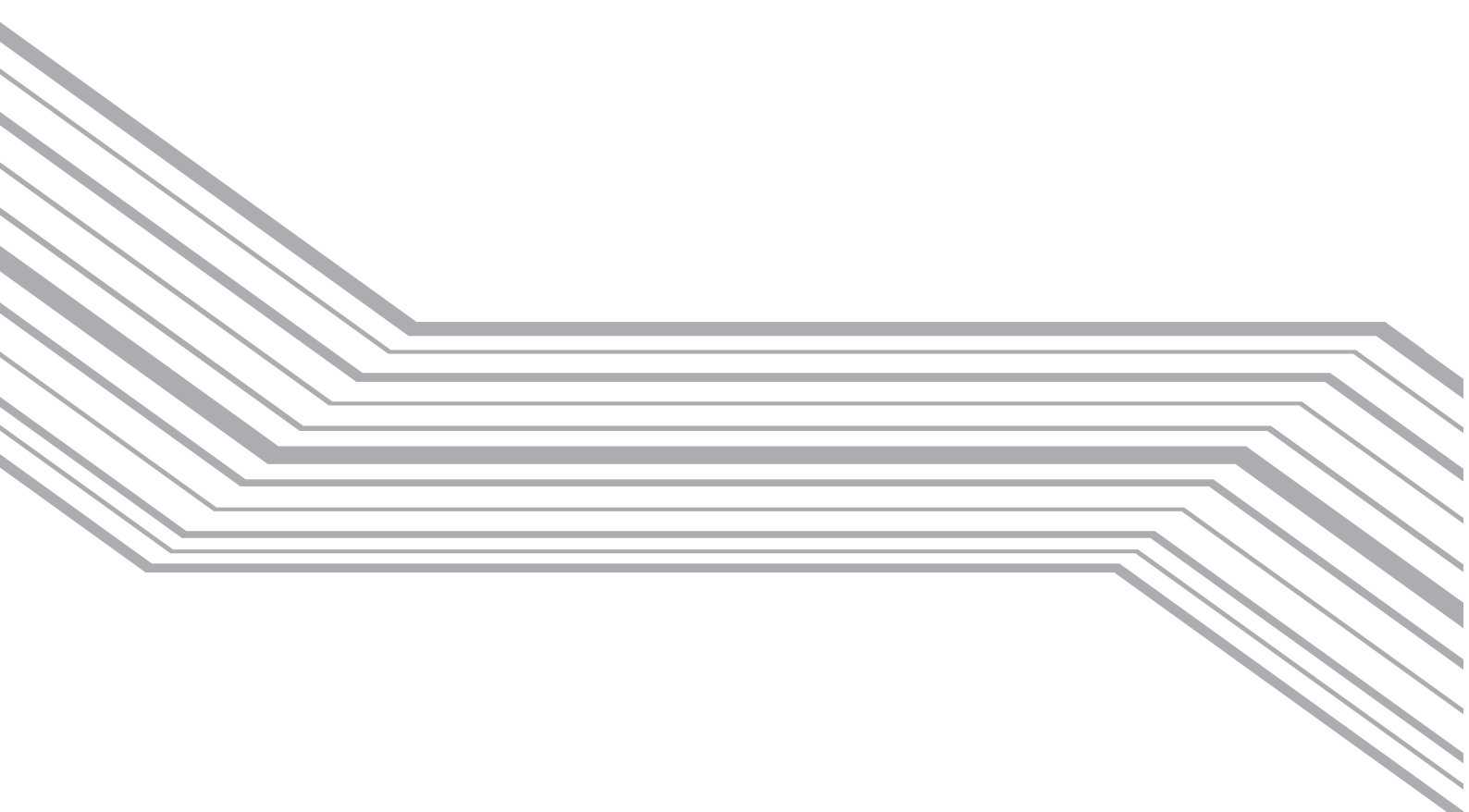


***DENSO***



Bar Code Handy Terminal

**BHT-200-CE**

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API Reference Manual

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## Chapter 0. Introduction

This reference manual is intended for software developers using eVC++ to develop software applications using barcode read functions and so forth for the BHT-200.

## Chapter 1. Software Requirements for the BHT-200

### 1.1. Operating System (OS) on the BHT-200

The OS running on the BHT-200 is Microsoft Windows CE.NET 4.1, Microsoft Windows CE.NET 4.2 or Microsoft Windows CE 5.0.

### 1.2. Application Development Software on the PC

#### 1.2.1. Application Development Tool

The application development tool for the BHT-200 is Microsoft eMbedded Visual C++ 4.0.

#### 1.2.2. Software Development Kit

##### BHT-200 SDK

The BHT-200 Software Development Kit provides the application development environment for Windows CE set up on the BHT-200. It includes the following libraries:

- (1) Help files
- (2) Windows standard header files
- (3) Windows standard library files
- (4) BHT-dedicated header file : BHTLIB.h
  - Includes statements for declaring BHT-dedicated APIs prototypes and macro definition of constants.
  - To use the BHT-dedicated APIs, the BHTLIB.h should be included.
- (5) BHT-dedicated library : BHTLIB.lib
  - Includes BHT-dedicated barcode reading functions and device driver management functions.
  - To use the BHT-dedicated APIs, the BHTLIB.lib should be linked.
- (6) BHT-dedicated OCX files : Scanner200.ocx (for BHT-200B), Scanner200Q.ocx (for BHT-200Q), FileTransfer200.ocx, and FileTransferPC.ocx (for PC)
  - Include BHT-dedicated barcode scanning functions and file transfer functions.
  - To use the BHT-dedicated OCX, Scanner200.ocx, Scanner200Q.ocx, and FileTransfer200.ocx should be linked.

## Chapter 2. Application Development Environment

### 2.1. Required Hardware (PC to be used for application development)

Item	Specification
OS	Microsoft Windows 2000 Professional with Service Pack 2 or higher, or Microsoft Windows 2000 Server with Service Pack 2 or higher, or Microsoft Windows XP Professional.
PC	With a Pentium-II class processor, 450 MHz or faster
Memory	For Microsoft Windows 2000 Professional with Service Pack 2 or Microsoft Windows XP Professional: 96 MB or more (128 MB or more recommended) ----- For Microsoft Windows 2000 Server with Service Pack 2: 192 MB or more (256 MB or more recommended)
HDD	200 MB or more hard disk space
Display	A Super VGA (800 x 600 or larger) monitor.

### 2.2. Required Software

#### Application development tool:

Microsoft eMbedded Visual C++ 4.0 with Service Pack 1 or higher (for units running Windows CE .NET 4.1)

Microsoft eMbedded Visual C++ 4.0 with Service Pack 2 or higher (for units running Windows CE .NET 4.2)

Microsoft eMbedded Visual C++ 4.0 with Service Pack 4 or higher (for units running Windows CE 5.0)

You can download Microsoft eMbedded Visual C++ 4.0 and Service Pack 4 from the Microsoft Web site:  
(Microsoft eMbedded Visual C++ 4.0)

<http://www.microsoft.com/downloads/details.aspx?FamilyID=1dacdb3d-50d1-41b2-a107-fa75ae960856&DisplayLang=en>

(Service Pack 4)

<http://www.microsoft.com/downloads/details.aspx?FamilyID=4a4ed1f4-91d3-4dbe-986e-a812984318e5&displaylang=en>

APIs available for eMbedded Visual C++ are:

- (1) Win32API
- (2) Microsoft Foundation Class (MFC)
- (3) Dedicated APIs (for device control or data entry from the BHT)

#### Software development kit:

BHT-200 SDK

This should be embedded into Microsoft eMbedded Visual C++ 4.0 for use.

### 2.3. Installation

The Microsoft eMbedded Visual C++ 4.0 and BHT-200 software development kit should be installed to an application development PC in this order. To install the development kit, run the BHT200\_XXX.msi in the BHT-200 Software Development Kit CD.

“XXX” is replaced with the BHT version name. Please install an SDK suitable for the version on the BHT used.



## Chapter 3. Output to the LCD Screen

### 3.1. Screen Fonts

The BHT-200 has the following integrated screen fonts:

- (1) Arial (ttf)
- (2) Courier New (ttf)
- (3) Tahoma (ttf)
- (4) Time New Roman (ttf)
- (5) Wingding (ttf)

If no screen font is specified, Tahoma applies automatically.

## Chapter 4. Backlight Control

### 4.1. Outline

The backlight illumination and power saving modes can be controlled using either of the following methods.

On BHT units running Windows CE 5.0, power saving mode enables the backlight to be set to OFF or DIM when not illuminated. On BHT units running Windows CE.NET 4.1 or Windows CE .NET 4.2, the backlight is turned OFF.

(1) The backlight can be controlled by pressing the backlight control key.

(2) The backlight can be controlled using the backlight control function (**BHT\_SetBltStatus**).

The following backlight related setting items are also available.

(1) Backlight control key

(2) Backlight illumination time

(3) Backlight brightness

(4) Backlight power saving mode (It is only possible to specify whether to turn OFF or DIM on BHT units running Windows CE 5.0.)

## 4.2. Setting the Backlight Function On/Off Key

You can assign the backlight function on/off key to other keys by the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_KEY...) function or by assigning the backlight control function to the magic key. The table below lists the relationship between the keys that act as a backlight function on/off key and the set values in the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_KEY...) function.

If no key has been assigned to the backlight control key, the control key for the backlight will be to hold down the [SF] key and press [M4].

Backlight control key	Set value	Backlight control key	Set value
		[SF] + [0]	0x00010000
		[SF] + [1]	0x00010001
		[SF] + [2]	0x00010002
		[SF] + [3]	0x00010003
		[SF] + [4]	0x00010004
		[SF] + [5]	0x00010005
		[SF] + [6]	0x00010006
		[SF] + [7]	0x00010007
		[SF] + [8]	0x00010008
		[SF] + [9]	0x00010009
		[SF] + [.] (Period)	0x0001000A
		[SF] + [BS] (BackSpace)	0x0001000B
		[SF] + [C] (Clear)	0x0001000C
[M1]	0x00000201	[SF] + [M1]	0x00010201
[M2]	0x00000202	[SF] + [M2]	0x00010202
[M3H] (*1)	0x00000243	[SF] + [M3H] (*1)	0x00010243
[M3]	0x00000203	[SF] + [M3]	0x00010203
[M4H] (*1)	0x00000244	[SF] + [M4H] (*1)	0x00010244
[M4]	0x00000204	[SF] + [M4]	0x00010204
[M5H] (*1) (*2)	0x00000245	[SF] + [M5H] (*1) (*2)	0x00010245
[M5] (*2)	0x00000205	[SF] + [M5] (*2)	0x00010205
[F1]	0x00000101	[SF] + [F1]	0x00010101
[F2]	0x00000102	[SF] + [F2]	0x00010102
[F3]	0x00000103	[SF] + [F3]	0x00010103
[F4]	0x00000104	[SF] + [F4]	0x00010104
[F5]	0x00000105	[SF] + [F5]	0x00010105
[F6]	0x00000106	[SF] + [F6]	0x00010106
[F7]	0x00000107	[SF] + [F7]	0x00010107
[F8]	0x00000108	[SF] + [F8]	0x00010108
[F9]	0x00000109	[SF] + [F9]	0x00010109
[F0]	0x0000010A	[SF] + [F0]	0x0001010A
[↑]	0x00000140	[SF] + [↑]	0x00010140
[↓]	0x00000141	[SF] + [↓]	0x00010141
[←]	0x00000142	[SF] + [←]	0x00010142
[→]	0x00000143	[SF] + [→]	0x00010143

NOTE:

(\*1): The "M3H," "M4H," and "M5H" represent M3, M4, and M5 keys halfway depressed, respectively.

(\*2): The "M5" and "M5H" keys are available only to the BHT connected with the grip.

[Ex]

Execute function **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_KEY, 0x00010201) when assigning a simultaneous combination of the [SF] and [M1] keys to the backlight control key.

### 4.3. Setting the Backlight Illumination Time

The backlight illumination time is set and read using the **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions.

Parameter	Type	R/W	Control Code (dwCtrlCode)	Parameter Value (dwSysParam)	Default	Validation Timing
Illumination time when powered by battery (sec.)	DW	R/W	BHT_BACKLIGHT_BATT_TIME	0 - 255 0: Backlight OFF 255: Continuously ON	3	When backlight illumination timer is next reset
Illumination time when placed on CU (sec.)	DW	R/W	BHT_BACKLIGHT_AC_TIME	0 - 255 0: Backlight OFF 255: Continuously ON	60	When backlight illumination timer is next reset

### 4.4. Setting the Backlight Brightness and Power Saving Mode

The backlight brightness and power saving mode are set and read using the **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions.

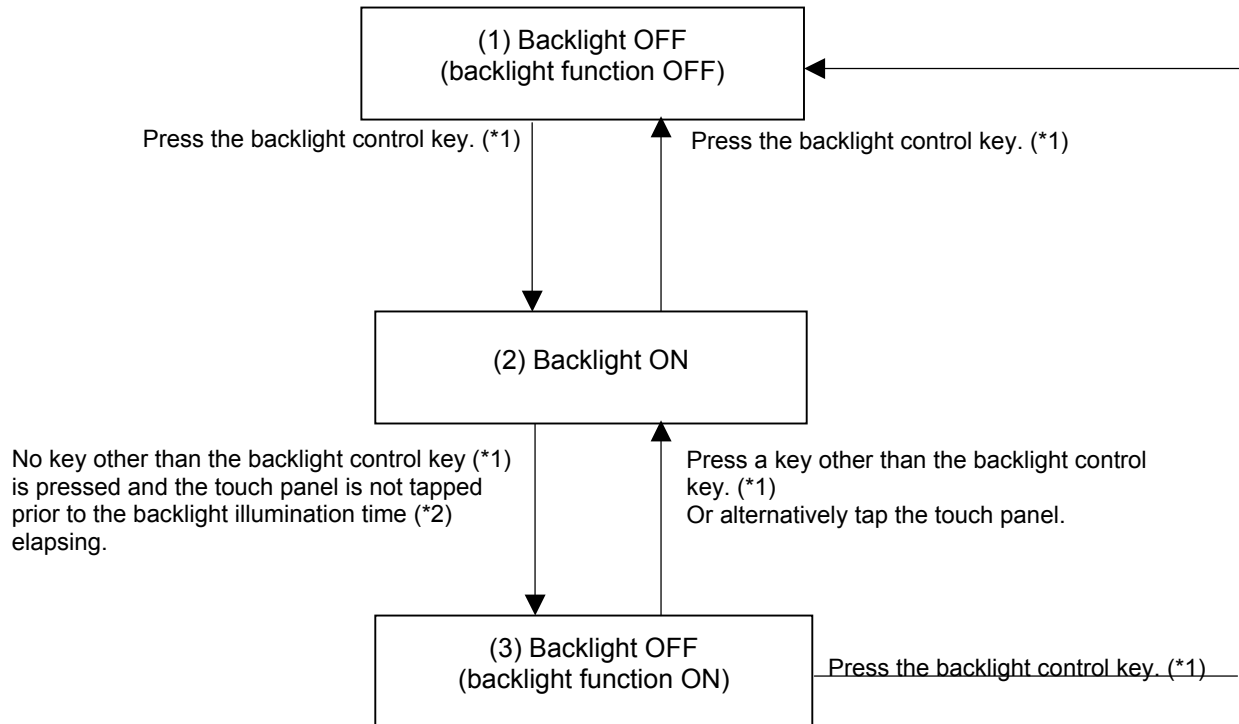
Parameter	Type	R/W	Control Code (dwCtrlCode)	Parameter Value (dwSysParam)	Default	Validation Timing
Backlight brightness	DW	R/W	BHT_BACKLIGHT_BRIGHTNESS	0: OFF 1: Dark 2: Bright (low) 3: Bright (high)	3	When the backlight is next turned ON
Backlight power saving mode(*1)	DW	R/W	BHT_BACKLIGHT_POWERSAVE	0: OFF 1: Dim	1	When power saving mode is next enabled

(\*1) Supported only on units running Windows CE 5.0.

#### 4.5. Controlling the Backlight with the Backlight Control Key

The backlight function can be enabled/disabled by pressing the backlight function control key.

Backlight control for BHT-200 units running on Windows CE 4.x is performed as shown in the following diagram.



(\*1)

Setting is possible using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_KEY,...) function.

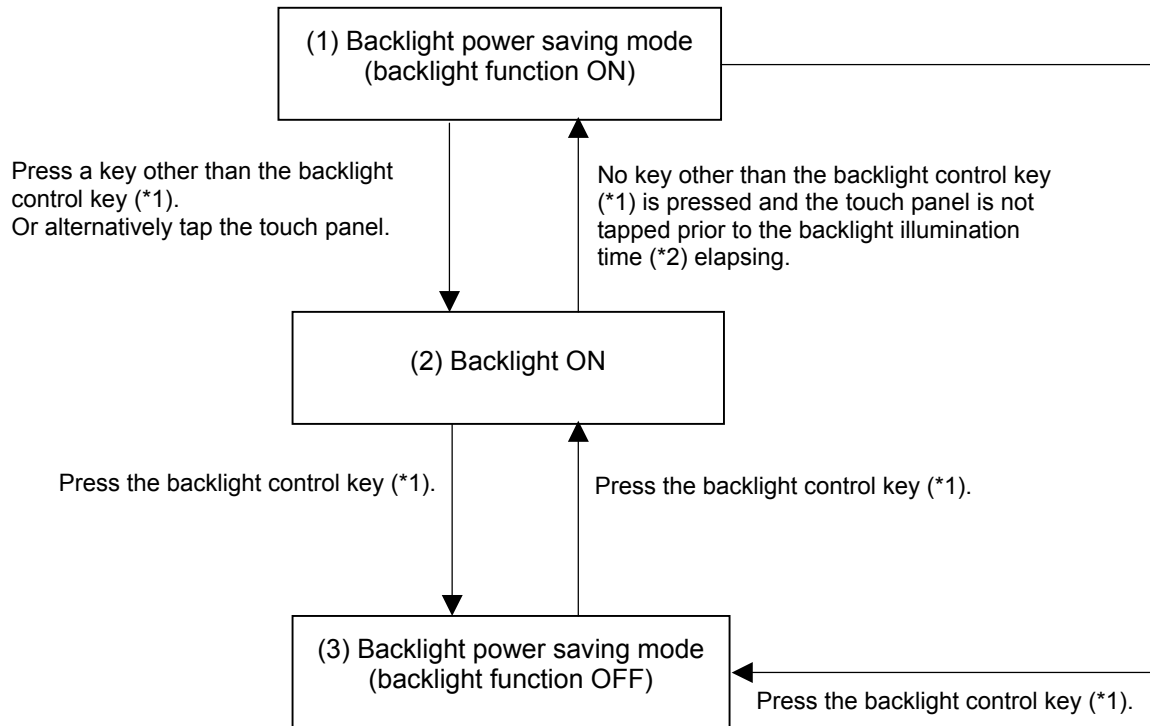
(\*2)

The backlight illumination time is set using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_BATT\_TIME/BHT\_BACKLIGHT\_AC\_TIME,...) function. Power saving mode is enabled if no key other than the backlight control key is pressed, or if the touch panel is not tapped within this time. This time is measured from the point all keys are released or the touch panel is last pressed.

(\*3)

Cold booting/warm booting is performed from the status at (1) above.

Backlight control for BHT-200 units running on Windows CE 5.0 is performed as shown in the following diagram.



(\*1)

Setting is possible using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_KEY,...) function.

(\*2)

The backlight illumination time is set using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_BATT\_TIME/BHT\_BACKLIGHT\_AC\_TIME,...) function. Power saving mode is enabled if no key other than the backlight control key is pressed, or if the touch panel is not tapped within this time. This time is measured from the point all keys are released or the touch panel is last pressed.

(\*3)

Cold booting is performed from the status at (1) above. However, cold booting is performed from the status at (1) when the registry is saved with the status at (1) or (2), and is performed from the status at (3) when the registry is saved with the status at (3).

(\*4)

When performing warm booting or when resuming from the suspend status, the process is performed from (1) if the status prior to warm boot/suspend is (1) or (2), and is performed from (3) if the status prior to warm boot/suspend is (3).

#### 4.6. Controlling the Backlight with the Backlight Control Function

The backlight function can be controlled using the **BHT\_SetBltStatus** function.

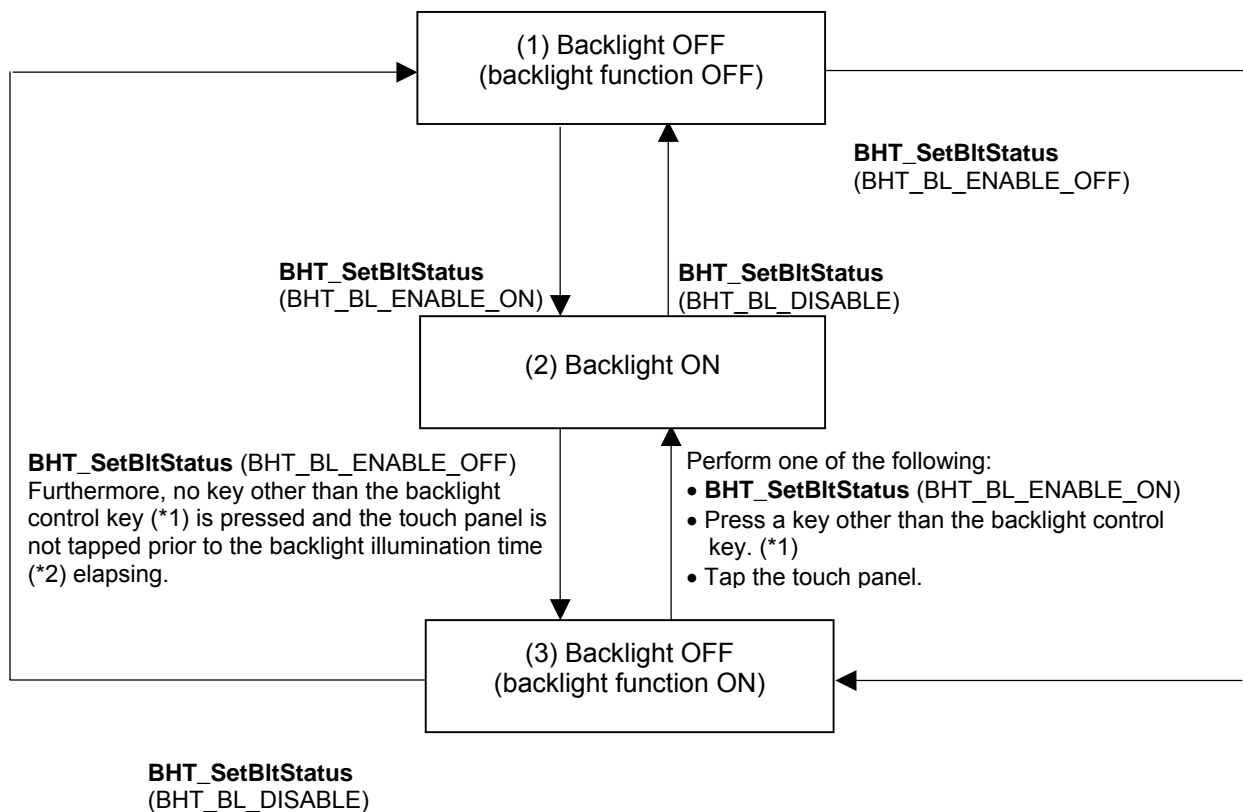
The **BHT\_SetBltStatus** (BHT\_BL\_ENABLE\_ON) function is used to enable the backlight function and turn the backlight ON.

The backlight power saving mode is enabled if no keys are pressed, or the touch panel tapped from the point the backlight is turned ON using the **BHT\_SetBltStatus** (BHT\_BL\_ENABLE\_ON) function until the time set using the **BHT\_SetSysSettingDW**

(BHT\_BACKLIGHT\_BATT\_TIME/BHT\_BACKLIGHT\_AC\_TIME,...) elapses, or if the **BHT\_SetBltStatus** (BHT\_BL\_ENABLE\_OFF) function is executed. (The backlight function remains ON at this time.)

If the **BHT\_SetBltStatus** (BHT\_BL\_DISABLE) function is executed, the backlight function is disabled, and the backlight power saving mode is enabled.

Backlight control for BHT-200 units running on Windows CE 4.x is performed as shown in the following diagram.



(\*1)

Setting is possible using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_KEY,...) function.

(\*2)

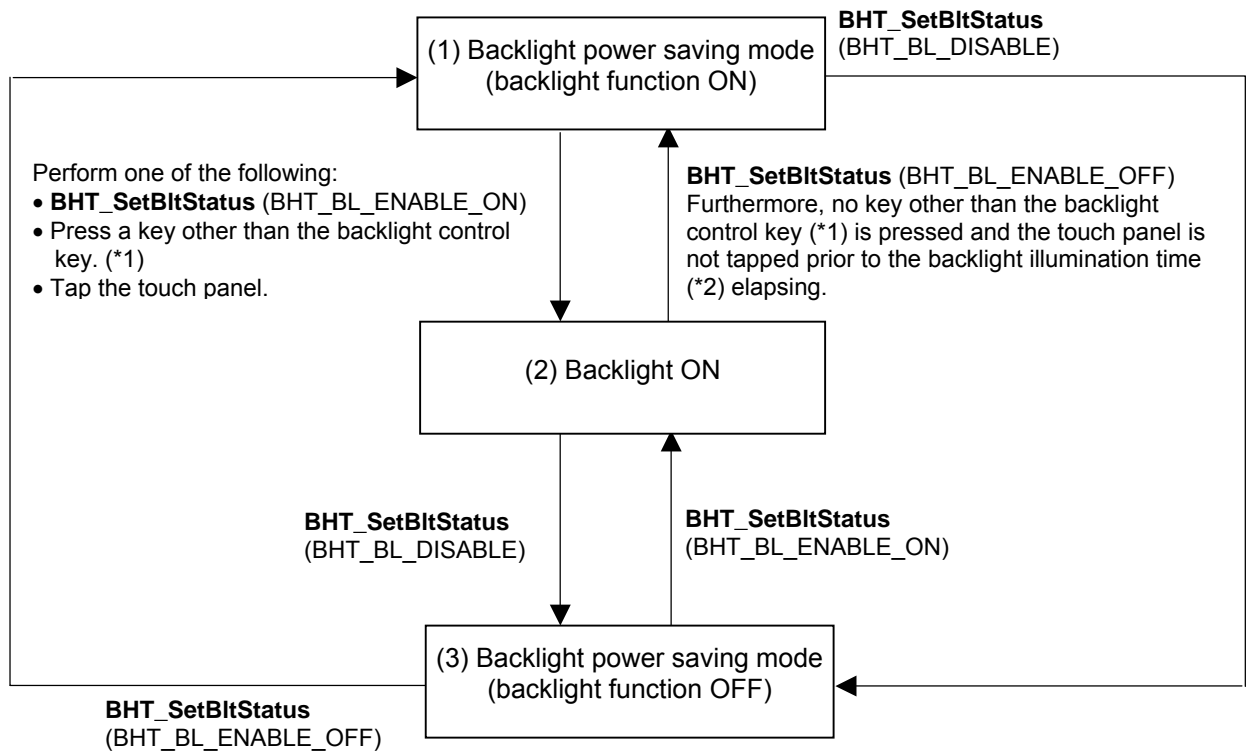
The backlight illumination time is set using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_BATT\_TIME/BHT\_BACKLIGHT\_AC\_TIME,...) function. Power saving mode is enabled if no key other than the backlight control key is pressed, or if the touch panel is not tapped within this time.

This time is measured from the point all keys are released or the touch panel is last pressed.

(\*3)

Cold booting/warm booting is performed from the status at (1) above.

Backlight control for BHT-200 units running on Windows CE 5.0 is performed as shown in the following diagram.



(\*1)

Setting is possible using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_KEY,...) function.

(\*2)

The backlight illumination time is set using the **BHT\_SetSysSettingDW** (BHT\_BACKLIGHT\_BATT\_TIME/BHT\_BACKLIGHT\_AC\_TIME,...) function. Power saving mode is enabled if no key other than the backlight control key is pressed, or if the touch panel is not tapped within this time. This time is measured from the point all keys are released or the touch panel is last pressed.

(\*3)

Cold booting is performed from the status at (1) above. However, cold booting is performed from the status at (1) when the registry is saved with the status at (1) or (2), and is performed from the status at (3) when the registry is saved with the status at (3).

(\*4)

When performing warm booting or when resuming from the suspend status, the process is performed from (1) if the status prior to warm boot/suspend is (1) or (2), and is performed from (3) if the status prior to warm boot/suspend is (3).



## Chapter 5. Beeper and Vibrator Control

### 5.1. Outline

The beeper and vibrator are controlled by:

- (1) the beeper/vibrator setting functions  
(that allow you to choose beeper and/or vibrator and set the beeper volume. Refer to Section 5.2.)
- (2) the beeper/vibrator start/stop functions  
(that allow you to set the beeping or vibration interval, the number of repetitions, and frequency. Refer to Section 5.3.)

## 5.2. Setting the Beeper/Vibrator

The **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions write or read the beeper/vibrator parameters as specified below.

Parameter name	Type	R/W	Control code (dwCtrlCode)	Parameter value (dwSysParam)	Default	Validating timing
Rumble device	DW	R/W	BHT_BEEP_VIB_SELECT	BEEP_SELECT : Beeper VIB_SELECT : Vibrator BEEP_SELECT   VIB_SELECT : Beeper and vibrator	BEEP_SELECT	Immediately after setting
Beeper volume (*1)	DW	R/W	BHT_BEEP_VIB_VOLUME	0: OFF 1 (Lowest) to 5 (Highest)	5	Immediately after setting
Key clicks (*2)	DW	R/W	BHT_BEEP_VIB_KEY	0: OFF 1 (Soft) 2 (Loud)	2	Immediately after setting
Screen taps	DW	R/W	BHT_BEEP_VIB_TAP	0: OFF 1 (Soft) 2 (Loud)	2	Immediately after setting
Half-pressed key clicks (*3)	DW	R/W	BHT_BEEP_VIB_HALFKEY	0: OFF 1 (Soft) 2 (Loud)	0	Immediately after setting
Trigger switch clicks (*4)	DW	R/W	BHT_BEEP_VIB_TRGKEY	CLICK_SOUND_OFF: Prohibit CLICK_SOUND_ON: Permit	CLICK_SOUND_OFF	Immediately after setting
Laser lighting key clicks	DW	R/W	BHT_BEEP_VIB_LASERKEY	CLICK_SOUND_OFF: Prohibit CLICK_SOUND_ON: Permit	CLICK_SOUND_OFF	Immediately after setting

- (\*1) This setting is effective only when the value 0, 1, or 2 is specified to the frequency in the beeper start/stop functions (**BHT\_StartBeep** or **BHT\_StartBeeperOnly**).
- (\*2) When "trigger switch click sound" is OFF, this setting is not applicable to the fully-pressed magic key which is assigned the trigger switch or halfway-pressed keys.
- (\*3) When "trigger switch click sound" is OFF, this setting is not applicable to the halfway-pressed magic key which is assigned the trigger switch.
- (\*4) This setting is effective only for fully- or halfway-pressed magic key which is assigned the trigger switch.

The rumble device specification above takes effect when the beeper/vibrator is driven:

- (1) by the **BHT\_StartBeep** function.
- (2) due to low battery warning, in conjunction with the "Battery voltage has lowered." or "Charge the Battery!" message.
- (3) upon completion of barcode reading.
- (4) by the MessageBox, MessageBeep, PlaySound of the Windows CE compliant API.

The sound pattern of the key clicks, screen taps, and trigger switch clicks is as follows:

ON-duration: 10 ms  
Frequency: 1396 Hz  
Volume : Loud, Soft

### 5.3. Starting/Stopping the Beeper/Vibrator

The beeper/vibrator is activated or deactivated by the following functions:

Function	Used to:
<b>BHT_StartBeep</b>	Activate the selected device (beeper or vibrator).
<b>BHT_StartBeeperOnly</b>	Activate the beeper.
<b>BHT_StartVibratorOnly</b>	Activate the vibrator.

The functions listed above start the beeper/vibrator control and immediately pass control to the subsequent statement or function. The actual device operation is carried out in background processing. The functions listed above do not suspend execution of the subsequent same functions until the device(s) completes the specified operation. Instead, the execution of the subsequent functions proceed immediately.

Calling a second function when the target device is still operating by a first function stops the device and operates it under the newly specified conditions after checking the parameter values.

Specifying the frequency with value 0, 1, or 2 sounds the beeper with the frequency listed below. If any other value is specified, the beeper sounds at the maximum volume.

Parameter value	Frequency (Hz)
0	698
1	1396
2	2793

If the suspend or critical power states are turned OFF while the beeper is sounding or the vibrator is vibrating, the BHT resumes with both the beeper and vibrator stopped when the unit is next resumed.

### 5.4. Priority Orders between Events that Activate the Beeper/Vibrator

There are priority orders between events that activate the beeper/vibrator as listed below.

Priority	Event that activate the beeper/vibrator
Higher ↑ ↓ Lower	System error
	Completion of bar code reading
	Setting in applications
	Key clicks or screen taps

When the beeper or vibrator is being driven by any event, the lower priority event (if happens) activates no beeper or vibrator but the same or higher priority event (if happens) overrides the currently operating beeper or vibrator and newly activates the beeper or vibrator.

### 5.5. Beeper Volume Patterns

The beeper is activated according to the beeper volume as listed below.

Beeper volume	Volume
1 (lowest)	Soft
2	
3	Mid
4	
5 (highest)	Loud

## Chapter 6. Keys and Trigger Switch Control

### 6.1. Outline

In addition to the processing for depressed or released keys and trigger switch, the BHT OS controls the following functions assigned to them.

- (1) Specifying the shift key operation mode
- (2) Assigning special key functions to the magic keys (M1 to M5).
- (3) Supporting the alphabet entry mode (in addition to the numeric entry mode)
  
- (4) Key click sound
- (5) Keyboard type acquisition

## 6.2. Setting the Keys and Trigger Switch

The **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam)

and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions write or read the keys and trigger switch parameters.

Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
Shift key operation mode	DW	R/W	BHT_KEY_SHIFT_MODE	KEY_NON_LOCK : Non-lock mode KEY_ONE_TIME : Onetime lock mode	KEY_NON_LOCK	Immediately after setting
Assignment to M1 key	DW	R/W	BHT_KEY_M1_MODE	MAGIC_FUNC_NONE : Ignore the depressed key	MAGIC_FUNC_TAB	Immediately after setting
Assignment to M2 key	DW	R/W	BHT_KEY_M2_MODE	MAGIC_FUNC_ENTER : Treat as ENT key	MAGIC_FUNC_NONE	Immediately after setting
Assignment to M3H key (M3 half-pressed)	DW	R/W	BHT_KEY_M3H_MODE	MAGIC_FUNC_TRG : Treat as trigger switch MAGIC_FUNC_SHIFT : Treat as SF key	MAGIC_FUNC_LASER	Immediately after setting
Assignment to M3 key	DW	R/W	BHT_KEY_M3_MODE	MAGIC_FUNC_ALT : Treat as ALT key	MAGIC_FUNC_TRG	Immediately after setting
Assignment to M4H key (M4 half-pressed)	DW	R/W	BHT_KEY_M4H_MODE	MAGIC_FUNC_CTRL : Treat as CTRL key	MAGIC_FUNC_LASER	Immediately after setting
Assignment to M4 key	DW	R/W	BHT_KEY_M4_MODE	MAGIC_FUNC_BLT : Treat as backlight function on/off key	MAGIC_FUNC_TRG	Immediately after setting
Assignment to M5H key (M5 half-pressed)	DW	R/W	BHT_KEY_M5H_MODE	MAGIC_FUNC_TAB : Treat as TAB key	MAGIC_FUNC_LASER	Immediately after setting
Assignment to M5 key	DW	R/W	BHT_KEY_M5_MODE	MAGIC_FUNC_LASER : Treat as laser lighting key MAGIC_FUNC_CLEAR : Treat as CLEAR key	MAGIC_FUNC_TRG	Immediately after setting
Entry mode	DW	R/W	BHT_KEY_INPUT_METHOD	INPUT_METHOD_NUMERIC : Numeric entry mode INPUT_METHOD_ALPHABET : Alphabet entry mode	INPUT_METHOD_NUMERIC	Immediately after setting
Enable/disable alphabet entry switching key	DW	R/W	BHT_DISABLE_KEYMODE_CHANGE_KEY	ENABLE_KEY_TOCHANGE_ALPHABET : Enable alphabet entry DISABLE_KEY_TOCHANGE_ALPHABET : Disable alphabet entry	ENABLE_KEY_TOCHANGE_ALPHABET	Immediately after setting

### 6.3. Shift Key Operation Mode

The shift key operation mode works as follows:

Shift key operation mode	Description
Non-lock mode	- The keypad is shifted when the Shift key is held down.
Onetime lock mode	- The shift status is cleared immediately after releasing a key when in the shift status from the time the key is pressed until it is released while the shift key is held down and after it is released.

### 6.4. Magic Key Control

The table below lists the virtual key codes and character codes of the magic keys (M1 to M5) fully or half-depressed.

Parameter value	Virtual key code			Character code	
	Constant		Value	When not shifted	Shifted
MAGIC_FUNC_NONE	[M1] key	VK_M1	C1	-	-
	[M2] key	VK_M2	C2	-	-
	[M3] key	VK_M3	C3	-	-
	[M3H] key	VK_M3H	C8	-	-
	[M4] key	VK_M4	C4	-	-
	[M4H] key	VK_M4H	C9	-	-
	[M5] key	VK_M5	C5	-	-
	[M5H] key	VK_M5H	CA	-	-
MAGIC_FUNC_ENTER	VK_RETURN		0D	0D(CR)	0D(CR)
MAGIC_FUNC_TRG	(*1)			-	-
MAGIC_FUNC_SHIFT	VK_SHIFT		10	-	-
MAGIC_FUNC_CTRL	VK_CONTROL		11	-	-
MAGIC_FUNC_ALT	VK_MENU		12	-	-
MAGIC_FUNC_BLT	(*1)			-	-
MAGIC_FUNC_TAB	VK_TAB		09	09 (tab)	09 (tab)
MAGIC_FUNC_LASER	(*1)			-	-
MAGIC_FUNC_CLEAR	VK_CLEAR		0C	-	-

(\*1) According to “Appendix A Keyboard Arrangement, Virtual Key Codes and Character Codes.”

## 6.5. Assigning a User-Defined Key Code to the Magic Keys

Apart from the previously mentioned functions, optional keys can be applied to the magic keys following the method below.

With this function it is possible to assign keys to the magic keys that do not exist in the BHT-200, or to execute the equivalent of a multi-key function by pressing a magic key once.

### 6.5.1. Assignment Method

The steps for setting user-defined key codes for the magic keys are as follows:

- (1) Save a user-defined code settings file with the filename "MKeyDef.txt" in the FLASH folder of the BHT.
- (2) Choose the key you wish to set from the key definition menu in the BHTShell (for further details refer to the "BHT-200B/200BW-CE User's Manual" or "BHT-200Q/200QW-CE User's Manual").
- (3) Backup files can be created with a backup registry.

### 6.5.2. User-Defined Code Settings File (MKeyDef.txt)

- (1) File name  
"MKeyDef.txt" (fixed)
- (2) Format  
<Character string inside the combo box>,<Defined code number>,<Defined code 1>,...,<Defined code 4>

Item	Display Method	Setting Content
Character string inside the combo box	Character string	A character string containing up to 64 characters. Extra characters will be ignored.
Defined code number	decimal number	A user-defined code specified as a number between 1 and 4.
Defined code 1 through 4	hexadecimal number	The virtual key code you wish to assign.

[Ex] Setting a user-defined key code of "Alt + X" and "Alt + Y" to be added to the combo box list.

ALT+X, 2, 0x12, 0x58  
ALT+Y, 2, 0x12, 0x59

- (\*) If there is a mistake in the format of a line in the MKeyDef.txt file, that line will be ignored and removed from the BHTShell key definition menu.
- (\*) Even if the MKeyDef.txt file is deleted, key code settings will be retained (the BHTShell will display "None"). When a different function is designated in the BHTShell, the previous key code settings will be replaced.

## 6.6. Key Input Modes

The following key entry modes are available.

### (1) Numeric entry mode

This mode allows you to type in numeric data with the numeric keys.

### (2) Alphabet entry mode

#### 26-key pad

Use the numeric keys to type in alphabet letters in the same way as he/she uses a cellular phone.

#### 30-key pad

Numeric keys and alphabet keys are used to input alphabet characters printed on the keys.

### 6.6.1. Numeric Entry Mode

This mode is the default when the BHT-200 is turned on.

The numeric entry mode starts by:

- (1) calling the **BHT\_SetSysSettingDW** (BHT\_KEY\_INPUT\_METHOD, INPUT\_METHOD\_NUMERIC) function.
- (2) pressing the [ALP] key in the 26-key pad alphabet entry mode. (\*1)
- (3) pressing the [SF] key only for a fixed length of time (1.5 seconds or more) in the 30-key pad alphabet entry mode.

(\*1) The key takes effect only when it is not disabled by the BHT\_DISABLE\_KEYMODE-CHANGE\_KEY.

Pressing keys in this mode returns virtual key codes and character codes specified in Appendix A.

### 6.6.2. Alphabet Entry Mode

The alphabet entry mode starts by:

- (1) calling the **BHT\_SetSysSettingDW** (BHT\_KEY\_INPUT\_METHOD, INPUT\_METHOD\_ALPHABET) function.
- (2) pressing the [ALP] key in the 26-key pad numeric entry mode. (\*1)
- (3) pressing the [SF] key only for a fixed length of time (1.5 seconds or more) in the 30-key pad numeric entry mode. (\*1)

The alphabet entry mode terminates by:

- (1) switching to any other entry mode with the **BHT\_SetSysSettingDW** function.
- (2) pressing the [ALP] key at the 26-key pad.
- (3) pressing the [SF] key only for a fixed length of time (1.5 seconds or more) at the 30-key pad.

(\*1) The key takes effect only when it is not disabled by the BHT\_DISABLE\_KEYMODE-CHANGE\_KEY.

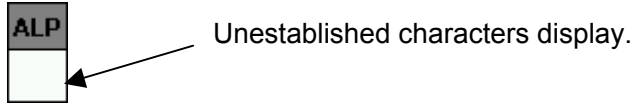
When keys are pressed in this mode, virtual key codes and character codes are returned in accordance with "Appendix A. Keyboard Arrangement, Virtual Key Codes, and Character Codes".



### Alphabet entry mode:

Alphabet characters can be entered using an alphabet character similar to that used on a cellular phones.

- (1) When changing to alphabet entry mode, an unestablished character display window similar to that shown below displays.



The unestablished character display window has the following features.

- This window can be moved by using the stylus.
- When the unestablished character is a space, "SP" displays in order to distinguish between those times when there are no unestablished characters.
- The focus is not transferred to the unestablished character display window.
- The unestablished character display window always displays in the foreground.

Furthermore, the following icon displays in the task bar when in alphabet entry mode.



- (2) If keys [0] to [9] or the [.] key is pressed, the pressed key becomes an unestablished character and displays in the unestablished character display window. The character then reverts to a character code when any of these keys becomes established.

Press any of the following keys below to establish unestablished characters.

- Keys [0] to [9] or [.] that differ from the key pressed at the unestablished character
- [ENT] key
- "MAGIC\_FUNC\_ENTER" assigned to the magic/scan keys
- Keys [F1] to [F12]

- (3) Keys used for alphabet entry

The table below lists keys whose operations are different from those in the numeric entry mode.

Use this key	To do this
0 to 9 and period (.) keys	Enter alphabets. For alphabets assigned to these keys, refer to "Appendix A. Keyboard Arrangement, Virtual Key Codes and Character Codes" – "A.1.3. Character Codes in Alphabet Entry Mode."
ENT key	Establish an unestablished key if any. If there is no unestablished key, the same character code as in the numeric entry mode is returned.
BS key	Clear an unestablished key if any.
CLR key	If there is no unestablished key, the same character code as in the numeric entry mode is returned.
F1 to F12 Key	Establish an unestablished key if any. If there is no unestablished key, the same character code as in the numeric entry mode is returned.
Magic key	Establish an unestablished key if any when the MAGIC_FUNC_ENTER is assigned to these keys. If there is no unestablished key, the same character code as in the numeric entry mode is returned.
ALP key	Clears unestablished keys if any exist and switches to numeric entry mode.

## 6.7. Key Clicks

When the keys are pressed, the BHT clicks as specified below. Note that pressing the power key does not click.

Parameter name	Type	R/W	Control code (dwCtrlCode)	Parameter value (dwSysParam)	Default	Validating timing
Key click volume	DW	R/W	BHT_BEEP_VIB_KEY	0: OFF 1: Soft 2: Loud	2	Immediately after setting
Half-pressed key click volume	DW	R/W	BHT_BEEP_VIB_HALFKEY	0: OFF 1: Soft 2: Loud	0	Immediately after setting
Trigger switch clicks	DW	R/W	BHT_BEEP_VIB_TRGKEY	CLICK_SOUND_OFF: Prohibit CLICK_SOUND_ON: Allow	CLICK_SOUND_OFF	Immediately after setting
Laser lighting key clicks	DW	R/W	BHT_BEEP_VIB_LASERKEY	CLICK_SOUND_OFF: Prohibit CLICK_SOUND_ON: Allow	CLICK_SOUND_OFF	Immediately after setting

## 6.8. Acquisition of Keypad Type















The **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) function reads the keypad type.

Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
Keypad type	DW	R	BHT_KEYBOARD_TYPE	KEYBOARD_TYPE1 : 26-key pad KEYBOARD_TYPE2 : 30-key pad	-	-

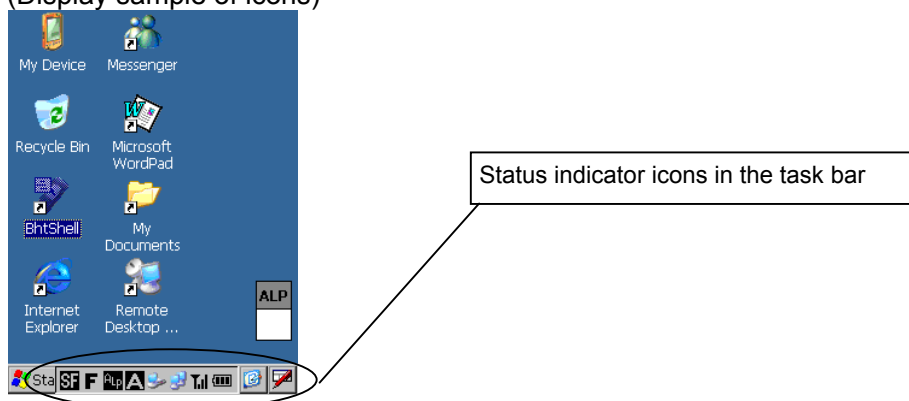
## Chapter 7. LCD Status Indication

### 7.1. Outline

The status of the BHT is displayed on the LCD as specified below.

Status	Description	Icon
Battery voltage level	Displays the voltage levels of batteries loaded in the BHT body and the grip each at five levels.	
Software keyboard state	Shows whether the software keyboard is displayed or hidden. Tapping this icon toggles the software keyboard on and off.	 : The software keyboard is displayed.  : The software keyboard is hidden.
Keypad shift state	Displays the icon when the keypad is shifted.	
Alphabet input state	Displays the ALP window when the alphabet input function is activated. An unestablished character appears in this ALP window. (Models with 30-key pad only support this icon.)	
	Displays the icon when the alphabet input function is activated.	
Standby state	Displays this icon when the CPU comes to be on standby.	
Synchronization state	Displays the open state of the wireless device and the radio field intensity.	The wireless device is open. 
		The wireless device is open and the wireless link is established with an access point. 
		 : Radio field intensity (Low) (*1)
		 : Radio field intensity (Medium) (*1)
ActiveSync	Displays this icon when the BHT is communicating with the PC via Microsoft ActiveSync (not using wireless).	
		
Desktop display	Switches the screen between the application execution display and desktop display. Tapping this icon when an application program is running switches the screen to the desktop display. Tapping it again returns to the application execution display.	

(\*1) No computer icon displays when in Nic Control mode. Only the antenna and strength level display.  
(Display sample of icons)



## 7.2. Setting the LCD Status Indication

The **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions write or read the LCD status indication as specified below.

Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
Battery voltage level icon	DW	R/W	BHT_ICON_BATTERY	0: Hide 1: Display	1	Immediately after setting
Software keyboard icon	DW	R/W	BHT_ICON_SIP	0: Hide 1: Display	1	Immediately after setting
Keypad shift icon	DW	R/W	BHT_ICON_SHIFTKEY	0: Hide 1: Display	1	Immediately after setting
Alphabet input icon	DW	R/W	BHT_ICON_IN_ALPHA	0: Hide 1: Display	1	Immediately after setting
Synchronization state icon	DW	R/W	BHT_ICON_RADIO_INTENSE	0: Hide 1: Display	1	Immediately after setting
Standby state icon	DW	R/W	BHT_ICON_STANDBY	0: Hide 1: Display	0	Immediately after setting

## Chapter 8. Power Management

### 8.1. Outline

The power management functions switch the system powering state.

The following four system power states exist.

(1) Power ON

(2) Standby

(3) Suspended : The BHT will be suspended when the power is turned off with the power key or auto power off feature.

(4) Critical OFF : The BHT will become critical off when the power is turned off due to battery voltage drop or battery cover unlocked.

#### Notes

- No processing is performed when the BHT is on standby.

- When the CompactFlash card is used, disable the standby function before accessing the card.

## 8.2. Standby

### 8.2.1. Switching to the Standby State

The BHT switches from the power ON state to the standby state when any of the following conditions arises:

- (1) When the standby transition timeout occurs after a standby transition prohibited event (listed below) is completed.
- (2) When waiting for the event specified by the **BHT\_WaitStandbyEvent** function with the standby transition prohibited event completed.
- (3) When the standby transition prohibited event is completed while waiting for the event specified by the **BHT\_WaitStandbyEvent** function to occur.

### 8.2.2. Standby Transition Prohibited Events

The following items are standby transition prohibited events.

- Key being pressed
- Touch panel being tapped
- Screen being refreshed
- Beeper/vibrator in operation
- Key click sound/touch panel tap sound in operation
- Backlight being ON (excludes those times when continuously ON)
- Reading bar codes
- IrDA interface port opened
- Connector interface port opened
- USB interface opened
- Wireless device opened
- Flash memory being erased or written
- RTC being accessed
- Indicator LED being ON
- System message being displayed
- Standby transition time set to "0"

### 8.2.3. Setting the Standby Transition Timeout

The **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions write or read the standby transition timeout as specified below.

Parameter name	Type	R/W	Control code	Parameter value	Defaults	Validating timing
Standby transition timeout (in units of 100 msec)	DW	R/W	BHT_PM_STBYTIME	0: Disable 1 - 255	10 (1 sec)	Immediately after setting

### 8.3. Suspend

#### 8.3.1. Setting the Standby Transition Timeout

The BHT switches to the suspend state when any of the following conditions arises:

- (1) When the power is on, the power key is held down for the effective held-down time (for switching to the suspend state) or more.
- (2) An auto power-off timeout occurs after one of the suspend transition prohibited events (listed below) is completed.
- (3) When the power OFF function is called.

#### 8.3.2. Suspend Transition Prohibited Events

The following items are suspend transition prohibited events.

- Key press (other than power key) authentication
- Touch panel tap authentication
- When ActiveSync connection established (IrDA, RS-232C and USB)
- When auto power OFF time is set to "0"
- When wireless connection established  
(Only for units running Windows CE4.x except BHT produced for North America)
- When wireless connection established with auto power OFF prohibited for CF slot 0 currently in use  
(Only for units running Windows CE5.0)

Furthermore, the auto power OFF time is reset upon the occurrence of the following events.

- When a serial communication event occurs (IrDA, RS-232C and USB)
- When a PCMCIA IREQ interruption occurs
- When the SystemIdleTimerReset() function is executed
- When an event with event object name "PowerManager, ActivityTimer, or UserActivity" is set

#### 8.3.3. Setting the Auto Power-off Timeout

The **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions write or read the auto power-off timeout as specified below.

Parameter name	Type	R/W	Control code	Parameter value	Defaults	Validating timing
Auto power-off timeout (sec.) (When battery-driven)	DW	R/W	BHT_PM_BATTPOWEROFF	0: Disable 1 - 0xFFFFFFFF	180 (3 min.)	Immediately after setting
Auto power-off timeout (sec.) (When placed on the CU)	DW	R/W	BHT_PM_EXTPOWEROFF	0: Disable 1 - 0xFFFFFFFF	0	Immediately after setting

#### 8.3.4. Setting the Effective Held-down Time of the Power Key for Switching to the Suspend State

The **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions write or read the effective held-down time of the power key for switching to the suspend state as specified below.

Parameter name	Type	R/W	Control code	Parameter value	Defaults	Validating timing
Effective held-down time of the power key for switching to the suspend state (in units of 100 msec)	DW	R/W	BHT_PWRDOWN_KEY_WAIT_TIME	1 - 255	5	Immediately after setting

#### Saving the Registry

If the BHT is switched to the suspend state by pressing the power key with the SF (\*1) key held down, the Registry will be saved into the flash memory.

(\*1) Here, this means only the key marked "SF." The Registry will not be saved even if you press the power key while holding down the magic key to which the SF key function is assigned.

## Chapter 9. Battery State

### 9.1. Outline

If the grip is connected to the BHT, the BHT can be loaded with the battery cartridge not only in the BHT body but also in the grip. The BHT OS can get each of those battery levels.

#### Battery voltage icons

The BHT OS can display each of their voltage levels with icons on the LCD. If no grip is connected, only the voltage level icon of the battery loaded in the BHT body is displayed.

#### Low battery error message

When both the BHT body and the grip are loaded with battery cartridges, the low battery error message does not appear at the moment when either one of their voltage levels drops below the specified lower limit. It appears at the moment when the remaining voltage level drops below the specified one.

### 9.2. Acquisition of Battery Voltage Levels













The battery voltage levels can be obtained by the following functions:

Voltage level to be obtained	Function
Battery loaded in the BHT body	<b>BHT_GetPowerStatus</b>
Battery loaded in the grip	<b>BHT_GetPowerStatus2nd</b>

























### 9.3. Battery Voltage Icons

The battery voltage levels are indicated with icons as shown below.

If the grip is connected to the BHT, the BHT OS displays two battery voltage icons--upper one for the battery in the BHT body and lower one for the battery in the grip.

Battery voltage level		When no grip is connected:	When the grip is connected:		
Level	Voltage		Batteries loaded both in the BHT body and grip	Battery loaded in the BHT body only	Battery loaded in the grip only
High	3.9 V or higher		(See the table below.)		
Medium	3.7 V or higher and less than 3.9 V		(See the table below.)		
Low	3.6 V or higher and less than 3.7 V		(See the table below.)		
Warning	Less than 3.6 V		(See the table below.)		

When batteries are loaded both in the BHT body and grip, battery voltage level icons appear as shown below.

Battery voltage level		Battery in the BHT body				
		High	Medium	Low	Warning	Critical
Battery in the grip	High					
	Medium					
	Low					
	Warning					
	Critical (*1)					---

(\*1) This icon also appears if the battery is not loaded in the grip.



#### 9.4. Battery Voltage Warning

If the output voltage of the battery cartridge drops below the specified lower limit, the BHT displays the Level-1 message "Battery voltage has lowered." on the LCD and beeps three times. After that, it will resume the previous regular operation.

If the battery output voltage drops further, the BHT displays the Level-2 message "Charge the battery!," beeps five times, and then turns itself off automatically.

## Chapter 10. Backup Battery

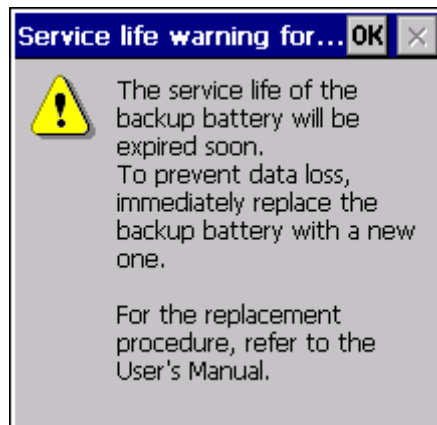
### 10.1. Outline

The backup battery has a service life determined by the number of full discharge times. To prompt the user to replace it, the BHT OS controls the following:

If the battery is fully discharged:	The BHT:
Less than 200 times	Performs no processing.
200 times or more	Notifies the user with a warning display each time the power is turned ON. (cold-boot/warm-boot, or power on from the suspend or critical OFF state)

### 10.2. Service Life Warning

When the discharge count reaches 200 times or more, the following warning message displays, the beeper sounds 5 times (each beep sound lasts for 0.1 seconds), and the power then turns ON as normal.



Warning message

## Chapter 11. LED

### 11.1. Outline

The BHT-200 is equipped with three types of LED. From these three types, the display LED and wireless LED can be controlled from the application.

LED	Color	ON/OFF control from applications
Indicator LED	Red and blue	Possible
Wireless LED	Yellow	Possible
Charger LED	Red and green	Impossible

### 11.2. LED Control

#### 11.2.1. Display LED

##### (1) Control method

The red and blue display LEDs can be turned ON and OFF using the **BHT\_SetNLedStatus**, **BHT\_SetNLedOn**, and **BHT\_SetNLedOff** functions.

Furthermore, the LED ON/OFF status can be acquired using the **BHT\_GetNLedStatus** and **BHT\_GetNLedStatusEx** functions

##### (2) Limited items

- LEDs cannot be controlled when a barcode device file is open. LEDs can be controlled, however, if LEDs are set not to illuminate when a barcode device file is open.
- If the function mentioned at (1) above is used to turn ON an LED from the application, the LED remains ON even after exiting the application used to turn ON the LED. Use the function mentioned at (1) to turn OFF the LED.

#### 11.2.2. Wireless LED

The yellow wireless LED can be turned ON and OFF using the **BHT\_SetNLedOn** and **BHT\_SetNLedOff** functions.

Furthermore, the LED ON/OFF status can be acquired using the **BHT\_GetNLedStatus** and **BHT\_GetNLedStatusEx** functions.

The usage can be changed using the **BHT\_SetNLedControl** function. The default setting is "Use with wireless communication only."

- Use with wireless communication only.
- Use with application only.
- Use with both wireless communication and application. Priority is given to wireless communication, however, when a wireless connection is open.

#### 11.2.3. Charge LED

The charge LED cannot be turned ON or OFF from the application.

## Chapter 12. Data Communication

### 12.1. Outline

In communication between the BHT and host computer, the following interfaces are available:

- (1) IrDA interface
- (2) Connector interface
- (3) USB interface

### 12.2. Programming for Data Communication

#### (1) IrDA interface

The IrDA interface is assigned to port 4.

Communications parameter	Effective setting	Default
Transmission speed (bps)	115200, 57600, 38400, 19200, 9600, 2400	9600

Parameters other than the transmission speed are fixed (Parity = None, Character length = 8 bits, Stop bit length = 1 bit), since the physical layer of the IrDA interface complies with the IrDA-SIR 1.2.

#### (2) Connector interface

The Connector interface is assigned to port 1.

Communications parameter	Effective setting	Default
Transmission speed (bps)	115200, 57600, 38400, 19200, 9600, 4800, 2400, 1200, 600, 300	9600
Parity	None, even, or odd	None
Character length	7 or 8 bits	8
Stop bit length	1 or 2 bits	1

#### (3) USB interface

The USB interface is assigned to port 2.

## 12.3. ActiveSync

### 12.3.1. Establishing an ActiveSync Connection

An ActiveSync connection can be established automatically in addition to the manual connection method. The ActiveSync connection method is set to manual by default.

An ActiveSync automatic connection can be established using any of the following three procedures.

- (1) By establishing an ActiveSync connection via the IrDA interface when the BHT is placed on the CU with the power ON.

#### Notes

- When establishing an ActiveSync connection via the IrDA interface, it is only possible to connect to the computer using a USB interface CU.

It is not possible to connect using an RS-232C interface CU.

- (2) By establishing an ActiveSync connection via the RS-232C interface when attaching an RS-232C cable to the BHT with the power ON.
- (3) By establishing an ActiveSync connection via the USB interface when attaching a USB cable to the BHT with the power ON.

### 12.3.2. ActiveSync Auto Connection Setting Method

The ActiveSync auto connection function is set and read using the **BHT\_SetSysSettingDW** (DWORD dwCtrlCode, DWORD dwSysParam) and **BHT\_GetSysSettingDW** (DWORD dwCtrlCode, DWORD \*pdwSysParam) functions.

Parameter	Type	R/W	Control Code	Parameter Value	Default	Validation Timing
ActiveSync auto connection	DW	R/W	BHT_ACTSYNC_AUTOCNCT	ACTSYNC_AUTOCNCT_DISABLE : Prohibited ACTSYNC_AUTOCNCT_INFRARED : Infra-red (IrDA) only permitted ACTSYNC_AUTOCNCT_USB : USB only permitted	ACTSYNC_AUTOCNCT_DISABLE	After setting

## Chapter 13. Wireless Communication

### 13.1. Outline

#### 13.1.1. Spread Spectrum Communications Method

Through the integrated wireless card, the BHT uses the TCP/IP protocol subset over the spread spectrum communications device.

For details about programming for spread spectrum communication, refer to Section 13.2

#### 13.1.2. Configuration of Spread Spectrum System

The BHT communicates with the host computer via an access point in wireless communication.

For details, refer to the "BHT-200B/200BW-CE User's Manual" or "BHT-200Q/200QW-CE User's Manual."

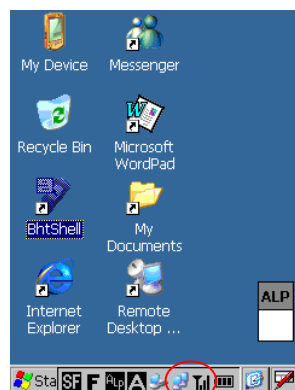
The table below shows the communications status transition as the state of the spread spectrum communications device built in the BHT-200.

Spread spectrum communications device	Communication
Open (power on)	Impossible
Checking synchronization with access point	Impossible
Synchronization complete	Possible
Roaming	Impossible if the BHT is not synchronized with an access point Possible if synchronization with an access point is kept
End of roaming	Possible
Close (power off)	Impossible

If always being opened, the spread spectrum communications device will consume much power. When the device is not in use, therefore, close it as soon as possible.

However, it will take several seconds to open the spread spectrum communications device and synchronize it with the access point for making communications ready. Frequent opening and closing of the device will require much time, resulting in slow response. Take into account the application purposes of user programs when programming.

When the spread spectrum communications device is synchronized with the access point, the BHT-200 will display a synchronization icon on the LCD as shown below.



## 13.2. Wireless Communication Parameter

The BHT-200 wireless operation mode has a Zero Config mode and NIC Control mode. The default mode is NIC Control mode. NIC Control mode only is supported on BHT units running Windows CE.NET 4.1.

- Zero Config mode : Windows CE standard I/F  
: Security supported
- NIC Control mode : BHT original I/F  
: Compatible with units running Windows CE.NET 4.1.

The parameter setting method differs due to the differences between these two operation modes. Please refer to sections "13.2.1. Parameter Setting in Zero Config Mode" and "13.2.2. Parameter Setting in NIC Control Mode" for further details.

### 13.2.1. Parameter Setting in Zero Config Mode

To connect to the wireless communications pathway, specify the following system settings in System Menu or in a user program:

- POWER
- ESSID (Extended Service Set ID)
- ENCRYPTION
- AUTHENTICATION
- EAP TYPE
- WEP KEY

For the procedure in System Menu, refer to the "BHT-200B/200BW-CE User's Manual" or "BHT-200Q/200QW-CE User's Manual."

If no system settings are made in a user program, those made in System Menu will apply.

The following procedure is used to perform system settings in the user program.

#### Step 1: Set the control mode to Zero Config mode.

```
DWORD dwControlMode = P_CTRL_ZEROCONFIG  
BHT_RF_SetParamInt(P_INT_CONTROLLER, &dwControlMode, 4);
```

#### Step 2: Set the editing mode to Zero Config mode.

```
DWORD dwEditMode = RF_EDIT_ZEROCONFIG  
BHT_RF_IoControl(P_SET_EDITMODE, &dwEditMode, 4, NULL, 0, &dwBytesReturned);
```

#### Step 3: Select the profile to be edited.

Call the following function to edit an existing profile.

```
BHT_RF_IoControl(RF_UPDATE_PROFILE, NULL, 0, NULL, 0, NULL);
```

Call the following function to edit or create a new profile.

```
BHT_RF_IoControl(RF_SET_PROFILE, ...);
```

Use ESSID and Infrastructure mode to specify the profile.

If no profile corresponding to the specified ESSID and Infrastructure mode combination exists, a new profile will be created.

#### Step 4: Change parameter 1, parameter 2, ....., parameter N for the profile selected at Step 3.

#### Step 5: Update the set parameters to the driver.

```
BHT_RF_IoControl(RF_COMMIT_PROFILE, NULL, 0, NULL, 0, NULL);
```

Use the highest priority profile from among those created to attempt a connection.  
If connection fails, attempt to connect automatically using the highest priority profiles sequentially.

The profile with the highest priority will be the one created last.  
Up to a maximum of 16 profiles can be created.

### Settable Parameters

The BHT can be used with the following security configurations by setting Zero Config.

- PEAP (802.1x)
- EAP-TLS (802.1x)
- PEAP (WPA)
- EAP-TLS (WPA)
- PSK (WPA)

Details of the parameters used with the above security configurations are outlined in the table below.

Parameter	Security					
	None	PEAP (802.1x)	EAP-TLS (802.1x)	PEAP (WPA)	EAP-TLS (WPA)	PSK (WPA)
Authentication	OPEN	OPEN	OPEN	WPA	WPA	WPA-PSK
Encryption	Disable WEP (static)	WEP (auto distribution)	WEP (auto distribution)	TKIP	TKIP	TKIP
802.1x	Disable	PEAP	EAP-TLS	PEAP	EAP-TLS	Disable
ESSID	●	●	●	●	●	●
Profile Priority	●	●	●	●	●	●
Pre Shared Key	-	-	-	-	-	●
WEP Key	●	-	-	-	-	-

(●: Setting valid, -: Setting invalid)

### POWER

Set the power mode for the wireless module built in the BHT. The following 6 power modes are available. The default is P\_PWRSERVE\_MOST.

Power mode	Power consuming state
P_PWRSERVE_FULL	Consumes much power (no power saving effect)
P_PWRSERVE_MOST	Consumes much power (little power saving effect)
P_PWRSERVE_MORE	
P_PWRSERVE_MID	
P_PWRSERVE_LESS	
P_PWRSERVE_LEAST	Consumes less power (much power saving effect). The BHT may take more time to establish the wireless link or send response messages.

[Ex.] Set the power mode to "Consumes much power"

```
DWORD dwVal = P_PWRSERVE_FULL;
BHT_RF_SetParamInt (P_INT_POWERSERVE, &dwVal, sizeof(dwVal));
```

### ESSID

Specify an ID that identifies the wireless network as a character string. The ESSID of the BHT should be the same as the SSID of the access point. If the ESSID is not set correctly, no communication is possible.

[Ex.] Set the "BHT200" to the ESSID (The infrastructure mode is assumed to be an "Infrastructure.")

```
ST_RF_PROFILE_KEY stKey;
wcscpy(&stKey.szESSID[0], TEXT("BHT200")); // ESSID
stKey.dwInfraMode = INFRA_INFRASTRUCTURE; // Infrastructure
BHT_RF_IoControl (RF_SET_PROFILE, (LPVOID)&stKey, sizeof(stKey), NULL, 0, NULL);
```



- **ENCRYPTION**

This is the encryption method setting. A selection can be made from Prohibited, WEP, and TKIP.

- **AUTHENTICATION**

This is the authentication method setting. A selection can be made from Open, Shared, and WPA for units running on Windows CE 4.2, and a selection can be made from Open, Shared, WPA, and WPA-PSK for units running Windows CE 5.0.

- **EAP TYPE**

This is the EAP type setting. A selection can be made from Prohibited, PEAP, and TLS.

- **WEP KEY**

The encryption key (WEP KEY) can be set.

[Ex.] Setting to enable WEP. Set the WEP KEY to "01234567890123456789ABCDEF" (128 bit).

```
DWORD dwVal = P_AUTH_OPEN;
BHT_RF_SetParamInt (P_INT_AUTHENTICATE, &dwVal, sizeof(dwVal));
DWORD dwVal = P_ENCRYPT_WEP;
BHT_RF_SetParamInt (P_INT_ENCRYPTION, &dwVal, sizeof(dwVal));
DWORD dwVal = P_8021X_DISABLE;
BHT_RF_SetParamInt (P_INT_8021X, &dwVal, sizeof(dwVal));
BHT_RF_SetParamStr (P_STR_WEPKEY1,
    TEXT("01234567890123456789ABCDEF"),26);
```

#### Parameter List

Parameter	Type	R/W	Parameter value	Default
Power mode	DW	R/W	P_PWRSERVE_FULL : Consumes much power P_PWRSERVE_MOST P_PWRSERVE_MORE P_PWRSERVE_MID P_PWRSERVE_LESS P_PWRSERVE_LEAST : Consumes less power	P_PWRSERVE_MOST
Authentication method	DW	R/W	P_AUTH_OPEN : Open P_AUTH_SHARED : Shared P_AUTH_WPA : WPA P_AUTH_WPA_PSK (*1) : WPA PSK	P_AUTH_OPEN
Encryption	DW	R/W	P_ENCRYPT_DISABLE : Prohibited P_ENCRYPT_WEP : WEP P_ENCRYPT_TKIP : TKIP	P_ENCRYPT_DISABLE
802.1x Encryption (EAP type)	DW	R/W	P_8021X_DISABLE : Prohibited P_8021X_PEAP : PEAP P_8021X_TLS : TLS	P_8021X_DISABLE
Profile priority	DW	R/W	1 (high) to 16 (low)	1
Index Key	DW	R/W	1 to 4	1
WEP Key 1	WCS	W	26-character hexadecimal notation character string (128 bit) 10-character hexadecimal notation character string (40 bit)	TEXT("")
Pre Shared Key (*1)	WCS	W	8 to 63-character ASCII character string 64-character hexadecimal notation character string	TEXT("")
Version	WCS	R	-	
MAC address	WCS	R	-	TEXT("00.00.00.00.00.00")

(\*1) Supported only on units running Windows CE 5.0.

Note that if you use **BHT\_RF\_GetParamInt** function for getting a value, the value preset by the **BHT\_RF\_SetParamInt** function will be obtained.

### 13.2.2. Parameter Setting in NIC Control Mode

Make the following system setting values at either the System Menu or in a user program in order to establish the wireless communication pathway.

- POWER
- ESSID (Extended Service Set ID)
- AUTHENTICATION
- WEP KEY


For the setting procedure at the System Menu, please refer to the "BHT-200B/200BW-CE User's Manual" or "BHT-200Q/200QW-CE User's Manual".

If no system settings are made in a user program, those made at the System Menu will apply.

#### Settable Parameters

##### ▪ POWER

The wireless module power mode can be set. The following 6 power modes are available. The default is P\_PWRSAVE\_MOST.

Power Mode	Power Consumption Status
P_PWRSAVE_FULL	Consumes much power (no power saving effect)
P_PWRSAVE_MOST	Consumes much power (little power saving effect) 
P_PWRSAVE_MORE	
P_PWRSAVE_MID	
P_PWRSAVE_LESS	
P_PWRSAVE_LEAST	The BHT may take a little more time to establish a wireless connection or issue responses with little power consumption (large power saving effect).

[Ex.] Setting the power mode to "Consume much power"

```
DWORD dwVal = P_PWRSAVE_MOST;  
BHT_RF_SetParamInt (P_INT_POWERSAVE, &dwVal, sizeof(dwVal));
```

##### ▪ ESSID

Specify a character string for the ID used on the wireless network. The ESSID for the BHT should be the same as the SSID for the communication access point. If the ESSID is set incorrectly, no communication will be possible.

[Ex.] Set "BHT200" for the ESSID.

```
BHT_RF_SetParamStr (P_STR_SSID1, TEXT("BHT200"), 6);
```

##### ▪ AUTHENTICATION

Authentication method setting: Open or Shared can be selected.

Select Open when the WEP setting is OFF.

Select Shared when the WEP setting is ON.

[Ex.] Set to enable WEP.

```
DWORD dwVal = P_AUTH_SHAREDKEY128;  
BHT_RF_SetParamInt (P_INT_AUTHENTICATE, &dwVal, sizeof(dwVal));
```

- WEP KEY

Four types of encryption key (WEP KEY) from 1 to 4 can be set.

When the WEP setting is ON, select a WEP KEY from 1 to 4 using the Transmit Key.

[Ex.] Set key 1 to "01234567890123456789ABCDEF" (128bit).

**BHT\_RF\_SetWepKey** (1, TEXT("01234567890123456789ABCDEF"));

- TRANSMIT KEY

Select the WEP KEY actually used from the set WEP KEY 1 to 4.

[Ex.] Select for a WEP KEY using key1.

**BHT\_RF\_SetTransmitWepKey** (1);

#### Parameter List

Parameter	Type	R/W	Parameter Value	Default
Power mode	DW	R/W	P_PWRSERVE_FULL : Consumes much power P_PWRSERVE_MOST P_PWRSERVE_MORE P_PWRSERVE_MID P_PWRSERVE_LESS P_PWRSERVE_LEAST : Consumes less power	P_PWRSERVE_MOST
Authentication method	DW	R/W	P_AUTH_OPEN : Open P_AUTH_SHAREDKEY40 : Enable WEP (40bit) P_AUTH_SHAREDKEY128: Enable WEP (128bit)	P_AUTH_OPEN
Version	WCS	R	—	
MAC Address	WCS	R	—	TEXT ("00.00.00.00.00.00")
SSID	WCS	R/W	Character string with 32 characters	TEXT("101")

Note that by using the **BHT\_RF\_GetParamInt** function to obtain a value, the value set with the **BHT\_RF\_SetParamInt** function will be obtained.

### 13.3. Wireless Communication Programming

#### 13.3.1. Opening and Closing the Wireless Communications Device

Use the **BHT\_RF\_Open** and **BHT\_RF\_OpenEx** functions to start up the wireless communication device and permit wireless communication.

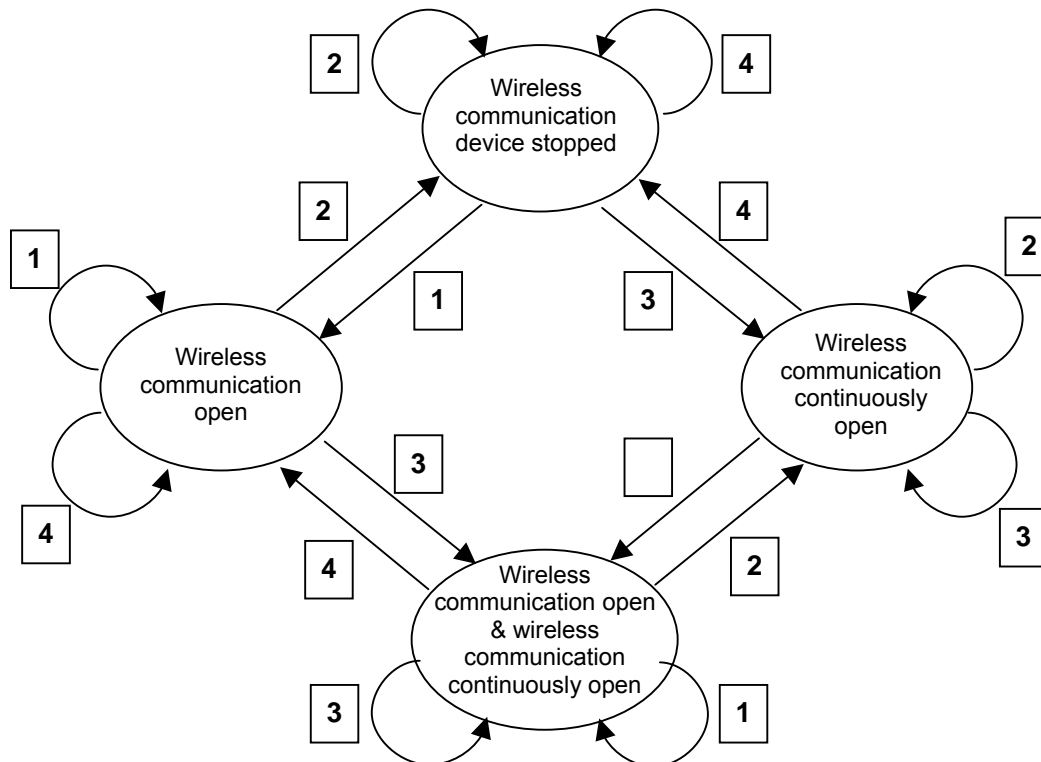
Use the **BHT\_RF\_Close** and **BHT\_RF\_CloseEx** functions to stop the wireless communication device and prohibit wireless communication.

The **BHT\_RF\_OpenEx/BHT\_RF\_CloseEx** function is only supported on BHT units running Windows CE 5.0.

Use the **BHT\_RF\_OpenEx** (DWORD dwOpt) and **BHT\_RF\_CloseEx** (DWORD dwOpt) functions to perform wireless communication in the following communication formats.

Settable Value	Details
COMM_NORMAL	Wireless communication open
COMM_CONTINUOUS	Wireless communication continuously open

The following diagram illustrates the wireless communication device status transmission.



- 1** **BHT\_RF\_Open()** (\*1)
- 2** **BHT\_RF\_Close()** (\*2)
- 3** **BHT\_RF\_OpenEx(COMM\_CONTINUOUS)**
- 4** **BHT\_RF\_CloseEx(COMM\_CONTINUOUS)**

(\*1) Includes **BHT\_RF\_OpenEx(COMM\_NORMAL)**

(\*2) Includes **BHT\_RF\_CloseEx(COMM\_NORMAL)**

### 13.3.2. Checking Synchronization with the Access Point

When performing data communication with a wireless communication device, use the **BHT\_RF\_Synchronize** function to check whether synchronization with the access point has been obtained.

The following is a list of possible reasons why it may not be possible to obtain synchronization with the access point.

- (1) The wireless communication device is currently open.  
Several seconds are required to obtain synchronization with the access point after opening the wireless communication device.  
Furthermore, when using DHCP, there are times when several tens of seconds are required to obtain the IP after connecting to the network.
- (2) When the wireless device is moved from the current access point to the next access point during roaming
- (3) When the wireless device is moved outside the radio-wave area covered by the access point.
- (4) When the wireless device is moved to a location where an obstruction prevents wireless communication with the access point.

## Chapter 14. Bar Code Reading

### 14.1. Outline

#### 14.1.1. Enable Reading

##### **BHT-200B**

The **BHT\_EnableBar** function enables the bar code device to read bar codes. In this function, you may specify the following bar code types available in the BHT. The BHT can handle one of them or their combination.

Available Bar Code Type	Default Setting
Universal product codes EAN-13 (*1) (JAN-13 (*1)) EAN-8 (JAN-8) UPC-A (*1), UPC-E	No national flag specified.
Interleaved 2of5 (ITF)	No length of read data specified. No check digit.
Standard 2of5 (STF)	No length of read data specified. No check digit. Short format of the start/stop characters supported.
Codabar (NW-7)	No length of read data specified. No check digit. No start/stop character.
Code 39	No length of read data specified. No check digit.
Code 93	No length of read data specified.
Code 128 (EAN-128) (*2)	No length of read data specified.
MSI	No length of read data specified. 1-digit check digit

(\*1) Reading wide bars

    EAN-13 and UPC-A bar codes may be wider than the readable area of the bar-code reading window. Such wider bars can be read by long-distance scanning. Pull the bar-code reading window away from the bar code so that the entire bar code comes into the illumination range.

(\*2) Specifying Code 128 makes it possible to read not only Code 128 but also EAN-128.

## **BHT-200Q**

The **BHT\_EnableBar** function enables the bar code device to read bar codes. In this function, you may specify the following bar code types available in the BHT. The BHT can handle one of them or their combination.

Available Bar Code Type	Default Setting
2D codes	
QR code	Not specified: Model 1, Model 2, Micro QR code, code version No split code scanning
PDF417	PDF417, MicroPDF417
MaxiCode	Nothing specified
Data Matrix	Square Data Matrix, Rectangular Data Matrix Not specified: code no.
EAN·UCC Composite	Nothing specified

1D codes	
EAN-13 (*1) (JAN-13( *1)) EAN-8 (JAN-8) UPC-A *1、UPC-E	No country flag specified.
Interleaved 2of5 (ITF)	No length of read data specified. No check digit.
CODABAR (NW-7)	No length of read data specified. No check digit. No start/stop character.
CODE-39	No length of read data specified. No check digit.
CODE-128 (EAN-128)(*2)	No length of read data specified.
RSS	Nothing specified

(\*1) Reading wide bars

EAN-13 and UPC-A bar codes may be wider than the readable area of the bar-code reading window. Such wider bars can be read by long-distance scanning. Pull the bar-code reading window away from the bar code so that the entire bar code comes into the illumination range.

(\*2) Specifying Code 128 makes it possible to read not only Code 128 but also EAN-128.

#### 14.1.2. Specify Options in the **BHT\_EnableBar** Function

You may also specify several options as listed below for each of the bar code types in the **BHT\_EnableBar** function.

##### **BHT-200B**

Barcode type	Options
Universal product code	Initial (country flag) add-on code
Interleaved 2of5 (ITF)	Length of read data Check digit
CODABAR (NW-7)	Length of read data Start/stop character Check digit
Code 39	Length of read data Check digit
Code 93	Length of read data
Code 128	Length of read data
Standard 2of5(STF)	Length of read data Start/stop character Check digit
MSI	1-digit check digit

##### **BHT-200Q**

Barcode type	Options
2D codes	
QR	Model Code version Split code scanning
PDF417	Code
MaxiCode	Nothing specified
Data Matrix	Code Code no.
1D codes	
Universal product code	Initial (country flag) add-on code
Interleaved 2of5 (ITF)	Length of read data Check digit
CODABAR (NW-7)	Length of read data Start/stop character Check digit
Code 39	Length of read data Check digit
Code 128	Length of read data
RSS	Nothing specified



#### 14.1.3. Barcode Buffer

The barcode buffer stores the inputted barcode data.

##### **BHT-200B**

The barcode buffer will be occupied by one operator entry job and can contain up to 99 characters.

##### **BHT-200Q**

The barcode buffer will be occupied by one operator entry job and can contain up to 99 bytes in barcode or 8,192 bytes in 2D code (1 kanji character equals 2 bytes).

You can check whether the barcode buffer stores code data, by using the **BHT\_GetBarNum** function. To read barcode data stored in the barcode buffer, use the **BHT\_ReadBar/BHT\_ReadBarEx** function.

## 14.2. Programming

### 14.2.1. Code Mark

The **BHT\_GetBarType** function allows you to check the code mark (denoting the code type) and the length of the inputted barcode data.

### 14.2.2. Multiple Code Reading

You may activate the multiple code reading feature which reads more than one code type while automatically identifying them. To do it, you should designate desired code types in the read code parameter of the **BHT\_EnableBar** function.

### 14.2.3. Read Mode of the Trigger Switch

The trigger switch function is assigned to the magic keys M3 and M4 by default. You may assign the trigger switch function to other keys by using the **BHT\_SysSettingDW** function.

You may select the read mode of the trigger switch by using the **BHT\_EnableBar** function as listed below.

Read Mode	<b>BHT_EnableBar</b> Function
Auto-off Mode (Default)	<b>BHT_EnableBar</b> (TEXT ("F..."))
Momentary Switching Mode	<b>BHT_EnableBar</b> (TEXT ("M..."))
Alternate Switching Mode	<b>BHT_EnableBar</b> (TEXT ("A..."))
Continuous Reading Mode	<b>BHT_EnableBar</b> (TEXT ("C..."))

To check whether the trigger switch is pressed or not, use the **BHT\_WaitEvent** function as shown below.

```
BHT_WaitEvent (1, BHT_EVT_MASK_TRGDOWN, 0, &dwSignaledEvent);  
if ( (dwSignaledEvent & BHT_EVT_MASK_TRGDOWN) != 0 ) {  
    printf("Trigger switch pressed ");  
}
```

### 14.2.4. Generating a Check Digit of Barcode Data

Specifying a check digit in the **BHT\_EnableBar** function makes the Interpreter automatically check bar codes. If necessary, you may use the **BHT\_GetBarChkdgt** function for generating a check digit of barcode data.

#### 14.2.5. Controlling the Indicator LED and Beeper/Vibrator as a Confirmation of Successful Reading

By using the **BHT\_EnableBar** function, you can control:

- whether the indicator LED should light in blue or not (Default: Light in blue)
- whether the beeper should beep or not (Default: No beep)

when a bar code is read successfully. For detailed specifications, refer to the description for the **BHT\_EnableBar** function.

It is also possible to operate the vibrator as a confirmation of successful reading instead, by using the **BHT\_SetSysSettingDW** (BHT\_BEEP\_VIB\_SELECT, VIB\_SELECT) function.

##### (1) Controlling the indicator LED

If you have activated the indicator LED (blue) in the **BHT\_EnableBar** function, the **BHT\_SetNLedStatus** function cannot control the LED.

If you have deactivated the indicator LED (blue) in the **BHT\_EnableBar** function, the **BHT\_SetNLedStatus** function can control the LED even when the barcode device file is opened.

This way, you can control the indicator LED, enabling that:

- a user program can check the value of a scanned bar code and turn on the indicator LED in blue when the bar code has been read successfully.

(For example, you can make the user program interpret barcode data valued from 0 to 100 as correct data.)

- a user program can turn on the indicator LED in red the moment the bar code has been read.

##### (2) Controlling the beeper and vibrator

If you have activated the beeper in the **BHT\_EnableBar** function, the BHT will beep when it reads a bar code successfully.

You may select beeping only, vibrating only, or beeping & vibrating by setting on the system menu (BHTSHELL.exe) or by setting the output port in the **BHT\_SetSysSettingDW**.

This feature is used to sound the beeper or operate the vibrator the moment the BHT reads a bar code successfully.

#### 14.2.6. Reading Split QR Codes (Only for BHT-200Q)

The QR Code symbology can split data into a maximum of 16 blocks and encodes each of them into a split code image. When those split code images are scanned, the splitter system restores them into the original data string in any of the following three modes--edit mode, batch edit mode, and non-edit mode. These modes can be specified by **BHT\_EnableBar** as follows:

Split code scanning mode	<b>BHT_EnableBar</b> function
Edit mode	<b>BHT_EnableBar</b> (..., TEXT("Q : E"))
Batch edit mode	<b>BHT_EnableBar</b> (..., TEXT("Q : B"))
Non-edit mode	<b>BHT_EnableBar</b> (..., TEXT("Q : C"))

In edit mode, after completion of reading all split code images, the splitter system stores the read data into the code buffer. In batch edit mode, when all split code images that fall within the scanning range are read, the splitter system stores the read data into the code buffer. In non-edit mode, each time a single split code image is read, the splitter system stores the read data into the code buffer.

The code type for the **BHT\_GetBarType** function is "Q" in edit mode and batch edit mode or "S" in non-edit mode.

NOTE: In the Point Scan mode, scanning split codes in batch edit mode is disabled. (For details about the Point Scan mode, refer to the "BHT-200B/200BW-CE User's Manual" or BHT-200Q/200QW-CE User's Manual".)

## 14.3. Barcode Reading Using the Virtual COM Port

### 14.3.1. Outline

Barcode reading using the virtual COM port is supported on the BHT-200 series (see the DENSOWAVE QBNet website for updated support information).

For greater convenience, this function is available for use in conjunction with kbifCE. For more information on kbifCE, see the kbifCE user's guide (available for download on the DENSOWAVE QBNet website).

Using this function it is possible to obtain reading data as if it were being received through a COM port. For applications, it is equivalent to a reader being connected to the communication port (COMx). Using COM, barcode reading data can be used by multiple applications.

### 14.3.2. Programming

Port number 5 is allocated to the virtual COM port used for barcode reading.

Barcode reading mode and the types of barcodes that are allowed to be read are designated by the kbifCE.

A comparison of the functions of Win32 API when using a general COM port and a virtual COM port for barcode use is as follows:

Win32 API	General COM	Virtual COM used for reading
CreateFile	Open COM port	←
CloseHandle	Close COM port	←
ReadFile	Read received data	Read data
GetCommMask	Obtain type of wait event	←
SetCommMask	Set type of wait event	← Treat completed reading event as receiving event. Non-reading events invalid.(*1)
GetCommTimeouts	Obtain timeout value	←
SetCommTimeouts	Set timeout value	← Non-receiver side timeouts invalid.(*1)
WaitCommEvent	Wait for event	← Non-receiving events invalid.

(\*1) An error will not occur.

The following functions are not supported. If operation is attempted, no function will be executed.

List of functions not yet supported		
WriteFile	GetCommModemStatus	SetCommBreak
ClearCommBreak	GetCommProperties	SetCommState
ClearCommError	GetCommState	SetupComm
EscapeCommFunction	PurgeComm	TransmitComm

### 14.3.3. How to Use

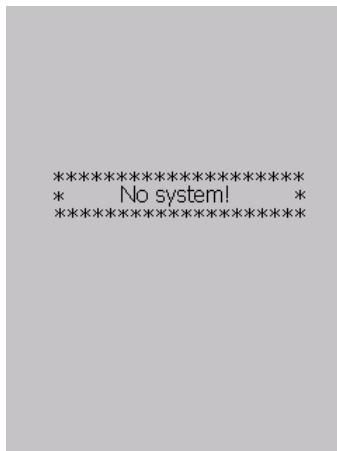
Start up kbifCE and set the destination for the virtual COM port (for further details see the kbifCE user's guide).

```
hVCom = CreateFile(TEXT("COM5:"), GENERIC_READ, 0, NULL, OPEN_EXISTING, 0, NULL);
... ..
... ..
...
SetCommMask(hVCom, EV_RXCHAR);
while (TRUE) {
    bRtn = WaitCommEvent(hVCom, &dwSignaledEvent, NULL);
    if ( (TRUE == bRtn) && ((dwSignaledEvent & EV_RXCHAR) != 0) ) {
        ReadFile(hVCom, &buffer[0], 100, &dwRead);
    }
}
... ..
CloseHandle(hVCom);
```

## Chapter 15. System Messages

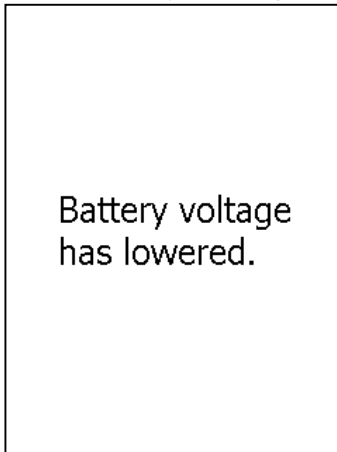
When the BHT is turned on or during program execution, the following system messages can be displayed.

### ■ System program error



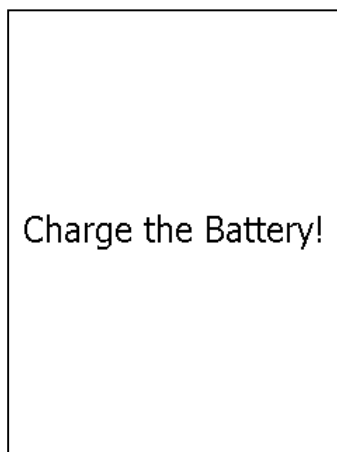
When System Program is not set up correctly, the BHT OS displays this error message, sounds the beeper five times (for 0.2 second per beep), and turns the power off.

### ■ Low battery warning



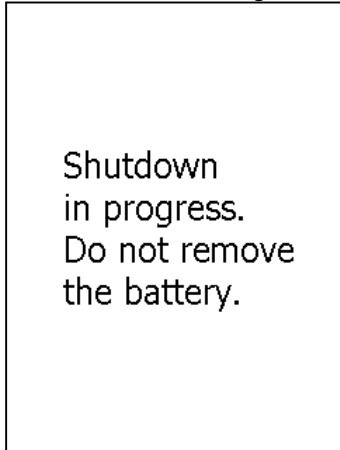
If the BHT switches from the suspend or critical OFF state to the power ON state, the OS measures the battery voltage level at the specified intervals. Only when you press a key or tap the touch panel first after the battery voltage level drops below 3.6 V, the OS displays this warning message for approx. 2 seconds and beeps three times (for 0.1 second per beep). After that, the BHT resumes previous regular operation.

### ■ Shutdown due to low battery



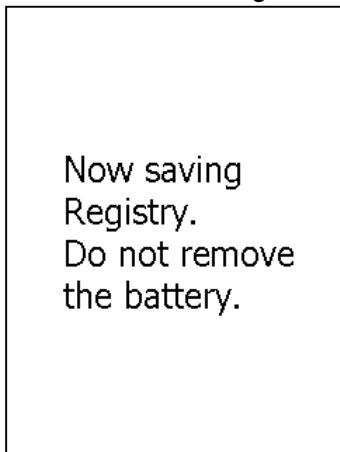
When the BHT is turned on, the BHT OS measures the battery voltage level at the specified intervals. If the battery voltage level drops below the specified level, the OS displays this error message for approx. 2 seconds, beeps five times (for 0.1 second per beep), switches to the critical OFF state.

■ Power-off message--without backing up the Registry



If the BHT is turned off by pressing the power key or by auto power-off feature, the BHT OS displays this error message and then switches to the suspend state.  
comes to be on suspend.

■ Power-off message--with backing up the Registry



If the BHT power is turned OFF by pressing power key while holding down the [SF] key, the registry is saved before the power turns OFF.  
The message on the left displays while the registry is being saved.

## Chapter 16. Updating OS

The OS can be updated (version update) using the following method when running Windows CE.

### When using the BHT-200 RAM:

- (1) Execute the **BHT\_ShutdownSystem** (BHT\_PWR\_SYSMODIFY) function to secure an area for the OS file to be stored.
- (2) The user should then copy the OS file to the "SysModify" directory.
- (3) Execute the **BHT\_SystemModify** function.  
For the 1st argument, specify the absolute path to the folder (SysModify) in which the OS file was stored, and for the 2nd argument, specify whether to turn OFF the power or perform a cold boot after updating the OS.
- (4) After the OS has been successfully updated, the BHT-200 power will either be turned OFF or will cold boot depending on the setting made for the 2nd argument.

### When using the CF memory card:

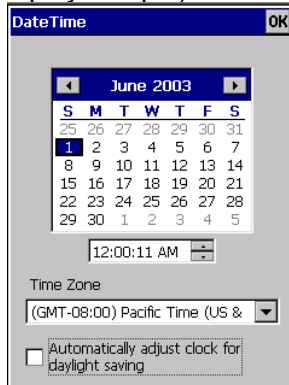
- (1) The OS file is stored in the CF memory card, and the card then inserted into the BHT-200 CF slot.
- (2) Execute the **BHT\_SystemModify** function.  
For the 1st argument, specify the absolute path to the CF card where the OS file was stored, and for the 2nd argument, specify whether to turn OFF the power or perform a cold boot after updating the OS.
- (3) After the OS has been successfully updated, the BHT-200 power will either be turned OFF or will cold boot depending on the setting made for the 2nd argument.

## Chapter 17. Starting the BHT

### 17.1. Setting up the BHT

- (1) The touch panel adjustment screen will display when the BHT is booted up (when cold booted) if the touch panel adjustment value is not stored in the registry.  
The touch panel adjustment screen is compliant with the Windows CE standard windows screen and input method.
- (2) If the RTC is stopped when the BHT is booted up, a menu displays allowing the user to set the date and time.

(Display sample)



After completion of setting of date, time, and time zone, tap the OK button.

### 17.2. Warm Boot / Cold Boot

- (1) Warm boot / Cold boot conditions  
The Warm Boot / Cold Boot conditions are as follows.

Boot Method	Conditions
Cold boot	<ul style="list-style-type: none"><li>- When the BHT-200 is booted up by pressing the Power key and Reset buttons simultaneously</li><li>- When the BHT-200 is booted up after updating the OS</li><li>- When the BHT-200 is booted up when the RAM is volatile</li><li>- When cold boot is specified using the <b>BHT_ShutdownSystem</b> function</li></ul>
Warm boot	<ul style="list-style-type: none"><li>- When the Reset button is pressed, regardless of whether the power is ON or OFF</li><li>- When warm boot is specified using the <b>BHT_ShutdownSystem</b> function</li></ul>

- (2) Memory contents after Cold boot / Warm boot

	Warm Boot	Cold Boot
Data in flash folder	●	●
Data in other folders	●	-
Registry	●	- [Note]
Data currently being edited	-	-

●: Data prior to reset saved, -: Data lost

#### Notes

If the registry has been saved then the saved registry is used.



### 17.3. Specifying the Reboot Modes in Application Programs

The **BHT\_ShutdownSystem** function turns off the BHT to boot it in any of the following modes. In the case of (2) through (4), the BHT automatically boots as specified.

- (1) Suspend
- (2) Warm boot
- (3) Cold boot with Registry initialization
- (4) Cold boot without Registry initialization
- (5) Cold boot (Used for OS update, only supported on units running Windows CE 5.0)

## Chapter 18. System Functions

The system functions are used to write or read the BHT system parameters. They are classified into two groups (DWORD/character string) according to values to be handled.

Function	Used to:
<b>BHT_SetSysSettingDW</b>	Write system parameter values (DWORD).
<b>BHT_GetSysSettingDW</b>	Read system parameter values (DWORD).
<b>BHT_SetSysSettingWCS</b>	Write system parameter values (character string).
<b>BHT_GetSysSettingWCS</b>	Read system parameter values (character string).

## 18.1.If a System Parameter Value is DWORD

### BHT\_SetSysSettingDW

#### Description

Write system parameter values.

#### Syntax

```
DWORD BHT_SetSysSettingDW (  
    DWORD dwCtrlCode ,  
    DWORD dwSysParam )
```

#### Parameters

*dwCtrlCode*

[in] Control code

*dwSysParam*

[in] Parameter value

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Invalid parameter
ERROR_GEN_FAILURE	Not supported

## BHT\_GetSysSettingDW

### Description

Read system parameter values.

### Syntax

```
DWORD BHT_GetSysSettingDW (  
    DWORD dwCtrlCode ,  
    DWORD* pdwSysParam )
```

### Parameters

*dwCtrlCode*

[in] Control code

*pdwSysParam*

[out] Address for storing the parameter value

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_GEN_FAILURE	Not supported

## 18.2. If a System Parameter Value is a Character String

### BHT\_SetSysSettingWCS

#### Description

Write system parameter values.

#### Syntax

```
DWORD BHT_SetSysSettingWCS (  
  DWORD dwCtrlCode ,  
  TCHAR* pwchSysParam ,  
  DWORD dwLen )
```

#### Parameters

*dwCtrlCode*

[in] Control code

*pwchSysParam*

[in] Heading address of the storage buffer for a string written

*dwLen*

[in] String length

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Invalid parameter
ERROR_GEN_FAILURE	Not supported

## BHT\_GetSysSettingWCS

### Description

Read system parameter values.

### Syntax

```
DWORD BHT_GetSysSettingWCS (  
    DWORD dwCtrlCode ,  
    TCHAR* pwchSysParam ,  
    DWORD dwLen ,  
    DWORD* pdwLenReturned )
```

### Parameters

*dwCtrlCode*

[in] Control code

*pwchSysParam*

[out] Heading address of the storage buffer for a string read

*dwLen*

[in] String length

*pdwLenReturned*

[out] Length of the string read out

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_GEN_FAILURE	Not supported

### 18.3. System Parameter Values That Can be Set/Obtained

Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
<b>System information related</b>						
System version (4 characters)	WCS	R	BHT_SYS_OS_VERSION	-	-	-
Total RAM size (bytes)(*1)	DW	R	BHT_SYS_RAMSIZE	-	-	-
Total ROM size (bytes) (*1)	DW	R	BHT_SYS_ROMSIZE	-	-	-
Model name (8 characters)	WCS	R	BHT_SYS_MACHINE_NAME	-	-	-
Product number (16 characters)	WCS	R	BHT_SYS_MACHINE_NUMBER	-	-	-
Serial number (6 characters)	WCS	R/W	BHT_SYS_SERIAL_NUMBER	6-digit number	Lower 6 characters in the code printed on the back of the BHT	Immediately after setting
<b>Power management related</b>						
Waiting time to switch to standby mode (in units of 100 ms)	DW	R/W	BHT_PM_STBYTIME	0: Disable 1 to 255	10 (1 sec)	Immediately after setting
Waiting time to auto power OFF when powered by battery (sec.)	DW	R/W	BHT_PM_BATTPOWEROFF	0: Disable 1 to 0xFFFFFFFF	180 (3 min)	Immediately after setting
Waiting time to auto power OFF when placed on CU (sec.)	DW	R/W	BHT_PM_EXTPOWEROFF	0: Disable 1 to 0xFFFFFFFF	0	Immediately after setting
CPU clock (*2)	DW	R/W	BHT_PM_CPU_CLOCK	CPU_CLK_NORMAL : Regular speed CPU_CLK_FAST : High speed	CPU_CLK_NORMAL	When warm-booting after setting
Auto power OFF permitted/prohibited for CF slot 0 currently in use (*11)	DW	R/W	BHT_PM_SUSPEND_SLOT0	SUSPEND_ENABLE : Suspend permitted SUSPEND_DISABLE : Suspend prohibited	SUSPEND_DISABLE	Immediately after setting
Auto power OFF permitted/prohibited for CF slot 1 currently in use (*11)	DW	R/W	BHT_PM_SUSPEND_SLOT1	SUSPEND_ENABLE : Suspend permitted SUSPEND_DISABLE : Suspend prohibited	SUSPEND_ENABLE	Immediately after setting
<b>Beeper and vibrator related</b>						
Rumble device	DW	R/W	BHT_BEEP_VIB_SELECT	BEEP_SELECT : Beeper VIB_SELECT : Vibrator (BEEP_SELECT   VIB_SELECT) : Beeper and vibrator	BEEP_SELECT	Immediately after setting
Beeper volume	DW	R/W	BHT_BEEP_VIB_VOLUME	0: OFF 1 (lowest) to 5 (highest)	5	Immediately after setting
Key click volume	DW	R/W	BHT_BEEP_VIB_KEY	0: OFF 1: Soft 2: Loud	2	Immediately after setting
Screen tap volume	DW	R/W	BHT_BEEP_VIB_TAP	0: OFF 1: Soft 2: Loud	2	Immediately after setting
Half-pressed key click volume(*3)	DW	R/W	BHT_BEEP_VIB_KEY	0: OFF 1: Soft 2: Loud	0	Immediately after setting
Trigger switch clicks(*4)	DW	R/W	BHT_BEEP_VIB_TRGKEY	CLICK_SOUND_OFF : Prohibit CLICK_SOUND_ON : Allow	CLICK_SOUND_OFF	Immediately after setting
Laser lighting key clicks(*5)	DW	R/W	BHT_BEEP_VIB_LASERKEY	CLICK_SOUND_OFF : Prohibit CLICK_SOUND_ON : Allow	CLICK_SOUND_OFF	Immediately after setting

Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
<b>Backlight related</b>						
Backlight ON-duration (sec.) (When battery- driven)	DW	R/W	BHT_BACKLIGHT_BATT_TIME	0 - 255 0: Backlight OFF 255: Backlight continuously ON	3	Immediately after setting
Backlight ON-duration (sec.) (When placed on the CU)	DW	R/W	BHT_BACKLIGHT_AC_TIME	0 - 255 0: Backlight OFF 255: Backlight continuously ON	60	Immediately after setting
Control key	DW	R/W	BHT_BACKLIGHT_KEY	Key number	0x10204 ([SF]+[M4])	Immediately after setting
Backlight brightness level	DW	R/W	BHT_BACKLIGHT_BRIGHTNESS	0: OFF 1: Dark – 3: Bright	3	Immediately after setting
Backlight power saving mode (*11)	DW	R/W	BHT_BACKLIGHT_POWERSAVE	0: OFF 1: Dim	1	Immediately after setting
<b>Barcode reading related</b>						
Re-read prevention enabled time (in units of 100 ms)	DW	R/W	BHT_BAR_CRTIME	0 to 255 (*6)	10	Immediately after setting
Black-and-white inverted label reading function	DW	R/W	BHT_BAR_INVERT	<u>BHT-200B</u> 0: Prohibit 1: Allow <u>BHT-200Q</u> 0: Disable 1. Enable (black-and-white inversion only) 2: Allow (automatic)	0	Immediately after setting
Decode level	DW	R/W	BHT_BAR_DCD_LEVEL	1 to 9	4	When the bar code device is opened first after setting
Min. number of digits to be read for ITF	DW	R/W	BHT_BAR_MINDGT_ITF	2 to 20	4	When the bar code device is opened first after setting
Min. number of digits to be read for STF	DW	R/W	BHT_BAR_MINDGT_STF	1 to 20	3	When the bar code device is opened first after setting
Min. number of digits to be read for Codabar (CODABAR) (*8)	DW	R/W	BHT_BAR_MINDGT_NW7	3 to 20	4	When the bar code device is opened first after setting
Scanning range marker	DW	R/W	BHT_BAR_MARKER	MARKER_NORMAL : Normal mode MARKER_AHEAD : Always ON (*7) MARKER_DISABLE : Fixed to OFF	MARKER_NORMAL	Immediately after setting
Front-back inverted reading (*9)	DW	R/W	BHT_BAR_REVERSE	0: Disable 1: Enable	0	Immediately after setting
Scan mode (*9)	DW	R/W	BHT_BAR_SCAN_MODE	SCAN_MODE_NORMAL : Normal mode SCAN_MODE_POINT : Point scan mode SCAN_MODE_1D :Barcode reader mode	SCAN_MODE_NORMAL	When the bar code device is opened first after setting
Option data (*9)	DW	R/W	BHT_BAR_OPTION_DATA	0: There is option data. 1: No option data	0	Immediately after setting



Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
<b>Keyboard related</b>						
Shift key mode	DW	R/W	BHT_KEY_SHIFT_MODE	KEY_NON_LOCK : Non-lock KEY_ONE_TIME : Onetime lock	KEY_NON_LOCK	Immediately after setting
Assignment to M1 key	DW	R/W	BHT_KEY_M1_MODE	MAGIC_FUNC_NONE : Ignore the depressed key	MAGIC_FUNC_TAB	Immediately after setting
Assignment to M2 key	DW	R/W	BHT_KEY_M2_MODE	MAGIC_FUNC_ENTER : Treat as ENT key	MAGIC_FUNC_NONE	Immediately after setting
Assignment to M3H key (M3 half-pressed)	DW	R/W	BHT_KEY_M3H_MODE	MAGIC_FUNC_TRG : Treat as trigger switch MAGIC_FUNC_SHIFT : Treat as SF key MAGIC_FUNC_ALT : Treat as ALT key	BHT-200B MAGIC_FUNC_LASER BHT-200Q MAGIC_FUNC_TRG	Immediately after setting
Assignment to M3 key	DW	R/W	BHT_KEY_M3_MODE	MAGIC_FUNC_CTRL : Treat as CTRL key	MAGIC_FUNC_TRG	Immediately after setting
Assignment to M4H key (M4 half-pressed)	DW	R/W	BHT_KEY_M4H_MODE	MAGIC_FUNC_BLT : Treat as bacjlight function on/off key MAGIC_FUNC_TAB : Treat as TAB key MAGIC_FUNC_LASER : Treat as laser lighting key	BHT-200B MAGIC_FUNC_LASER BHT-200Q MAGIC_FUNC_TRG	Immediately after setting
Assignment to M4 key	DW	R/W	BHT_KEY_M4_MODE		MAGIC_FUNC_TRG	Immediately after setting
Assignment to M5H key (M5 half-pressed)	DW	R/W	BHT_KEY_M5H_MODE	MAGIC_FUNC_CLEAR : Treat as CLEAR key	BHT-200B MAGIC_FUNC_LASER BHT-200Q MAGIC_FUNC_TRG	Immediately after setting
Assignment to M5 key	DW	R/W	BHT_KEY_M5_MODE		MAGIC_FUNC_TRG	Immediately after setting
Key entry mode	DW	R/W	BHT_KEY_INPUT_METHOD	INPUT_METHOD_NUMERIC : Numeric entry mode INPUT_METHOD_ALPHABET : Alphabet entry mode	INPUT_METHOD_NUMERIC	Immediately after setting
Enable/disable alphabet entry switching key	DW	R/W	BHT_DISABLE_KEYMODE_CHANGE_KEY	ENABLE_KEY_TOCHANGE_ALPHABET : Enable alphabet entry DISABLE_KEY_TOCHANGE_ALPHABET : Disable alphabet entry	ENABLE_KEY_TOCHANGE_ALPHABET	Immediately after setting
Effective held-down time of power key for suspending (in units of 100 ms)	DW	R/W	BHT_PWRDOWN_KEY_WAIT_TIME	1 - 255	5	Immediately after setting
Keypad type	DW	R	BHT_KEYBOARD_TYPE	KEYBOARD_TYPE1 : 26-key pad KEYBOARD_TYPE2 : 30-key pad	-	-

Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
<b>Status indicator related</b>						
Battery voltage level icon	DW	R/W	BHT_ICON_BATTERY	0: Hide 1: Display	1	Immediately after setting
Software keyboard icon	DW	R/W	BHT_ICON_SIP	0: Hide 1: Display	1	Immediately after setting
Keypad shift icon	DW	R/W	BHT_ICON_SHIFTKEY	0: Hide 1: Display	1	The icon appears when the keypad is shifted first after this parameter is set to "1." (If the keypad has been shifted, the icon appears immediately.) It disappears when the shift is released first after this parameter is set to "0."
Alphabet input icon	DW	R/W	BHT_ICON_IN_ALPHA	0: Hide 1: Display	1	The icon appears when the alphabet input function is activated first after this parameter is set to "1." It disappears when the alphabet input function is deactivated first after this parameter is set to "0."
Wireless communication state icon	DW	R/W	BHT_ICON_RADIO_INTENSE	0: Hide 1: Display	1	The icon appears when the wireless device is opened first after this parameter is set to "1." (If the wireless device has been opened, the icon appears immediately.) It disappears immediately after this parameter is set to "0."
Standby state icon	DW	R/W	BHT_ICON_STANDBY	0: Hide 1: Display	0	The icon appears when the CPU comes to be on standby first after this parameter is set to "1." It disappears immediately after this parameter is set to "0."

Parameter name	Type	R/W	Control code	Parameter value	Default	Validating timing
<b>Communication related</b>						
ActiveSync automatic connection	DW	R/W	BHT_ACTSYNC_AUTOCNCT	ACTSYNC_AUTOCNCT_DISABLE : Prohibited ACTSYNC_AUTOCNCT_INFRARED : Only IrDA allowed (*10) ACTSYNC_AUTOCNCT_USB : Only USB allowed	ACTSYNC_AUTOCNCT_DISABLE	After setting, when the USB cable or RS232C cable is first inserted, or when the CU221 is installed.
<b>Others</b>						
Grip connection	DW	R	BHT_HANDLE_STATUS	HANDLE_STATUS_LOADED : Grip connected HANDLE_STATUS_NO_HANDLE : No grip connected	-	-

- (\*1) The RAM or ROM size obtained indicates the capacity of the memory mounted on the BHT. To obtain the size of the memory area allowed for the user to use, use GetDiskFreeSpaceEx.
- (\*2) If the CPU clock is set to high speed, the processing speed becomes higher but the power consumption increases.
- (\*3) This parameter controls the click volume of the M3, M4, and M5 keys half-pressed.
- (\*4) This parameter controls the on/off of the click sound of the magic key which the trigger switch is assigned to. If it is set to ON, pressing the magic key clicks at the volume specified by the "Key click volume"/"Half-pressed key click volume."
- (\*5) The parameter controls the on/off of the click sound of the magic key which the laser lighting key is assigned to. If it is set to ON, pressing the magic key clicks at the volume specified by the "Key click volume"/"Half-pressed key click volume."
- (\*6) If this parameter is set to "0," the BHT no longer reads the same bar code in succession.
- (\*7) On the BHT-200B, marker ahead mode is supported only on those models intended for the domestic Japanese market.
- (\*8) Only for BHT-200B
- (\*9) Only for BHT-200Q
- (\*10) The CU-221 is necessary to enable the ActiveSync automatic connection function used by the IrDA.
- (\*11) Only supported on units running Windows CE 5.0.

## Chapter 19. Device Control Functions

The device control functions listed below control the devices (barcode reading device, backlight, battery, indicator LED, etc.) dedicated to the BHT.

Function	Used to:
<b>BHT_EnableBar</b>	Open the bar code device file to enable bar code reading. This function specifies the read mode and readable bar code types.
<b>BHT_DisableBar</b>	Close the barcode device file to disable bar code reading.
<b>BHT_ReadBar</b>	Read out data read from the barcode buffer.
<b>BHT_ReadBarEx</b>	Read out data from the barcode buffer and encodes it into the specified data format.
<b>BHT_GetBarType</b>	Read the bar code type and the number of digits of a bar code read most recently.
<b>BHT_GetBarNum</b>	Read the number of digits of the bar code remaining in the barcode buffer.
<b>BHT_GetBarInfo</b>	Read the information on the code read most recently.
<b>BHT_GetBarChkDgt</b>	Calculate a check digit (CD) of the barcode data according to the calculation method specified by dwCDType.
<b>BHT_SetBlitStatus</b>	Control the backlight.
<b>BHT_GetBlitStatus</b>	Read the backlight status.
<b>BHT_GetPowerStatus</b>	Read information about the battery loaded in the BHT body.
<b>BHT_GetPowerStatus2nd</b>	Read information about the battery loaded in the grip.
<b>BHT_GetNLedStatus</b>	Read the status of the indicator LED.
<b>BHT_SetNLedStatus</b>	Control the indicator LED.
<b>BHT_GetNLedStatusEx</b>	Read the status of the indicator LED and synchronization LED.
<b>BHT_SetNLedOn</b>	Turn on the indicator LED and/or synchronization LED.
<b>BHT_SetNLedOff</b>	Turn off the indicator LED and/or synchronization LED.
<b>BHT_SetNLedControl</b>	Sets the rules controlling LEDs.
<b>BHT_GetNLedControl</b>	Acquires the rules controlling LEDs.
<b>BHT_StartBeep</b>	Drive the beeper/vibrator.
<b>BHT_StartBeeperOnly</b>	Drive the beeper.
<b>BHT_StartVibrationOnly</b>	Drive the vibrator.
<b>BHT_RF_Open</b>	Open the wireless LAN device and enable wireless communication.
<b>BHT_RF_OpenEx (*2)</b>	Set the communication format, open the wireless LAN device and enable wireless communication.
<b>BHT_RF_Close</b>	Close the wireless LAN device and disable wireless communication.
<b>BHT_RF_CloseEx (*2)</b>	Close the wireless LAN device for the set format and disable wireless communication.
<b>BHT_RF_Synchronize</b>	Get the association status.
<b>BHT_RF_GetParamInt</b>	Read integer from the wireless communications parameter.
<b>BHT_RF_SetParamInt</b>	Write integer to the wireless communications parameter.
<b>BHT_RF_GetParamStr</b>	Read string from the wireless communications parameter.
<b>BHT_RF_SetParamStr</b>	Write string to the wireless communications parameter.
<b>BHT_RF_SetWepKey</b>	Sets the WEP key for NIC Control mode. The <b>BHT_RF_SetParamStr</b> function is used when in Zero Config mode.
<b>BHT_RF_GetTransmitWepKey</b>	Acquires the WEP transmission key when in Nic Control mode. When in Zero Config mode, <b>BHT_GetParamInt</b> is used to acquire the index key.
<b>BHT_RF_SetTransmitWepKey</b>	Sets the WEP transmission key when in Nic Control mode. When in Zero Config mode, <b>BHT_GetParamInt</b> is used to set the index key.
<b>BHT_RF_GetInfoInt</b>	Read integer from the communications parameter.
<b>BHT_RF_GetInfoStr</b>	Read string to the communications parameter.
<b>BHT_RF_IoControl (*1)</b>	Perform operation for the profile.
<b>BHT_RF_GetSiteSurvey</b>	Get quality of the communications link.
<b>BHT_SystemModify</b>	Update the BHT OS.
<b>BHT_WaitEvent</b>	Make the system wait until the specified event or timeout occurs.
<b>BHT_WaitStandbyEvent</b>	Make the system wait until the specified event occurs.
<b>BHT_ShutdownSystem</b>	Turn off the BHT and boot it according to the specified mode.
<b>BHT_RegStore (*2)</b>	Turn off the BHT and boot it according to the specified mode.

(\*1) Supported only on units running Windows CE .NET 4.2 or Windows CE 5.0.

(\*2) Supported only on units running Windows CE 5.0.

## 19.1. Barcode API

### BHT\_EnableBar

#### Description

Open the bar code device file to enable bar code reading.

This function specifies the read mode and readable bar code types. Up to eight bar code types can be specified.

#### Syntax

```
DWORD BHT_EnableBar (  
TCHAR* pwchRdMode ,  
TCHAR* pwchCdParam )
```

#### Parameters

*pwchRdMode*

[in] Heading address of the storage buffer for a character string specifying the read mode, beeper/vibrator on/off, and LED on/off

*pwchCdParam*

[in] Heading address of the storage buffer for a character string specifying bar code types to be read

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_TOO_MANY_OPEN_FILES	Barcode device file already opened.
ERROR_INVALID_PARAMETER	Parameter error. More than 24 bar code types are specified.

#### Comment:

Up to 24 bar code types can be specified.

#### BHT-200Q:

The maximum code version for QR Code, the maximum code number for Data Matrix, and the maximum number of digits for bar codes are limited by the readable range.

■ readmode

The BHT supports four read modes--the momentary switching mode, the auto-off mode, the alternate switching mode, and the continuous reading mode, which can be selected by specifying M, F, A, and C to readmode, respectively.

□ Momentary switching mode (M)

Only when you hold down the trigger switch, the illumination LED lights and the BHT can read a bar code.

Until the entered barcode data is read out from the barcode buffer, pressing the trigger switch cannot turn on the illumination LED so that the BHT cannot read the next bar code.

[Ex]

**BHT\_EnableBar** (TEXT ("M"), TEXT ("A, I:4-99, M:1-99, N:3-99, L:1-99, K:1-99, H:1-99" ) )

□ Auto-off mode (F)

If you press the trigger switch, the illumination LED comes on. When you release the switch or when the BHT completes bar code reading, then the illumination LED will go off. Holding down the trigger switch lights the illumination LED for a maximum of 5 seconds.

While the illumination LED is on, the BHT can read a bar code until a bar code is read successfully or the bar code device file becomes closed.

If the illumination LED goes off after 5 seconds from when you press the trigger switch, it is necessary to press the trigger switch again for reading a bar code.

Once a bar code is read successfully, pressing the trigger switch cannot turn on the illumination LED and the BHT cannot read the next bar code as long as the entered barcode data is not read out from the barcode buffer.

[Ex]

**BHT\_EnableBar** (TEXT ("F"), TEXT ("A, I:4-99, M:1-99, N:3-99, L:1-99, K:1-99, H:1-99" ) )

□ Alternate switching mode (A)

If you press the trigger switch, the illumination LED comes on. Even if you release the switch, the illumination LED remains on until the bar code device file becomes closed or you press that switch again. While the illumination LED is on, the BHT can read a bar code.

Pressing the trigger switch toggles the illumination LED on and off.

Once a bar code is read successfully, pressing the trigger switch turns on the illumination LED but the BHT cannot read the next bar code as long as the entered barcode data is not read out from the barcode buffer.

[Ex]

**BHT\_EnableBar** (TEXT("A"), TEXT("A,I:4-99,M:1-99,N:3-99,L:1-99,K:1-99,H:1-99"))

□ Continuous reading mode (C)

If this mode is specified, the BHT turns on the illumination LED and keeps it on until the bar code device file becomes closed, irrespective of the trigger switch.

While the illumination LED is on, the BHT can read a bar code.

Once a bar code is read successfully, the BHT cannot read the next bar code as long as the entered barcode data is not read out from the barcode buffer.

[Ex]

**BHT\_EnableBar** (TEXT("C"), TEXT("A,I:4-99,M:1-99,N:3-99,L:1-99,K:1-99,H:1-99"))

If readmode is omitted, the BHT defaults to the auto-off mode.

In the momentary switching mode, alternate switching mode, or continuous reading mode, after you read a low-quality bar code which needs more than one second to be read, keeping applying the barcode reading window to that bar code may re-read the same bar code in succession at intervals of one second or more.

#### ■ beepercontrol and LEDcontrol

This function can control the beeper and the indicator LED to activate or deactivate each of them when a bar code is read successfully. This function may also control the vibrator with beepercontrol.

- You should describe parameters of readmode, beepercontrol, and LEDcontrol without any space inbetween.
- You should describe readmode, beepercontrol, and LEDcontrol in this sequence.
- Specifying B to beepercontrol allows you to select beeping only, vibrating only, or beeping & vibrating according to the setting made on the BEEP/VIBRATOR menu in System Menu or the setting made with the system function.
- Specifying L to LEDcontrol will not turn on the indicator LED.

[Ex] To sound the beeper (or operate the vibrator) when a bar code is read successfully:

**BHT\_EnableBar** (TEXT("FB"), TEXT("A,I:4-99,M:1-99,N:3-99, L:1-99,K:1-99,H:1-99"))

[Ex] To deactivate the indicator LED when a bar code is read successfully:

**BHT\_EnableBar** (TEXT ("FL"), TEXT ("A, I:4-99, M:1-99, N:3-99, L:1-99, K:1-99, H:1-99" ) )

#### ■ readcode

##### **BHT-200B**

The BHT supports the universal product codes, Interleaved 2of5 (ITF), Standard 2of5 (STF), Codabar (NW-7), Code 39, Code 93, and Code 128, MSI, Plessey, and Anker. The BHT can read also EAN-128 if Code 128 is specified.

- Universal product codes (A)

##### **Syntax**

A [;[code]][1<sup>st</sup> character [2<sup>nd</sup> character]][supplemental]]

where code is A, B, or C specifying the following:

code	Bar code type
A	EAN-13 (JAN-13), UPC-A
B	EAN-8 (JAN-8)
C	UPC-E

If code is omitted, the default is all of the universal product codes.

1stchara and 2ndchara are flag characters representing a country code and should be numerals from 0 to 9. If a question mark (?) is specified to 1stchara or 2ndchara, it acts as a wild card.

“supplemental” refers to the reading of an add-on code. Specifying an S for add-on enables the BHT to read also bar codes with an add-on code.

[Ex] To enable the BHT to scan EAN-13 with 1stchara "4," 2ndchara "9" and add-on code

**BHT\_EnableBar**(TEXT("FL"), TEXT("A:49S"))

[Ex] To enable the BHT to scan EAN-13 and EAN-8 only

**BHT\_EnableBar**(TEXT("FL"), TEXT("A:A,A:B"))

- Interleaved 2 of 5 (ITF) (I)

### Syntax

`I[:[mini.no.digits[-max.no.digits]][CD]]`

where

mini.no.digits and max.no.digits are the minimum and maximum numbers of digits for bar codes to be read by the BHT, respectively. They should be a numeral from 2 to 99 and satisfy the following conditions:

$$\text{mini.no.digits} \leq \text{max.no.digits}$$

If both of mini.no.digits and max.no.digits are omitted, then the default reading range is from the minimum number of digits specified in the system menu (BHTSHELL.exe) up to 99 digits.

If only max.no.digits is omitted, the BHT can only read the number of digits specified by mini.no.digits.

CD is a check digit. Specifying a C to CD makes the Interpreter check bar codes with MOD-10. The check digit is included in the number of digits.

[Ex] To enable the BHT to scan ITF with min.no.digits 6, max.no.digits 10, and MOD-10

**BHT\_EnableBar**(TEXT("FL"), TEXT("I:6-10C"))

[Ex] To enable the BHT to scan ITF with min.no.digits 6 and max.no.digits 10 or with min.no.digits 20 and max.no.digits 40

**BHT\_EnableBar**(TEXT("FL"),TEXT("I:6-10,I:20-40"))



□ CODABAR (NW-7) (N)

**Syntax**

N:[mini.no.digits[-max.no.digits]][startstop][CD]

Where

mini.no.digits and max.no.digits are the minimum and maximum numbers of digits for bar codes to be read by the BHT, respectively. They should be a numeral from 3 to 99 and satisfy the following condition:

$$\text{mini.no.digits} \leq \text{max.no.digits}$$

If both of mini.no.digits and max.no.digits are omitted, then the default reading range is from the minimum number of digits specified in the system menu (BHTSHELL.exe) up to 99 digits.

If only max.no.digits is omitted, the BHT can only read the number of digits specified by mini.no.digits.

start and stop are the start and stop characters, respectively. Each of them should be an A, B, C, or D. If a question mark (?) is specified, it acts as a wild card. The start and stop characters are included in the number of digits. The A through D will be stored in the barcode buffer as a through d.

CD is a check digit. Specifying a C to CD makes the Interpreter check bar codes with MOD-16. The check digit is included in the number of digits.

[Ex] To enable the BHT to scan NW-7 with min.no.digits 8, start character A and stop character A, and MOD-16

**BHT\_EnableBar**(TEXT("FL"), TEXT("N:8AAC"))

[Ex] To enable the BHT to scan NW-7 with min.no.digits 6 and max.no.digits 10 or with min.no.digits 20 and max.no.digits 40

**BHT\_EnableBar**(TEXT("FL"),TEXT("N:6-10,N:20-40"))

□ CODE-39 (M)

**Syntax**

M[:[mini.no.digits[-max.no.digits]][CD]]

Where

mini.no.digits and max.no.digits are the minimum and maximum numbers of digits for bar codes to be read by the BHT, respectively. They should be a numeral from 1 to 99, excluding start/stop characters. They should satisfy the following condition:

$$\text{mini.no.digits} \leq \text{max.no.digits}$$

If both of mini.no.digits and max.no.digits are omitted, then the default reading range is 1 to 99 digits. If only max.no.digits is omitted, the BHT can only read the number of digits specified by mini.no.digits.

CD is a check digit. Specifying a C to CD makes the Interpreter check bar codes with MOD-43. The check digit is included in the number of digits.

[Ex] To enable the BHT to scan Code 39 with min.no.digits 8, max.no.digits 12, and MOD-43

**BHT\_EnableBar**(TEXT("FL"), TEXT("M:8-12C"))

[Ex] To enable the BHT to scan Code 39 with min.no.digits 6 and max.no.digits 10 or with min.no.digits 20 and max.no.digits 40

**BHT\_EnableBar**(TEXT("FL"),TEXT("M:6-10,M:20-40"))

□ CODE-93 (L)

**Syntax**

L:[mini.no.digits[-max.no.digits]]

**Where**

mini.no.digits and max.no.digits are the minimum and maximum numbers of digits for bar codes to be read by the BHT, respectively. They should be a numeral from 1 to 99, excluding start/stop characters and check digits. They should satisfy the following condition:

$$\text{mini.no.digits} \leq \text{max.no.digits}$$

If both of mini.no.digits and max.no.digits are omitted, then the default reading range is 1 to 99 digits. If only max.no.digits is omitted, the BHT can only read the number of digits specified by mini.no.digits.

[Ex] To enable the BHT to scan Code 93 with min.no.digits 6 and max.no.digits 12

**BHT\_EnableBar**(TEXT("FL"), TEXT("L:6-12"))

[Ex] To enable the BHT to scan Code 93 with min.no.digits 6 and max.no.digits 10 or with min.no.digits 20 and max.no.digits 40

**BHT\_EnableBar**(TEXT("FL"), TEXT("L:6-10,L:20-40"))

NOTE: Neither start/stop characters nor check digits will be transferred to the barcode buffer.

□ CODE-128 (K)

**Syntax**

K[:[mini.no.digits[-max.no.digits]]]

Where

mini.no.digits and max.no.digits are the minimum and maximum numbers of digits for bar codes to be read by the BHT, respectively. They should be a numeral from 1 to 99, excluding start/stop characters and check digit. They should satisfy the following condition:

$$\text{mini.no.digits} \leq \text{max.no.digits}$$

If both of mini.no.digits and max.no.digits are omitted, then the default reading range is 1 to 99 digits. If only max.no.digits is omitted, the BHT can only read the number of digits specified by mini.no.digits.

[Ex] To enable the BHT to scan Code 128 with min.no.digits 6 and max.no.digits 12

**BHT\_EnableBar**(TEXT("FL"), TEXT("K:6-12"))

[Ex] To enable the BHT to scan Code 128 with min.no.digits 6 and max.no.digits 10 or with min.no.digits 20 and max.no.digits 40

**BHT\_EnableBar**(TEXT("FL"),TEXT("K:6-10,K:20-40"))

NOTE: Neither start/stop characters nor check digits will be transferred to the barcode buffer.

## Handling special characters

If the BHT reads any bar code consisting of special characters only (such as FNC, CODEA, CODEB, CODEC and SHIFT characters), it will not transfer the data to the barcode buffer. The beeper sounds only if it is enabled.

## Details about FNC characters

### (1) FNC1

The BHT will not transfer an FNC1 character placed at the first or second character position immediately following the start character, to the barcode buffer. FNC1 characters in any other positions will be converted to GS characters (1Dh) and then transferred to the barcode buffer like normal data.

If an FNC1 immediately follows the start character, the bar code will be recognized as EAN-128 and marked with W instead of K.

### (2) FNC2

If the BHT reads a bar code containing an FNC2 character(s), it will not buffer such data but transfer it excluding the FNC2 character(s).

### (3) FNC3

If the BHT reads a bar code containing an FNC3 character(s), it will regard the data as invalid and transfer no data to the barcode buffer, while it may drive the indicator LED and beeper (vibrator) if activated this **BHT\_EnableBar** function.

### (4) FNC4

An FNC4 converts data encoded by the code set A or B into a set of extended ASCII-encoded data (128 added to each official ASCII code value).

1 A single FN4 character converts only the subsequent data character into the extended ASCII-encoded data.

A pair of FNC4 characters placed in successive positions converts all of the subsequent data characters preceding the next pair of FNC4 characters or the stop character, into the extended ASCII-encoded data. If a single FNC4 character is inserted in those data characters, however, it does not convert the subsequent data character only.

An FNC4 character does not convert any of GS characters converted by an FNC1 character, into the extended ASCII-encoded data.

- Standard 2 of 5 (STF) (H)

### Syntax

H:[mini.no.digits[-max.no.digits]][CD][startstop]

#### Where

mini.no.digits and max.no.digits are the minimum and maximum numbers of digits for bar codes to be read by the BHT, respectively. They should be a numeral from 1 to 99, excluding start/stop characters. They should satisfy the following condition:

$$\text{mini.no.digits} \leq \text{max.no.digits}$$

If both of mini.no.digits and max.no.digits are omitted, then the default reading range is from the minimum number of digits specified in the system menu (BHTSHELL.exe) up to 99 digits.

If only max.no.digits is omitted, only the number of digits specified by mini.no.digits can be read.

CD is a check digit. Specifying a C to CD makes the Interpreter check bar codes with MOD-10. The check digit is included in the number of digits.

startstop specifies the normal or short format of the start/stop characters.

Specify N for the normal format; specify S for the short format. If startstop is omitted, start/stop characters can be read in either format.

[Ex] To enable the BHT to scan STF with min.no.digits 6 and max.no.digits 12

**BHT\_EnableBar**(TEXT("FL"), TEXT("H:6-12"))

[Ex] To enable the BHT to scan STF with min.no.digits 6 and max.no.digits 10 or with min.no.digits 20 and max.no.digits 40

**BHT\_EnableBar**(TEXT("FL"),TEXT("H:6-10,H:20-40"))

□ MSI (P)

**Syntax**

P[:[mini.no.digits[-max.no.digits]][CD]]

Where

mini.no.digits and max.no.digits are the minimum and maximum numbers of digits for bar codes to be read by the BHT, respectively. They should be a numeral from 1 to 99, excluding start/stop characters. They should satisfy the following condition:

$$\text{mini.no.digits} \leq \text{max.no.digits}$$

If both of mini.no.digits and max.no.digits are omitted, then the default reading range is 1 to 99 digits. If only max.no.digits is omitted, the BHT can only read the number of digits specified by mini.no.digits.

CD is a check digit. Specifying a C1 or C2 to CD makes the Interpreter check bar codes with a single-digit or two-digit CD, respectively. If no CD is specified, the Interpreter checks bar codes with a single-digit CD. The check digit is included in the number of digits.

[Ex] To enable the BHT to scan MSI with min.no.digits 6, max.no.digits 12, and a single CD check  
**BHT\_EnableBar**(TEXT("FL"), TEXT("P:6-12C1"))

[Ex] To enable the BHT to scan MSI with min.no.digits 6, max.no.digits 10 and a single CD check or with min.no.digits 20, max.no.digits 40 and a two-digit CD check  
**BHT\_EnableBar**(TEXT("FL"),TEXT("P:6-10,P:20-40C2"))

## BHT-200Q

The readable barcodes include, among 2D codes, QR code, PDF417, MaxiCode, Data Matrix, and EAN·UCC composite, and, among barcodes, universal product code, interleaved 2of5 (ITF), Codabar (NW-7), Code 39, Code 128, and RSS. Further, the BHT-200Q can read EAN-128 with Code 128 (read specified). (For details of readable codes, refer to the Instruction Manual.)

### □QR Codes (Q)

#### Syntax

Q [: [symbol type[min. code version [-max. code version]]][split code scanning mode]]  
[:symbol type[min code version[-max code version]]]  
[:symbol type[min code version[-max code version]]]

For symbol type, the following values are available:

Symbol type	Readable code
S	Micro QR
M	QR model 1
L	QR model 2

If you omit the symbol type, you can read Micro QR, QR model 1, and QR model 2.

The minimum and maximum code versions refer to those of QR code that can be read. The table below shows the possible ranges by symbol type.

Allowable range of code version	Symbol type
1 – 4	S
1 – 22	M
1 – 40	L

The minimum and maximum code versions must satisfy the following relationship:

Minimum code version ≤ Maximum code version

If you omit both the minimum and maximum code versions, you can read QR codes of a full range (up to the maximum allowable) of code versions for each symbol type. If you omit only the maximum code version, you can read only the QR code of the minimum code version you specify.

In split code scanning mode, you can read QR code symbols that are split into a maximum of 16 segments (sub-codes). You can specify any of the edit mode, batch edit mode, and non-edit mode as shown below.

Split code scanning mode	
E	Enable in edit mode
B	Enable in batch edit mode
C	Enable in non-edit mode

If you specify "E," "B," and "C," the latest specification takes effect.

If you do not specify the split code scanning mode, the BHT cannot read split QR code symbols.

[Ex] To enable the BHT to read split codes:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("Q:M5-14E;L1-40;S1-4") )



In scanning a split code in edit mode, the maximum data length is 8,192 bytes. Data exceeding 8,192 bytes causes a read error to be recognized and the beeper to sound for 500 ms. The read data will be destroyed.

When a split code is read in non-edit mode, the read data is stored into the barcode buffer in the following format:

Sub-code no	No. of sub-codes	Parity	Read data
-------------	------------------	--------	-----------

Sub-code no., No. of sub-codes: 1 byte (hex.) (0 – F)

Parity: 2 bytes (hex.) (00 – FF)

The sub-code number, number of sub-codes, and parity are converted into hexadecimal characters.

The sub-code number is expressed in hexadecimal notation; for example, 0 (30h) for the first, and F (46h) for the 16<sup>th</sup>. Likewise, the number of sub-codes is expressed in hexadecimal notation; for example, 1 (31h) for the splitting into 2 segments, and F (46h) for the splitting into 16 segments.

The parity is provided for sum checking of the read data. It also serves as the delimiter between a group of split codes from another group.

In split code scanning, the beeper sounds as follows: Upon reading the first split code of a QR code, it beeps twice, signaling the start of the split code scanning mode. Thereafter, the beeper sounds once each time a split code is read, except the last one, which causes the beeper to sound three times, signaling the end of the split code scanning mode.

All split codes belonging to a QR code must be read, no matter what sequence it may be. Once read, a split code cannot be read again until all the other split codes belonging to the other QR code have been read.

In any of the following events, the split code scanning will be terminated, even if the scanning of all split codes of the QR code is not complete. If scanning is terminated in this manner in edit mode, all the data that has been read up to that point will be destroyed.

- A non-split code has been read:

In this case, the data that has been read will be stored into the barcode buffer.

- A split code belonging to another QR code has been read:

The BHT initiates the reading of the new sequence of split code scanning.

- The barcode reading window has been put away from the barcode for more than 3 seconds in the momentary switch mode, alternate switch mode, or continuous read mode; or more than 5 seconds has elapsed since a split code was read.
- The illuminating LED has been turned OFF by a trigger switch, i.e., in the momentary switch mode or auto-off mode, the trigger switch has been released, or in the alternate switch mode, the trigger switch has been pressed again.

☐ PDF417(Y)

### Syntax

Y [[:symbol type]]

For symbol type, you can specify one of the values shown below.

Symbol type	Applicable code
S	MicroPDF417
M	PDF417

If you do not specify the symbol type, both MicroPDF417 and PDF417 can be read.

□ MaxiCode(X)

**Syntax**

X

□ MaxiCode(Z)

**Syntax**

Z [:symbol type [min code no.[-max code no.]]]  
[:symbol type [min code no.[-max code no.]]]

For symbol type, you can specify one of the values shown below.

Symbol type	Applicable code
S	Square Data Matrix
R	Rectangular Data Matrix

“min code no.” and “max code no.” are the minimum and maximum DataMatrix code numbers that can be read, respectively. The table below shows the allowable range of code numbers by symbol type.

Allowable range of code number	Symbol type
1 to 24	S
1 to 6	R

If you do not specify the symbol type, both Square Data Matrix and Rectangular Data Matrix can be read.

“min code no.” and “max code no.” must satisfy the following relationship:

$$\text{min code version} \leq \text{max code version}$$

If you omit both the minimum and maximum code numbers, you can read DataMatrix codes of a full range (up to the maximum allowable) of code numbers for each symbol type. If you omit only the maximum code number, you can read only the DataMatrix code of the minimum code number you specify. The table below shows the correspondence between the code number and the number of cells.

**S (Square Data Matrix)**

Code No	ROWxCOL	Code No	ROWxCOL	Code No	ROWxCOL	Code No	ROWxCOL
1	10x10	7	22x22	13	44x44	19	88x88
2	12x12	8	24x24	14	48x48	20	96x96
3	14x14	9	26x26	15	52x52	21	104x104
4	16x16	10	32x32	16	64x64	22	120x120
5	18x18	11	36x36	17	72x72	23	132x132
6	20x20	12	40x40	18	80x80	24	144x144

**R (Rectangular Data Matrix)**

Code No	ROWxCOL	Code No	ROWxCOL
1	8x18	4	12x36
2	8x32	5	16x36
3	12x26	6	16x48

□ EAN · UCC Composite(V)

**Syntax**

V

☐ Universal product code (A)

**Syntax**

A [:[code]][1<sup>st</sup> character [2<sup>nd</sup> character]] [supplemental]]

Specify one of the codes listed below.

Code	Barcode type
A	EAN-13 (JAN-13), UPC-A
B	EAN-8 (JAN-8)
C	UPC-E

If you do not specify any of the codes, all of the above-listed codes can be read.

The first and second characters are the first characters representing the country flag and must be a numeral (0 through 9) each. A question mark (?) serves as a wild card.

“supplemental” refers to the reading of an add-on code. Specifying “S” as “supplemental” enables the BHT to read add-on codes.

To specify multi-line code reading, first specify “&” and then specify this syntax as many times as the number of rows to be read. The code cannot be omitted.

For multi-line code reading, refer to the section on multi-line code reading.

[Ex] Reading 3 rows of a universal product code:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,A:A,A:A:B,A:C"))

□ Interleaved 2of5 (ITF) (I)

**Syntax**

I [:[min no. digits [-max no. digits]][CD]][:[1<sup>st</sup> character [2<sup>nd</sup> character]]]

“min no. digits” and “max no. digits” are the minimum and maximum numbers of digits of the barcode. You can specify any pair of numbers between 2 and 99 (inclusive) that satisfy the following relationship:

$$\text{min no. digits} \leq \text{max no. digits}$$

If you omit both the minimum and maximum numbers of digits, the BHT can read barcodes whose lengths are between the minimum number of digits specified in system mode and 99 (inclusive). If you omit only the maximum number of digits, the BHT can read only barcodes of the length specified by “min no. digits.”

“CD” represents the check digit. If you specify “C,” the barcode will be checked according to MOD-10. The check digit(s) is (are) included in the number of digits.

To specify multi-line code reading, first specify “&” and then specify this syntax as many times as the number of rows to be read. In this syntax, “,” and the portion after it are valid only in the case of multi-line code reading. Specify a numeral (0 – 9) in the first and second characters. For multi-line code reading, refer to the section on multi-line code reading.

[Ex] Reading two rows of an ITF code:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,I:;12,I:;23"))

## □ Codabar (NW-7) (N)

### Syntax

N [:min no. digits [- max no. digits]][startstop] [CD]]

“min no. digits” and “max no. digits” are the minimum and maximum numbers of digits of the barcode. You can specify any pair of numbers between 3 and 99 (inclusive) that satisfy the following relationship:

$$\text{min no. digits} \leq \text{max no. digits}$$

If you omit both the minimum and maximum numbers of digits, the BHT can read barcodes whose lengths are between the minimum number of digits specified in system mode and 99 (inclusive). If you omit only the maximum number of digits, the BHT can read only barcodes of the length specified by “min no. digits.”

“startstop” means the start character and the stop character. Specify A, B, C, or D. A question mark (?) serves as a wild card. The start and stop characters are included in the number of digits. “A” through “D” are stored in the barcode buffer as “a” through “d.”

“CD” represents the check digit. If you specify “C,” the barcode will be checked according to MOD-16. The check digit(s) is (are) included in the number of digits.

To specify multi-line code reading, first specify “&” and then specify this syntax as many times as the number of rows to be read. For multi-line code reading, refer to the section on multi-line code reading.

[Ex] Reading 3 rows of a Codabar:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,N:8,N:6,N:4"))

## □ Code 39 (M)

### Syntax

M [:[min no. digits [-max no. digits]][CD]][;[1<sup>st</sup> character [2<sup>nd</sup> character]]]

“min no. digits” and “max no. digits” are the minimum and maximum numbers of digits of the barcode. The start character and the stop character are not included in the number of digits here. You can specify any pair of numbers between 1 and 99 (inclusive) that satisfy the following relationship:

$$\text{min no. digits} \leq \text{max no. digits}$$

If you omit both the minimum and maximum numbers of digits, the BHT can read barcodes whose lengths are between 1 and 99 (inclusive). If you omit only the maximum number of digits, the BHT can read only barcodes of the length specified by “min no. digits.”

“CD” represents the check digit. If you specify “C,” the barcode will be checked according to MOD-43. The check digit(s) is (are) included in the number of digits.

To specify multi-line code reading, first specify “&” and then specify this syntax as many times as the number of rows to be read. In this syntax, “;” and the portion after it are valid only in the case of multi-line code reading. Specify a numeral (0 – 9) in the first and second characters. For multi-line code reading, refer to the section on multi-line code reading.

[Ex] Reading 2 rows of a Code 39:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,M:;12,M:;23"))

## □Code 128 (K)

### Syntax

K [:[min no. digits [-max no. digits]]];[1<sup>st</sup> character [2<sup>nd</sup> character]]

“min no. digits” and “max no. digits” are the minimum and maximum numbers of digits of the barcode. The start character and the stop character are not included in the number of digits here. You can specify any pair of numbers between 1 and 99 (inclusive) that satisfy the following relationship:

$$\text{min no. digits} \leq \text{max no. digits}$$

If you omit both the minimum and maximum numbers of digits, the BHT can read barcodes whose lengths are between 1 and 99 (inclusive). If you omit only the maximum number of digits, the BHT can read only barcodes of the length specified by “min no. digits.”

The start character, the stop character, and the check digit are not stored into the barcode buffer.

To specify multi-line code reading, first specify “&” and then specify this syntax as many times as the number of rows to be read. In this syntax, “;” and the portion after it are valid only in the case of multi-line code reading. Specify a numeral (0 – 9) in the first and second characters. For multi-line code reading, refer to the section on multi-line code reading.

[Ex] Reading 2 rows of a Code 128:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,K::12,K::23"))

### **Positions of special characters**

When a code consisting only of special characters (FNC, CODEA, CODEB, CODEC, and SHIFT characters) or a code containing FNC3 has been read, the read data is not stored into the barcode buffer. When beeper sounding is enabled, the beeper sounds.

### **Handling of FNC characters**

#### **(1) FNC1**

The FNC1 character located 1 or 2 places after the start character will not be stored into the barcode buffer. An FNC1 character located elsewhere will be converted into a GS character (1Dh) and stored into the barcode buffer.

A code in which an FNC character immediately follows the start character is EAN-128, in which case the code mark is "W" instead of "K."

#### **(2) FNC2**

For a barcode containing an FNC2 character, the data will not be temporarily stored. Instead, the data code excluding the FNC2 character will be stored into the barcode buffer.

#### **(3) FNC3**

If a barcode contains an FNC3 character, the read data will be regarded as invalid and will not be stored into the barcode buffer. When the indicator LED and the vibrator are enabled by the **BHT\_EnableBar** function, the indicator LED and the vibrator will be turned ON.

#### **(4) FNC4**

The FNC4 character converts data encoded by code set A or B into the extended ASCII format (normal ASCII + 128). One FNC4 character converts one data character immediately following it into the extended ASCII format.

A pair of contiguous FNC4 characters converts into the extended ASCII format all the data characters following it before another pair of contiguous FNC4 characters or a stop character. An exception is when a stand-alone FNC4 character exists in this string of characters, in which case one data character immediately following it will not be converted.

Also, the GS character created from an FNC1 character will not be converted into the extended ASCII format.



## ■ Multi-line code reading

To specify Multi-line code reading, specify "&" followed by the codes to be read. Up to three rows can be specified.

### Syntax

"&, [code in 1<sup>st</sup> row], [code in 2<sup>nd</sup> row], [code in 3<sup>rd</sup> row]"

The codes supported in multi-line code reading are the universal product code, interleaved 2of5 (ITF), Codabar (NW-7), Code 39, and Code 128 (all among barcodes).

(1) Multi-line code reading is independent of single-row code reading.

[Ex] Reading universal product code EAN-8 and EAN-13 (2 rows):

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,A:B,A:A"))

[Ex] Reading 1 row of universal product code EAN-8 and 2 rows of Code 39:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("A:B,&,M,M"))

(2) You can specify a 2D code and a multi-line code simultaneously.

[Ex] Reading a QR code and 3 rows of code 39:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("Q,&,M,M,M"))

(3) In Multi-line code reading, you can specify the reading sequence using the first two characters (start/stop in the case of Codabar).

[Ex] Reading 3 rows of ITF (with character specification) in the following sequence: code beginning with "12," code with CD beginning with "21" of 6 – 10 digits in length, and code beginning with "23" of 12 digits in length

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,I::12,I:6-10C;21,I:12;23"))

You can also specify a single character.

[Ex] Reading a universal product code EAN and ITF (with character specification) in the following sequence: EAN beginning with "49" and ITF beginning with "2" of 6 – 10 digits in length.

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,A:A49,I:6-10;2"))

(4) Data will be output in the specified sequence.

[Ex] Data is to be output in the sequence of EAN-8 beginning with "12" - EAN-8 beginning with "21."

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,A:B12,A:B21"))

Note, however, that if you specify the same character and the same number of digits, then the output sequence is unpredictable.

[Ex] Reading 2 rows of ITF, both beginning with "49" and having a length of 6 digits:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,I:6;49,I:6;49"))

In this example, it is unpredictable, for example, which will be output first, ITF "495678" or ITF "498765."

- (5) If the same code (with the same code type and the same data code) appears more than once in a multi-line code, the BHT cannot read it.

[Ex] A code consisting of EAN-13: "4912345678904" in the first row, EAN-13; "1200000000003" in the second row, and EAN-13 "4912345678904" in the third row cannot be read with the following instruction:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("&,A:A49,A:A12,A:A49"))

- (6) If you specify the same code type, the same number of digits, and the same conditions for single-row reading and multi-line code reading, the BHT cannot read the single-row code.

[Ex] If you have a single-row EAN-13 code "4901234567894" and a two-row EAN-13 code consisting of "4909876543214" in the first row and "1200000000003" in the second row, you cannot read them using the following instruction:

**BHT\_EnableBar** (TEXT ("FB"), TEXT ("A:A49,&,A:A49,A:A12"))

- (7) In multi-line code reading, an ITF code less than 4 digits in length cannot be read unless you specify the number of digits.

- (8) You cannot specify multiple-row code reading for add-on codes in the universal product code.

- (9) You cannot specify multiple-row code reading for the RSS code.

- (10) When you have selected the point scan mode, you cannot specify multiple-row code reading. [

☐ RSS (R)

**Syntax**

R

## **BHT\_DisableBar**

### **Description:**

Close the barcode device file to disable bar code reading.

### **Syntax:**

**DWORD BHT\_DisableBar** (void)

### **Parameters**

None

### **Return value**

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_HANDLE	Barcode device file not opened

## BHT\_ReadBar

### Description

Read out data read from the barcode buffer.

If the string length longer than that of the read barcode is specified to dwBarLen, the remaining area following the read barcode will be filled with NULL codes.

If barcode reading is not enabled, an error (ERROR\_INVALID\_HANDLE) will result.

### Syntax:

```
DWORD BHT_ReadBar (  
TCHAR* pwchBuffer ,  
DWORD dwBarLen ,  
DWORD* pdwActualBarLen )
```

### Parameters

*pwchBuffer*

[out] Heading address of the storage buffer storing the read data

*dwBarLen*

[in] Maximum length of data to be read

*pdwActualBarLen*

[out] Length of data read

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_HANDLE	Barcode device file not opened.
ERROR_INVALID_PARAMETER	No storage address specified.

## BHT\_ReadBarEx

### Description

Read out data from the barcode buffer and encodes it into the specified data format.

If the length of the read data is shorter than the specified maximum data length (dwBarLen), the excess part will be filled with 0s.

If barcode reading is disabled, an error (ERROR\_INVALID\_HANDLE) will be caused.

### Syntax:

```
DWORD BHT_ReadBarEx (  
    DWORD dwDataType,  
    LPVOID lpBuffer,  
    DWORD dwBarLen,  
    DWORD* pdwActualBarLen )
```

### Parameters

*dwDataType*

[in] Encoding format

    READ\_CODE\_BINARY : binary data (no encoding)

    READ\_CODE\_UNICODE : unicode data

*lpBuffer*

[in] Starting address of the read data in the storage buffer

*dwBarLen*

[in] Maximum read data length (maximum length of data to be read out)

*pdwActualBarLen*

[out] Length of data read

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_HANDLE	Barcode device file not opened.
ERROR_INVALID_PARAMETER	The specified encoding is wrong. No storage address specified.

## BHT\_GetBarType

### Description

#### **BHT-200B**

Read the bar code type and the number of digits of a bar code read most recently.  
If no bar code has been read after the BHT was turned on, the function gets "0."

#### **BHT-200Q**

Read the barcode type and the number of digits of a barcode read most recently.  
If no barcode has been read after the BHT was turned on, the function gets "0."  
When a multiple-row code has been read, this fact is communicated to the caller and the total number of digits in the multiple-row code is returned.  
To get the information for a specific row, call BHT\_GetBarInfo.  
When an EAN·UCC composite code has been read, this fact is communicated to the caller and the total number of digits in the EAN·UCC composite code is returned. To get the information for a specific row, call BHT\_GetBarInfo.

### Syntax

```
DWORD BHT_GetBarType (  
  DWORD* pdwBarMark ,  
  DWORD* pdwBarlen )
```

### Parameters

*pdwBarMark*

[out] Address for storing the bar code type

*pdwBarlen*

[out] Address for storing the bar code length

The *pdwBarMark* contains one of the following letters representing code types:

Bar code type	<i>pdwBarMark</i>
(No code read)	0
EAN-13 (JAN-13), UPC-A	'A'
EAN-8 (JAN-8)	'B'
UPC-E	'C'
ITF	'I'
STF (Only for BHT-200B)	'H'
CODABAR (NW-7)	'N'
CODE-39	'M'
CODE-93 (Only for BHT-200B)	'L'
CODE-128	'K'
EAN-128	'W'
MSI (Only for BHT-200B)	'P'
QR code (Only for BHT-200Q)	'Q'
Split QR code (in non-edit mode) (Only for BHT-200Q)	'S'
PDF417 (Only for BHT-200Q)	'Y'
Maxi Code (Only for BHT-200Q)	'X'
Data Matrix (Only for BHT-200Q)	'Z'
Multi-line code (Only for BHT-200Q)	'&'
Composite (Only for BHT-200Q)	'V'

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Storage address not specified.

## BHT\_GetBarInfo

### Description

#### **BHT-200B**

Read the information on the code read most recently, including the code type and the number of digits in the code.

If no barcode has been read after the BHT was turned on, the function gets "0" for both the code type and the number of digits.

#### **BHT-200Q**

Read the information on the code read most recently, including the code type and the number of digits in the code.

If no barcode has been read after the BHT was turned on, the function gets "0" for both the code type and the number of digits.

When a multi-line code has been read, the information on all the rows is obtained in an array format. Also, the number of rows in the code is obtained.

When an RSS·EAN Composite code has been read, the information on all the codes constituting the composite code is obtained in an array format. Also, the number of codes in the composite code is obtained.

### Syntax

```
DWORD BHT_GetBarInfo (  
    ST_CODE_INFO* pstInfo ,  
    DWORD* pdwCodeNum )
```

### Parameters

*pstInfo*

[out] Destination address into which the code information is to be stored

*pdwCodeNum*

[in] No. of codes to be obtained

[out] Destination address into which the number of codes is to be stored. This is set to "1" when a code other than a multiple-row code or an EAN·UCC composite code has been read.

Shown below is the format of the structure containing code information. For the relationship between dwType and code type, refer to BHT\_GetBarType.

```
struct ST_CODE_INFO {  
    DWORD dwType; // code type  
    DWORD dwLen; // no. of digits  
};
```

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Storage address not specified.

If you specify NULL in pstCodeInfo, the number of elements of ST\_CODE\_INFO necessary to store the read code will be stored into pdwCodeNum.

An error occurs if a value greater than **MAX\_NUM\_CODE\_1D\_SCANNER** (when using the BHT-200B) or **MAX\_NUM\_CODE\_2D\_SCANNER** (when using the BHT-200Q) is specified for pdwCodeNum.

## BHT\_GetBarNum

### Description

Read the number of digits of the bar code remaining in the barcode buffer.  
If barcode reading is not enabled, an error (ERROR\_INVALID\_HANDLE) will result.

### Syntax

```
DWORD BHT_GetBarNum (  
DWORD* pdwCodeNum )
```

### Parameters

*pdwCodeNum*  
[out] Address for storing the bar code length

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_HANDLE	Barcode device file not opened
ERROR_INVALID_PARAMETER	Storage address not specified



## BHT\_GetBarChkDgt

### Description

Calculate a check digit (CD) of the barcode data according to the calculation method specified by dwCDType.

### Syntax

```
DWORD BHT_GetBarChkDgt (  
TCHAR* pwchBarbuf ,  
DWORD dwCDType ,  
DWORD* pdwChkdgt )
```

### Parameters

*pwchBarbuf*

[in] Heading address of barcode data storage buffer

*dwCDType*

[in] Check digit type

Bar code type and the corresponding calculation method

Bar Code Type	dwCDType	Calculation Method
EAN(JAN), UPC	'A'	MOD10 (Modulo arithmetic-10)
ITF	'I'	MOD10 (Modulo arithmetic-10)
STF (only for BHT-200B)	'H'	MOD10 (Modulo arithmetic-10)
CODABAR (NW-7)	'N'	MOD16 (Modulo arithmetic-16)
CODE-39	'M'	MOD43 (Modulo arithmetic-43)
MSI (only for BHT-200B)	'P'	MOD10 (Modulo arithmetic-10)

*pdwChkdgt*

(out) Address for storing the check digit calculated

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Invalid check digit type. Invalid barcode data. Storage address not specified.

**Comment:**

If barcode data contains a character(s) out of the specification of the bar code type specified by dwCDType, then this function sets "0" and returns an error code. However, if only the CD position character in barcode data is out of the specification, this function calculates the correct CD and returns it as one-character string.

[Ex 1] **BHT\_GetBarChkDgt**(TEXT("494AB4458"), 'A', &dwChkDgt);

"A" and "B" are out of the specification of EAN or UPC, so dwChkDgt is "0" and the function returns an error code.

[Ex 2] **BHT\_GetBarChkDgt**(TEXT("4940045X"), 'A', &dwChkDgt);

"X" is out of the specification but it is a CD position character, so this function calculates the correct CD and dwChkDgt is "8."

[Ex 3] **BHT\_GetBarChkDgt**(TEXT("a0ef3-a"), 'N', &dwChkDgt);

"e" and "f" are out of the specification of Codabar (NW-7), so dwChkDgt is "0" and the function returns an error code.

[Ex 4] **BHT\_GetBarChkDgt**(TEXT("a123Qa"), 'N', &dwChkDgt)

"Q" is out of the specification but it is a CD position character, so this function calculates the correct CD and dwChkDgt is "-."

When dwCDType is A (EAN or UPC), this function identifies the EAN or UPC depending upon the data length (number of digits) as listed below. If the data length is a value other than 13, 8, and 7, this function gets "0" and returns an error code.

Data length of barcode data	Bar code type
13	EAN-13 (JAN-13), UPC-A
8	EAN-8 (JAN-8)
7	UPC-E

To check whether the CD is correct: Pass a CD-suffixed barcode data to the **BHT\_GetBarChkDgt** function as shown below. If the returned value is equal to the CD, the CD data is suitable for the barcode data.

[Ex]

```
BHT_GetBarChkDgt(TEXT("49400458"), 'A', &dwChkDgt);
if ( dwChkDgt == '8' ) {
    printf("CD OK");
}
```

To add a CD to barcode data: Pass barcode data followed by a dummy character to the **BHT\_GetBarChkDgt** function as shown below. The returned value will become the CD to be replaced with the dummy character.

[Ex]

```
wcscpy(wchBarData, TEXT("4940045"));
wcscpy(wchBarData1, wchBarData);
wcscat(wchBarData1, TEXT("0"));
BHT_GetBarChkDgt(wchBarData1, 'A', &dwChkDgt);
wprintf(TEXT("CD = %s%c"), wchBarData, dwChkDgt);
```

Result

> CD = 49400458

When dwCDType is I (ITE), the length of barcode data must be an even number of two or more digits. If not, this function gets "0" and returns an error code.

To check whether the CD is correct: Pass a CD-suffixed barcode data to the **BHT\_GetBarChkDgt** function as shown below. If the returned value is equal to the CD, the CD data is suitable for the barcode data.

[Ex]

```
BHT_GetBarChkDgt(TEXT("123457"), 'I', &dwChkDgt);
if ( dwChkDgt == '7' ) {
    printf("CD OK");
}
```

To add a CD to barcode data: Pass barcode data followed by a dummy character to the **BHT\_GetBarChkDgt** function as shown below. The returned value will become the CD to be replaced with the dummy character.

[Ex]

```
wcscpy(wchBarData, TEXT("12345"));
wcscpy(wchBarData1, wchBarData);
wcscat(wchBarData1, TEXT("0"));
BHT_GetBarChkDgt(wchBarData1, 'I', &dwChkDgt);
wprintf(TEXT("%s%c"), wchBarData, dwChkDgt);
```

Result

> CD = 123457

When dwCDType is H (STF), the length of barcode data must be two or more digits. If not, this function gets "0" and returns an error code.

To check whether the CD is correct: Pass a CD-suffixed barcode data to the **BHT\_GetBarChkDgt** function as shown below. If the returned value is equal to the CD, the CD data is suitable for the barcode data.

[Ex]

```
BHT_GetBarChkDgt(TEXT("12345678905"), 'H', &dwChkDgt);  
if ( dwChkDgt == '5' ) {  
    printf("CD OK");  
}
```

To add a CD to barcode data: Pass barcode data followed by a dummy character to the **BHT\_GetBarChkDgt** function as shown below. The returned value will become the CD to be replaced with the dummy character.

[Ex]

```
wcscpy(wchBarData, TEXT("1234567890"));  
wcscpy(wchBarData1, wchBarData);  
wcscat(wchBarData1, TEXT("5"));  
BHT_GetBarChkDgt(wchBarData1, 'H', &dwChkDgt);  
wprintf(TEXT("%s%c"), wchBarData, dwChkDgt);
```

Result

> CD = 12345678905

When dwCDType is N (Codabar), the length of barcode data must be three digits or more including start and stop characters. If not, this function gets "0" and returns an error code.

To check whether the CD is correct: Pass a CD-suffixed barcode data to the **BHT\_GetBarChkDgt** function as shown below. If the returned value is equal to the CD, the CD data is suitable for the barcode data.

[Ex]

```
BHT_GetBarChkDgt(TEXT("a0123-a"), 'M', &dwChkDgt);
if ( dwChkDgt == '-' ) {
    printf("CD OK");
}
```

To add a CD to barcode data: Pass barcode data followed by a dummy character to the **BHT\_GetBarChkDgt** function as shown below. The returned value will become the CD to be replaced with the dummy character.

[Ex]

```
wcsncpy(wchBarData, TEXT("a0123a"));
len = wcslen(wchBarData);
wcsncpy(wchTmp1BarData, wchBarData, len - 1);
wcsncpy(wchTmp2BarData, wchTmp1BarData);
wscat(wchTmp2BarData, TEXT("0"));
wscat(wchTmp2BarData, &(wchBarData[len - 1]));
BHT_GetBarChkDgt(wchTmp2BarData) 'M', &dwChkDgt);
wprintf(TEXT("%s%c%s"), wchTmp1BarData, dwChkDgt, &wchTmp2BarData[len-1]);
```

Result

> CD = a0123-a

When dwCDType is M (Code 39), the length of barcode data must be two or more digits except for start and stop characters. If not, this function gets "0" and returns an error code.

To check whether the CD is correct: Pass a CD-suffixed barcode data to the **BHT\_GetBarChkDgt** function as shown below. If the returned value is equal to the CD, the CD data is suitable for the barcode data.

[Ex]

```
BHT_GetBarChkDgt(TEXT("CODE39W"), 'M', &dwChkDgt);  
if ( dwChkDgt == 'W' ) {  
    printf("CD OK");  
}
```

To add a CD to barcode data: Pass barcode data followed by a dummy character to the **BHT\_GetBarChkDgt** function as shown below. The returned value will become the CD to be replaced with the dummy character.

[Ex]

```
wcscpy(wchBarData, TEXT("CODE39"));  
wcscpy(wchBarData1, wchBarData);  
wcscat(wchBarData1, TEXT("0"));  
BHT_GetBarChkDgt(wchBarData1, 'M', &dwChkDgt);  
wprintf(TEXT("%s%c"), wchBarData, dwChkDgt);
```

Result

> CD = CODE39W

When dwCDType is P (MSI), the length of barcode data must be two or more digits. If not, this function gets "0" and returns an error code. To calculate a two-digit CD, call this function twice.

To check whether the CD is correct: Pass a CD-suffixed barcode data to the **BHT\_GetBarChkDgt** function as shown below. If the returned value is equal to the CD, the CD data is suitable for the barcode data.

[Ex]

```
BHT_GetBarChkDgt(TEXT("123456782"), 'P', &dwChkDgt);  
if (dwChkDgt == '2' ) {  
    printf("CD OK");  
}
```

To add a CD to barcode data: Pass barcode data followed by a dummy character to the **BHT\_GetBarChkDgt** function as shown below. The returned value will become the CD to be replaced with the dummy character.

[Ex]

```
wcscpy(wchBarData, TEXT("12345678"));  
wcscpy(wchBarData1, wchBarData);  
wcscat(wchBarData1, TEXT("0"));  
BHT_GetBarChkDgt(wchBarData1, 'P', &dwChkDgt);  
wprintf(TEXT("%s%c"), wchBarData, dwChkDgt);
```

Result

> CD = 123456782



## 19.2. Backlight API

### BHT\_SetBltStatus

#### Description

Control the backlight.

#### Syntax

```
DWORD BHT_SetBltStatus (  
    DWORD dwStatus )
```

#### Parameters

*dwStatus*

[in] Backlight status

<i>dwStatus</i>	Specification
BHT_BL_ENABLE_ON	Turn on the backlight.
BHT_BL_ENABLE_OFF	Turn off the backlight.
BHT_BL_DISABLE	Disable the backlight.

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

## BHT\_GetBltStatus

### Description

Read the backlight status.

### Syntax

```
DWORD BHT_GetBltStatus (  
    DWORD* pdwStatus )
```

### Parameters

*pdwStatus*

[out] Current backlight status

<i>pdwStatus</i>	Specification
BHT_BL_ENABLE_ON	Backlight ON
BHT_BL_ENABLE_OFF	Backlight OFF
BHT_BL_DISABLE	Backlight enabled

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Storage address not specified.

## 19.3. Battery API

### BHT\_GetPowerStatus

#### Description

Read information about the battery loaded in the BHT body.

#### Syntax

```
DWORD BHT_GetPowerStatus (  
WORD* pwCuOnLine ,  
WORD* pwBatteryFlag ,  
WORD* pwBatteryVoltage ,  
WORD* pwBatteryChemistry )
```

#### Parameters

*pwCuOnLine*

[out] Read the BHT state on/off the CU

<i>pwCuOnLine</i>	Specification
AC_LINE_ONLINE	Placed on the CU
AC_LINE_OFFLINE	Not placed on the CU

*pwBatteryFlag*

[out] Read battery voltage level

<i>pwBatteryFlag</i>	Specification
BHT_BATTERY_FLAG_HIGH	High level ( $3.9\text{ V} \leq \text{Voltage}$ )
BHT_BATTERY_FLAG_MID	Medium level ( $3.7\text{ V} \leq \text{Voltage} < 3.9\text{ V}$ )
BHT_BATTERY_FLAG_LOW	Low level ( $3.6\text{ V} \leq \text{Voltage} < 3.7\text{ V}$ )
BHT_BATTERY_FLAG_WARNING	Warning level ( $\text{Voltage} < 3.6\text{ V}$ )
BHT_BATTERY_FLAG_CRITICAL	Critical level ( $\text{Voltage} < 3.4\text{ V}$ )
BHT_BATTERY_FLAG_NO_BATTERY	No battery loaded

*pwBatteryVoltage*

[out] Battery output voltage (mV)

*pwBatteryChemistry*

[out] Battery type

<i>pwBatteryChemistry</i>	Specification
BATTERY_CHEMISTRY_LION	Lithium ion battery
BATTERY_CHEMISTRY_UNKNOWN	Unknown

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Storage address not specified.

#### Comments

- (1) The "BHT\_BATTERY\_FLAG\_CRITICAL" or "BHT\_BATTERY\_FLAG\_NO\_BATTERY" can be returned only when the grip is connected and loaded with the battery cartridge.
- (2) If this function is called when the grip is loaded with the battery cartridge but the BHT body is not, it returns the following:
  - Battery voltage level: BHT\_BATTERY\_FLAG\_NO\_BATTERY (No battery loaded)
  - Battery output voltage: 0 mV
  - Battery type: BATTERY\_CHEMISTRY\_UNKNOWN (Unknown)

## BHT\_GetPowerStatus2nd

### Description

Read information about the battery loaded in the grip.

### Syntax

```
DWORD BHT_GetPowerStatus2nd (  
WORD* pwCuOnLine ,  
WORD* pwBatteryFlag ,  
WORD* pwBatteryVoltage ,  
WORD* pwBatteryChemistry )
```

### Parameters

*pwCuOnLine*

[out] Read the BHT state on/off the CU

<i>pwCuOnLine</i>	Specification
AC_LINE_ONLINE	Placed on the CU
AC_LINE_OFFLINE	Not placed on the CU

*pwBatteryFlag*

[out] Read battery voltage level

<i>pwBatteryFlag</i>	Specification
BHT_BATTERY_FLAG_HIGH	High level ( $3.9\text{ V} \leq \text{Voltage}$ )
BHT_BATTERY_FLAG_MID	Medium level ( $3.7\text{ V} \leq \text{Voltage} < 3.9\text{ V}$ )
BHT_BATTERY_FLAG_LOW	Low level ( $3.6\text{ V} \leq \text{Voltage} < 3.7\text{ V}$ )
BHT_BATTERY_FLAG_WARNING	Warning level ( $\text{Voltage} < 3.6\text{ V}$ )
BHT_BATTERY_FLAG_CRITICAL	Critical level ( $\text{Voltage} < 3.4\text{ V}$ )
BHT_BATTERY_FLAG_NO_BATTERY	No battery loaded or no grip connected

*pwBatteryVoltage*

[out] Battery output voltage (mV)

*pwBatteryChemistry*

[out] Battery type

<i>pwBatteryChemistry</i>	Specification
BATTERY_CHEMISTRY_LION	Lithium ion battery
BATTERY_CHEMISTRY_UNKNOWN	Unknown

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Storage address not specified.

### Comments

- (1) The "BHT\_BATTERY\_FLAG\_CRITICAL" or "BHT\_BATTERY\_FLAG\_NO\_BATTERY" can be returned only when the BHT body is loaded with the battery cartridge.
- (2) If this function is called when the BHT body is loaded with the battery cartridge but the grip is not loaded with the battery cartridge or connected, it returns the following:
  - Battery voltage level: BHT\_BATTERY\_FLAG\_NO\_BATTERY (No battery loaded)
  - Battery output voltage: 0 mV
  - Battery type: BATTERY\_CHEMISTRY\_UNKNOWN (Unknown)

## 19.4. LED API

### BHT\_GetNLedStatus

#### Description

Read the status of the indicator LED (red/blue).

#### Syntax

```
DWORD BHT_GetNLedStatus (  
    DWORD* pdwInfo )
```

#### Parameters

*pdwInfo*

[out] Address for storing the LED status

<i>pdwInfo</i>	Specification
LED_OFF	Both red and blue LEDs OFF
RED_LED_ON	Red LED ON
GREEN_LED_ON	Blue LED ON
RED_LED_ON   GREEN_LED_ON	Both red and blue LEDs ON

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Storage address not specified.

## BHT\_SetNLedStatus

### Description

Control the indicator LED (red/blue).

### Syntax

```
DWORD BHT_SetNLedStatus (  
    DWORD dwStatus )
```

### Parameters

*dwStatus*

[in] Controls the LED ON/OFF

<i>dwStatus</i>	Specification
LED_OFF	Turn off both red and blue LEDs
RED_LED_ON	Turn on red LED only
GREEN_LED_ON	Turn on blue LED only
RED_LED_ON   GREEN_LED_ON	Turn on both red and blue LEDs

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

### Notes:

- When the barcode device file is opened by the **BHT\_EnableBar** function, the indicator LED cannot be controlled. Note that if the LED has been specified to be kept off by the **BHT\_EnableBar**, the LED can be controlled.
- If the LED is turned on by this function in a user program, it will be kept on until this function turns off the LED even if the user program is terminated.

## BHT\_GetNLedStatusEx

### Description

Read the status of the indicator LED and synchronization LED.

### Syntax

```
DWORD BHT_GetNLedStatusEx (  
    DWORD dwLedDevice ,  
    DWORD* pdwStatus )
```

### Parameters

*dwLedDevice*

[in] LED device

<i>dwLedDevice</i>	Specification
LED_BAR	Indicator LED
LED_RF	Wireless LED

*pdwStatus*

[out] Address for storing the LED status

<i>pdwStatus</i>	Specification	
	If <i>dwLedDevice</i> = LED_BAR	If <i>dwLedDevice</i> = LED_RF
RED_LED_ON	Red LED ON (Blue LED OFF)	-
GREEN_LED_ON	Blue LED ON (Red LED OFF)	-
RED_LED_ON   GREEN_LED_ON	Both red and blue LEDs ON	-
YELLOW_LED_ON	-	Yellow LED ON

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error. Storage address not specified.

## BHT\_SetNLedOn

### Description

Turn on the indicator LED and/or synchronization LED.

### Syntax

```
DWORD BHT_SetNLedOn (  
    DWORD dwLedDevice ,  
    DWORD dwLedNum )
```

### Parameters

*dwLedDevice*

[in] LED device

<i>dwLedDevice</i>	Specification
LED_BAR	Indicator LED
LED_RF	Wireless LED

*dwLedNum*

[in] LEDs to be turned on

<i>dwLedNum</i>	Specification	
	If <i>dwLedDevice</i> = LED_BAR	If <i>dwLedDevice</i> = LED_RF
RED_LED	Red LED	-
GREEN_LED	Blue LED	-
RED_LED   GREEN_LED	Red and blue LEDs	-
YELLOW_LED	-	Yellow LED ON

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

### Notes:

- Non-existent combinations such as specifying a display LED for an LED device and specifying a yellow LED for the LED to be illuminated, or specifying a wireless LED for which a red or blue LED is specified, are ignored and the LEDs are not illuminated.
- When the barcode device file is opened by the **BHT\_EnableBar** function, the indicator LED cannot be controlled. Note that if the LED has been specified to be kept off by the **BHT\_EnableBar**, the LED can be controlled.- If the LED is turned on by the **BHT\_SetNLedOff** function in a user program, it will be kept on until this function turns off the LED even if the user program is terminated.
- The wireless LED is controlled as outlined below by the **BHT\_SetNLedControl** function.
  - Use with wireless communication only : Cannot be controlled from the application.
  - Use with application only : Unrestricted control is permitted.
  - Use with both wireless communication and application : Control cannot be performed from the application if a wireless device has been opened.



## BHT\_SetNLedOff

### Description

Turn off the indicator LED and/or synchronization LED.

### Syntax

```
DWORD BHT_SetNLedOff (  
    DWORD dwLedDevice ,  
    DWORD dwLedNum )
```

### Parameters

*dwLedDevice*  
[in] LED device

<i>dwLedDevice</i>	Specification
LED_BAR	Indicator LED
LED_RF	Wireless LED

*dwLedNum*  
[in] LEDs to be turned off

<i>dwLedNum</i>	Specification	
	If <i>dwLedDevice</i> = LED_BAR	If <i>dwLedDevice</i> = LED_RF
RED_LED	Red LED	-
GREEN_LED	Blue LED	-
RED_LED   GREEN_LED	Red and blue LEDs	-
YELLOW_LED	-	Yellow LED

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

### Notes:

- Non-existent combinations such as specifying a display LED for an LED device and specifying a yellow LED for the LED to be illuminated, or specifying a wireless LED for which a red or blue LED is specified, are ignored and the LEDs are not illuminated.
- When the barcode device file is opened by the **BHT\_EnableBar** function, the indicator LED cannot be controlled. Note that if the LED has been specified to be kept off by the **BHT\_DisableBar**, the LED can be controlled.
- The wireless LED is controlled as outlined below by the **BHT\_SetNLedControl** function.
  - Use with wireless communication only : Cannot be controlled from the application.
  - Use with application only : Unrestricted control is permitted.
  - Use with both wireless communication and application : Control cannot be performed from the application if a wireless device has been opened.

## BHT\_SetNLedControl

### Description

Sets the rules controlling LEDs.

### Syntax

```
DWORD BHT_SetNLedControl (  
    DWORD dwLedDevice ,  
    DWORD dwUsage )
```

### Parameters

*dwLedDevice*

[in] LED device

<i>dwLedDevice</i>	Specification
LED_RF	Wireless LED

*dwUsage*

[in] LED use restricted

<i>dwUsage</i>	Details
USE_RF	Use with wireless communication only. When specified, the LED illuminates during wireless communication. It will no longer be possible to control LEDs from the application ( <b>BHT_SetNLedOn</b> and <b>BHT_SetNLedOff</b> functions).
USE_APL	Use with application only. When specified, LEDs can only be controlled from the application. The LED no longer illuminates during wireless communication.
USE_RF   USE_APL	Use with both wireless communication and application (priority given to wireless communication.) Control can no longer be performed from the application if a wireless device has been opened. If a wireless device is opened when a wireless LED has been illuminated from the application, the yellow LED turns OFF. The LED status then recovers after the wireless device is closed.

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

### Notes:

- The wireless LED control rule default value is wireless communication (USE\_RF).

## BHT\_GetNLedControl

### Description

Acquires the rules controlling LEDs.

### Syntax

```
DWORD BHT_GetNLedControl (  
    DWORD dwLedDevice ,  
    DWORD pdwUsage )
```

### Parameters

*dwLedDevice*

[in] LED device

<i>dwLedDevice</i>	Specification
LED_RF	Wireless LED

*pdwUsage*

[out] Address for storing the rules controlling LEDs

<i>dwUsage</i>	Details
USE_RF	Use with wireless communication only.
USE_APL	Use with application only.
USE_RF   USE_APL	Use with both wireless communication and application (priority given to wireless communication.)

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

## 19.5. Beeper/Vibrator API

### BHT\_StartBeep

#### Description

Drive the beeper or vibrator.

#### Syntax

```
DWORD BHT_StartBeep (  
    DWORD dwOnTime ,  
    DWORD dwOffTime ,  
    WORD wRepCnt ,  
    WORD wFreq )
```

#### Parameters

*dwOnTime*

[in] ON-duration (in units of 100 ms), Entry range: 0 to 255

*dwOffTime*

[in] OFF-duration (in units of 100 ms), Entry range: 0 to 255

*wRepCnt*

[in] Number of repetitions, Entry range: 0 to 255

*wFreq*

[in] Frequency (Hz) , Entry range: 0 to 32767

Specification of 0, 1 or 2 to *wFreq* produces the special beeper effects as listed below.

<i>wFreq</i>	Tone	Frequency (Hz)
0	Low-pitched	698
1	Medium-pitched	1396
2	High-pitched	2793

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

**Comment:**

- The system functions allow the beeper volume to be changed. (Refer to Section 5.2.)
- Specification of any of 3 through 198 to wFreq deactivates the beeper or vibrator.
- Specification of zero to dwOnTime deactivates the beeper or vibrator.
- Specification of a value except zero to dwOnTime and wRepCnt and specification of zero to dwOffTime keep the beeper sounding.
- For your reference, the relationship between the frequencies and the musical scale is listed below.

	Scale 1	Scale 2	Scale 3	Scale 4
do (C)	-	1046	2093	4186
do# (C#)	-	1108	2217	
re (D)	-	1174	2349	
re# (D#)	-	1244	2489	
mi (E)	-	1318	2637	
fa (F)	698	1396	2793	
fa# (F#)	739	1479	2959	
sol (G)	783	1567	3135	
sol# (G#)	830	1760	3520	
la (A)	880	1760	3520	
la (A#)	932	1864	3729	
si (B)	987	1975	3951	

## BHT\_StartBeeperOnly

### Description

Drive the beeper.

### Syntax

```
DWORD BHT_StartBeeperOnly (  
    DWORD dwOnTime ,  
    DWORD dwOffTime,  
    WORD wRepCnt ,  
    WORD wFreq )
```

### Parameters

*dwOnTime*

[in] ON-duration (in units of 100 ms), Entry range: 0 to 255

*dwOffTime*

[in] OFF-duration (in units of 100 ms), Entry range: 0 to 255

*wRepCnt*

[in] Number of repetitions, Entry range: 0 to 255

*wFreq*

[in] Frequency (Hz) , Entry range: 0 to 32767

Specification of 0, 1 or 2 to *wFreq* produces the special beeper effects as listed below.

<i>wFreq</i>	Tone	Frequency (Hz)
0	Low-pitched	698
1	Medium-pitched	1396
2	High-pitched	2793

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

**Comment:**

- The system functions allow the beeper volume to be changed. (Refer to Section 5.2.)
- Specification of any of 3 through 198 to wFreq deactivates the beeper or vibrator.
- Specification of zero to dwOnTime deactivates the beeper or vibrator.
- Specification of a value except zero to dwOnTime and wRepCnt and specification of zero to dwOffTime keep the beeper sounding.
- For your reference, the relationship between the frequencies and the musical scale is listed below.

	Scale 1	Scale 2	Scale 3	Scale 4
do (C)	-	1046	2093	4186
do# (C#)	-	1108	2217	
re (D)	-	1174	2349	
re# (D#)	-	1244	2489	
mi (E)	-	1318	2637	
fa (F)	698	1396	2793	
fa# (F#)	739	1479	2959	
sol (G)	783	1567	3135	
sol# (G#)	830	1760	3520	
la (A)	880	1760	3520	
la (A#)	932	1864	3729	
si (B)	987	1975	3951	

## BHT\_StartVibrationOnly

### Description

Drive the vibrator.

### Syntax

```
DWORD BHT_StartVibrationOnly (  
    DWORD dwOnTime ,  
    DWORD dwOffTime ,  
    WORD wRepCnt )
```

### Parameters

*dwOnTime*

[in] ON-duration (in units of 100 ms), Entry range: 0 to 255

*dwOffTime*

[in] OFF-duration (in units of 100 ms), Entry range: 0 to 255

*wRepCnt*

[in] Number of repetitions, Entry range: 0 to 255

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.



## 19.6. Wireless Communication API

### **BHT\_RF\_Open**

#### **Description**

Open the wireless LAN device and enable wireless communication.

#### **Syntax**

**DWORD BHT\_RF\_Open ( void )**

#### **Parameters**

None

#### **Return value**

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_DEV_NOT_EXIST	No NIC device found.

## BHT\_RF\_OpenEx

Supported only on units running Windows CE 5.0.

### Description

Sets the communication format, opens the wireless LAN device and enables wireless communication.

### Syntax

```
DWORD BHT_RF_OpenEx (  
DWORD dwOpt )
```

### Parameters

*dwOpt*

[in] Communication format

<i>dwOpt</i>	Specification
COMM_NORMAL	Wireless communication open
COMM_CONTINUOUS	Wireless communication continuously open

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_DEV_NOT_EXIST	No NIC device found.
ERROR_INVALID_PARAMETER	Parameter error

## **BHT\_RF\_Close**

### **Description**

Close the wireless LAN device and disable wireless communication.

### **Syntax**

```
DWORD BHT_RF_Close ( void )
```

### **Parameters**

None

### **Return value**

Error code	Meaning
ERROR_SUCCESS	Successful completion

## BHT\_RF\_CloseEX

Supported only on units running Windows CE 5.0.

### Description

Closes the wireless LAN device for the set format and disables wireless communication.

### Syntax

```
DWORD BHT_RF_CloseEx (  
DWORD dwOpt )
```

### Parameters

*dwOpt*

[in] Communication format

<i>dwOpt</i>	Specification
COMM_NORMAL	Wireless communication open
COMM_CONTINUOUS	Wireless communication continuously open

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error

## BHT\_RF\_IoControl

Supported only on units running Windows CE .NET 4.2 or Windows CE 5.0.

### Description

Sends a control command to the driver and performs an operation corresponding to that command.

### Syntax

```
DWORD BHT_RF_IoControl (  
  DWORD Oid ,  
  LPVOID lpInBuf ,  
  DWORD nInBufSize ,  
  LPVOID lpOutBuf ,  
  DWORD nOutBufSize ,  
  LPVOID lpBytesReturned )
```

### Parameters

*Oid*

[in] Control command ID

<i>Oid</i>	Specification
RF_UPDATE_PROFILE	Updates the profile settings for the BHT wireless registry. (*1)
RF_COMMIT_PROFILE	Updates the changed parameter value to the driver. (*2)
RF_SET_EDITMODE	Selects the edit mode
RF_SET_PROFILE	Selects the profile to be edited.
RF_REMOVE_PROFILE	Deletes the profile.
RF_GET_PROFILE_COUNT	Acquires the number of completed profiles.
RF_GET_PROFILE_KEY	Acquires the profile key.

(\*1) Copies values set at the Zero Config GUI to the BHT wireless registry referenced by the wireless driver.

(\*2) Updates values set at this API to Zero Config.

*lpInBuf*

[in] Header address for buffer in which input data is stored

*nInBufSize*

[in] Size of buffer in which input data is stored (Bytes)

*lpOutBuf*

[out] Header address for buffer in which output data is stored

*nOutBufSize*

[out] Size of buffer in which output data is stored (Bytes)

*lpBytesReturned*

[out] Size of actually acquired output data (Bytes)

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error Storage header address unset
ERROR_NOT_READY	Not in Zero Config mode
ERROR_NOT_ENOUGH_MEMORY	The number of profiles has exceeded the maximum (16).
ERROR_NOT_FOUND	The relevant profile cannot be found.
ERROR_FILE_NOT_FOUND	The relevant file cannot be found.

The details set for each argument differ for each command.

<i>Ord</i>	<i>lpInBuf</i>	<i>nInBufSize</i>	<i>lpOutBuf</i>	<i>nOutBufSize</i>
RF_UPDATE_PROFILE	–	–	–	–
RF_COMMIT_PROFILE	–	–	–	–
RF_SET_EDITMODE	RF_EDIT_NICCTRL RF_EDIT_ZEROCONFIG	sizeof (DWORD)	–	–
RF_SET_PROFILE	ST_RF_PROFILE_KEY (*3)	ST_RF_PROFILE_KEY size	–	–
RF_REMOVE_PROFILE	ST_RF_PROFILE_KEY	ST_RF_PROFILE_KEY size	–	–
RF_GET_PROFILE_COUNT	–	–	Profile count storage variable	sizeof(DWORD)
RF_GET_PROFILE_KEY	Profile index to be acquired	sizeof(DWORD)	ST_RF_PROFILE_KEY	ST_RF_PROFILE_KEY size

(\*3) Use ESSID and Infrastructure mode to specify the profile. Create a new profile if no profile can be found corresponding to the specified ESSID and Infrastructure mode.

The ST\_RF\_PROFILE\_KEY configuration is as follows.

## Construction

```

Typedef struct _ST_RF_PROFILE_KEY {
  TCHAR szESSID [SSID_MAX+1];      // ESSID
  UCHAR ucReserved [2];           // reserved
  DWORD dwInfraMode;             // Infrastructure
  mode
} ST_RF_PROFILE_KEY;

```

## Members

*szESSID*

SSID specified character string

*dwInfraMode*

Infrastructure mode

<i>dwInfraMode</i>	Specification
INFRA_INFRASTRUCTURE	Infrastructure
INFRA_ADHOC	Ad-hoc

## BHT\_RF\_Synchronize

### Description

Get the association status.

### Syntax

```
DWORD BHT_RF_Synchronize (  
    long ITimeout ,  
    long* pISync )
```

### Parameters

*ITimeout*

[in] Timeout (in units of 100 ms)

<i>ITimeout</i>	Specification
> 0	Confirm the synchronization status until timeout
0	Check the synchronization status immediately and return the result
-1	Try to synchronize with the access point until synchronized

*pISync*

[out] Address for storing the synchronization result

<i>pISync</i>	Specification
0	Successfully synchronized
-1	Synchronization incomplete (timed out)

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_DEV_NOT_EXIST	No NIC device found.
ERROR_NOT_READY	Device not ready.
ERROR_INVALID_PARAMETER	Parameter error Storage address not specified.

### Notes

This function should be executed after execution of the **BHT\_RF\_Open** or **BHT\_RF\_OpenEx** function. Otherwise, the called function returns "ERROR\_NOT\_READY."

## BHT\_RF\_GetParamInt

### Description

Read integer from the wireless communications parameter.

### Syntax

```
DWORD BHT_RF_GetParamInt (  
    DWORD dwParam ,  
    DWORD* pdwData ,  
    DWORD* pdwLen )
```

### Parameters

*dwParam*

[in] Parameter number

<i>dwParam</i>	Specification	
	Zero Config mode	NIC Control mode
P_INT_CONTROLLER	Control mode dwData = P_CTRL_ZEROCONFIG = P_CTRL_NICCTRL	←
P_INT_POWERSAVE	Power mode dwData = P_PWRSAVE_FULL = P_PWRSAVE_MOST = P_PWRSAVE_MORE = P_PWRSAVE_MID = P_PWRSAVE_LESS = P_PWRSAVE_LEAST	←
P_INT_AUTHENTICATE	Authentication method dwData = P_AUTH_OPEN = P_AUTH_SHARED = P_AUTH_WPA = P_AUTH_WPA (*1)	Authentication method dwData = P_AUTH_OPEN = P_AUTH_SHARED40 = P_AUTH_SHARED128
P_INT_ENCRYPTION	Encryption dwData = P_ENCRYPT_DISABLE = P_ENCRYPT_WEP = P_ENCRYPT_TKIP	-
P_INT_8021X	802.1x authentication (EAP type) dwData = P_8021X_DISABLE = P_8021X_PEAP = P_8021X_TLS	-
P_INT_PRIORITY	Profile priority dwData = 1 (high) to 16 (low)	-
P_INT_INDEXKEY	Index key dwData = 1 to 4	-

(\*1) Supported only on units running Windows CE 5.0.

*pdwData*

[out] Address for storing data obtained

*pdwLen*

[out] Address for storing the length of data obtained

If the function succeeds in getting data, the length of data obtained is always 4.



**Return value**

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error Address for storing data obtained not specified.
ERROR_NOT_SUPPORTED	Not supported

## BHT\_RF\_SetParamInt

### Description

Write integer to the wireless communications parameter.

### Syntax

```
DWORD BHT_RF_SetParamInt (  
    DWORD dwParam ,  
    const DWORD* pdwData ,  
    DWORD dwLen )
```

### Parameters

*dwParam*

[in] Parameter number

<i>dwParam</i>	Specification	
	Zero Config mode	NIC Control mode
P_INT_CONTROLLER	Control mode dwData = P_CTRL_ZEROCONFIG = P_CTRL_NICCTRL	←
P_INT_POWERSAVE	Power mode dwData = P_PWRSAVE_FULL = P_PWRSAVE_MOST = P_PWRSAVE_MORE = P_PWRSAVE_MID = P_PWRSAVE_LESS = P_PWRSAVE_LEAST	←
P_INT_AUTHENTICATE	Authentication method dwData = P_AUTH_OPEN = P_AUTH_SHARED = P_AUTH_WPA = P_AUTH_WPA (*1)	Authentication method dwData = P_AUTH_OPEN = P_AUTH_SHARED40 = P_AUTH_SHARED128
P_INT_ENCRYPTION	Encryption dwData = P_ENCRYPT_DISABLE = P_ENCRYPT_WEP = P_ENCRYPT_TKIP	-
P_INT_8021X	802.1x authentication (EAP type) dwData = P_8021X_DISABLE = P_8021X_PEAP = P_8021X_TLS	-
P_INT_PRIORITY	Profile priority dwData = 1 (high) to 16 (low)	-
P_INT_INDEXKEY	Index key dwData = 1 to 4	-

(\*1) Supported only on units running Windows CE 5.0.

*pdwData*

[in] Destination address where the set data is to be stored

*dwLen*

[in] Length of data

The data length is always 4.

**Return value**

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error Address for storing data obtained not specified.
ERROR_NOT_SUPPORTED	Not supported

## BHT\_RF\_GetParamStr

### Description

Read string from the wireless communications parameter.

### Syntax

```
DWORD BHT_RF_GetParamStr (  
    DWORD dwParam ,  
    TCHAR* pwchData ,  
    DWORD* pdwLen )
```

### Parameters

*dwParam*

[in] Parameter number

<i>dwParam</i>	Specification	
	Zero Config mode	NIC Control mode
P_STR_VERSION	Driver version	←
P_STR_HW_VERSION	Wireless card version	←
P_STR_MACADDRESS	MAC address	←
P_STR_SSID1	-	SSID 1
P_STR_DESTMACADDRESS1	-	Specified connection destination access point (MAC address)

*pwchData*

[out] Heading address of the storage buffer for data obtained

*pdwLen*

[out] Length of data obtained

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error Storage address not specified.
ERROR_NOT_SUPPORTED	Not supported

## BHT\_RF\_SetParamStr

### Description

Write character string to the wireless communications parameter.

### Syntax

```
DWORD BHT_RF_SetParamStr (  
    DWORD dwParam ,  
    TCHAR* pwchData ,  
    DWORD dwLen )
```

### Parameters

*dwParam*

[in] Parameter number

<i>dwParam</i>	Specification	
	Zero Config mode	NIC Control mode
P_STR_SSID1	-	SSID 1
P_STR_DESTMACADDRESS1	-	Specified connection destination access point (MAC address)
P_STR_WEPKEY1	WEP Key 1	-
P_STR_PRESHAREDKEY (*1)	Pre Shared Key	-

(\*1) Supported only on units running Windows CE 5.0.

*pwchData*

[in] Heading address of the storage buffer for data specified

*dwLen*

[in] Length of data specified

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error
ERROR_NOT_SUPPORTED	Not supported.

## BHT\_RF\_SetWepKey

### Description

Sets the WEP key for NIC Control mode. The **BHT\_RF\_SetParamStr** function is used when in Zero Config mode.

### Syntax

```
DWORD BHT_RF_SetWepKey (  
    DWORD dwWepIndex ,  
    TCHAR* pwchWepKey )
```

### Parameters

*dwWepIndex*

[in] Key index ( 1 to 4 )

*pwchWepKey*

[in] WEP key storage buffer header address

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error

## BHT\_RF\_GetTransmitWepKey

### Description

Acquires the WEP transmission key when in Nic Control mode. When in Zero Config mode, **BHT\_RF\_GetParamInt** is used to acquire the index key.

### Syntax

```
DWORD BHT_RF_GetTransmitWepKey (  
DWORD* pdwTransmitKey )
```

### Parameters

*pdwTransmitKey*

[out] WEP transmission key index storage address

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error Storage address not specified.

## BHT\_RF\_SetTransmitWepKey

### Description

Sets the WEP transmission key when in Nic Control mode. When in Zero Config mode, **BHT\_GetParamInt** is used to set the index key.

### Syntax

```
DWORD BHT_RF_SetTransmitWepKey (  
    DWORD dwTransmitKey )
```

### Parameters

*dwTransmitKey*

[out] WEP transmission key index (1 to 4)

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error



## BHT\_RF\_GetInfoInt

### Description

Read integer from the communications parameter.

### Syntax

```
DWORD BHT_RF_GetInfoInt (  
    DWORD dwType ,  
    DWORD* pdwInfo )
```

### Parameters

*dwType*

[in] Type of information to be read out

<i>dwType</i>	Specification
P_RATE_INFO	Current communication speeds: No link → P_RATE_NOT_LINK 1Mbps → P_RATE_1MBPS 2Mbps → P_RATE_2MBPS 5.5Mbps → P_RATE_5_5MBPS 11Mbps → P_RATE_11MBPS Above 11Mbps → P_RATE_OVER11MBPS(*1)
P_RATE_INFO2(*1)	Current communication speeds (Units: 100bps): [Ex.] 5.5Mbps → 55,000 11Mbps → 110,000
P_CHANNEL_INFO	Frequency channel currently used

(\*1) Supported only on units running Windows CE 5.0.

*pdwInfo*

[out] Address for storing info read

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_DEV_NOT_EXIST	No NIC device found.
ERROR_NOT_READY	Device not ready.
ERROR_INVALID_PARAMETER	Parameter error Storage address not specified.

## BHT\_RF\_GetInfoStr

### Description

Read string from the communications parameter.

### Syntax

```
DWORD BHT_RF_GetInfoStr (  
    DWORD dwType ,  
    TCHAR* pwchInfo )
```

### Parameters

*dwType*

[in] Type of information to be read out

<i>dwType</i>	Specification
P_APMAC_INFO	MAC address of AP being linked

*pwchInfo*

[out] Heading address of the storage buffer for info read

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_DEV_NOT_EXIST	No NIC device found.
ERROR_NOT_READY	Device not ready.
ERROR_INVALID_PARAMETER	Parameter error Storage address not specified.

## BHT\_RF\_GetSiteSurvey

### Description

Get the quality of the communications link.

### Syntax

```
DWORD BHT_RF_GetSiteSurvey (  
    DWORD* pdwStrength ,  
    DWORD* pdwBeacon ,  
    DWORD* pdwLink )
```

### Parameters

*pdwStrength*

[out] Current signal strength, 0 to 100 (%)

*pdwBeacon*

[out] Current beacon quality : 0 to 100 (%)

*pdwLink*

[out] Current link quality

<i>pdwLink</i>	Specification
LQ_UNSYNC	Not associated
LQ_POOR	Poor communications link (less than 20%)
LQ_FAIR	Fair communications link (20% or more and less than 40%)
LQ_GOOD	Good communications link (40% or more and less than 75%)
LQ_EXCELLENT	Excellent communications link (75% or more for send and receive)

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
No NIC device found.	No NIC device found.
ERROR_NOT_READY	Device not ready.
ERROR_INVALID_PARAMETER	Parameter error Storage address not specified.

## 19.7. Flash File System API

You can use Microsoft Win32 API by accessing the flash memory file in applications. To access it, specify the "FLASH" folder (on which the flash memory file is mounted) to the pathname parameter.

[Ex] Create a directory named "test" on the root directory of the flash memory file.

```
CreateDirectory (TEXT("\\FLASH\\test"), NULL);
```

API implementation for the flash memory system

Win32 API	Implementation
<b>CloseHandle</b>	Fully
<b>CopyFile</b>	Fully
<b>CreateDirectory</b>	Fully
<b>CreateFile</b>	Fully
<b>DeleteAndRenameFile</b>	Partially
<b>DeleteFile</b>	Partially
<b>DeviceIoControl</b>	Fully
<b>FindClose</b>	Fully
<b>FindFirstFile</b>	Partially
<b>FindNextFile</b>	Partially
<b>FlushFileBuffers</b>	Fully
<b>GetDiskFreeSpace</b>	Fully
<b>GetFileAttributes</b>	Fully
<b>GetFileInformationByHandle</b>	Fully
<b>GetFileSize</b>	Fully
<b>GetFileTime</b>	Partially
<b>MoveFile</b>	Partially
<b>ReadFile</b>	Fully
<b>RemoveDirectory</b>	Partially
<b>SetEndOfFile</b>	Fully
<b>SetFileAttributes</b>	Fully
<b>SetFilePointer</b>	Fully
<b>SetFileTime</b>	Partially
<b>WriteFile</b>	Fully

Fully: Windows CE API is fully implemented.

Partially: Windows CE API is partially implemented. Refer to the next page.

### Restrictions on the use of API

If a filepath specified to access any interface in Win 32 API exceeds the length specified by MAX\_PATH, the BHT cannot operate normally. Specify the filepath within the range defined by MAX\_PATH.

Other restrictions are listed below.

API	Content	
<b>DeleteAndRenameFile</b>	Restriction	If the power to the BHT is shut down during transfer of a data file, the original file may be lost.
	Solution	None
<b>FindFirstFile</b>	Restriction	At the normal end of this API, any file existing in the same directory and matching the pattern for the next search cannot be deleted or moved. Furthermore, any parent directory cannot be changed or deleted.
	Solution	Close the handle by using <b>CloseHandle</b> before change or deletion.
<b>FindNextFile</b>	Restriction	Same as <b>FindFirstFile</b>
	Solution	Same as <b>FindFirstFile</b>
<b>GetFileTime</b>	Restriction	Can obtain only the day and time for the created file.
	Solution	None
<b>MoveFile</b>	Restriction	Same as <b>DeleteAndRenameFile</b>
	Solution	None
<b>SetFileTime</b>	Restriction	If these APIs are called together with other APIs, there are times when processing will fail.

### Initialization

You can initialize the FLASH folder in System Menu. For details, refer to the "BHT-200B/200BW-CE User's Manual" or "BHT-200Q/200QW-CE User's Manual."

### Scandisk

If the power to the BHT is shut down when the BHT is writing data to the flash file, some broken file fragments may remain on the flash file clusters. To remove or clear those fragments, run Scandisk on the flash file. For details, refer to the "BHT-200B/200BW-CE User's Manual" or "BHT-200Q/200QW-CE User's Manual."

## 19.8. OS Updating API

### BHT\_SystemModify

#### Description

Update the BHT OS.

#### Syntax

```
DWORD BHT_SystemModify (  
TCHAR* pwszFileName ,  
DWORD dwMode )
```

#### Parameters

*pwszFileName*

[in] Pointer filename that points a NULL-appended character string containing the OS reconfiguration filename. Either "\\SysModify\\" or "/SysModify/" must be specified as the path name.

*dwMode*

[in] Reboot mode after turning the power off

<i>dwMode</i>	Specification
SYSMDFY_POWEROFF	Turn the power off. (Cold-boot the BHT at the next power on)
SYSMDFY_REBOOT	Perform a cold boot.

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_FILE_NOT_FOUND	Specified file or device not found. (OS reconfiguration file not found.)
ERROR_INVALID_PARAMETER	Parameter error.
ERROR_BAD_FORMAT	The OS update file is incorrect.

#### Comment:

It is necessary to execute the **BHT\_ShutdownSystem** (BHT\_PWR\_SYSMODIFY) function in order to secure an area for the OS update file to be stored prior to executing these functions.

## 19.9. Other APIs

### BHT\_WaitEvent

#### Description

Make the system wait until the specified event or timeout occurs.

#### Syntax

```
DWORD BHT_WaitEvent (  
    DWORD dwEvtNum ,  
    DWORD dwEvtMask ,  
    DWORD dwTimeOut ,  
    DWORD* pdwSignalEvent )
```

#### Parameters

*dwEvtNum*

[in] Number of events to wait

*dwEvtMask*

[in] Waiting event mask

<i>dwEvtMask</i>	Specification
EVT_MASK_KEYDOWN	Key depressed
EVT_MASK_TRGDOWN	Trigger switch depressed
EVT_MASK_TCHUP	Stylus released
EVT_MASK_DECODE	Decoding completed
EVT_MASK_RECEIVE EVT_MASK_RECEIVE_IRDA	Data reception (IrDA interface)
EVT_MASK_RECEIVE_RS232C	Data reception(Serial interface)
EVT_MASK_RECEIVE_USB	Data reception(USB interface)
EVT_MASK_LASERKEYDOWN	Laser lighting key depressed

NOTE: ORing these events enables the BHT to wait for the two or more events.

*dwTimeOut*

[in] Timeout period (ms)

*pdwSignalEvent*

[out] Address for storing an event mask that occurred

<i>pdwSignalEvent</i>	Specification
EVT_MASK_KEYDOWN	Key depression
EVT_MASK_TRGDOWN	Trigger switch depression
EVT_MASK_TCHUP	Stylus release
EVT_MASK_DECODE	Decoding complete
EVT_MASK_RECEIVE EVT_MASK_RECEIVE_IRDA	Data reception(IrDA interface)
EVT_MASK_RECEIVE_RS232C	Data reception(Serial interface)
EVT_MASK_RECEIVE_USB	Data reception(USB interface)
EVT_MASK_LASERKEYDOWN	Laser lighting key depression
EVT_MASK_TIMEOUT	Timeout

NOTE: When two or more events except WAIT\_TIMEOUT occur concurrently, an ORed value of these events is stored in the address.

To make the system wait for occurrence of any event infinitely, specify INFINITE in dwTimeOut.

**Return value**

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error. Storage address not specified

**Comment:**

The following six types of events can be specified:

- Depression of any key
- Depression of the trigger switch
- Stylus release
- Decoding completion
- Data reception (in IrDA interface, Serial interface, USB interface)
- Depression of the laser lighting key

Specifying two or more events concurrently using this function allows the system to wait for occurrence of any of these events. To wait for other events in addition to events listed above, add desired events using macros with the event names defined by the BHTLIB.h library.

[Ex] Wait for occurrence of entry by any key depression or decoding completion for 10 seconds

```
BHT_WaitEvent (2, EVT_MASK_KEYDOWN | EVT_MASK_DECODE,  
10 * 1000, &dwSignalEvent);
```



## BHT\_WaitStandbyEvent

### Description

Make the system wait until the specified event occurs.

### Syntax

```
BHT_WaitStandbyEvent (  
    DWORD dwEvtNum ,  
    DWORD dwEvtMask ,  
    DWORD* pdwSignalEvent )
```

### Parameters

*dwEvtNum*

[in] Number of events to wait

*dwEvtMask*

[in] Events to wait

<i>dwEvtMask</i>	Specification
EVT_MASK_KEYDOWN	Key depression
EVT_MASK_TRGDOWN	Trigger switch depression
EVT_MASK_TCHUP	Stylus release
EVT_MASK_DECODE	Decoding complete
EVT_MASK_RECEIVE	Data reception(IrDA interface)
EVT_MASK_RECEIVE_IRDA	
EVT_MASK_RECEIVE_RS232C	Data reception(Serial interface)
EVT_MASK_RECEIVE_USB	Data reception(USB interface)
EVT_MASK_LASERKEYDOWN	Laser lighting key depression

*pdwSignalEvent*

[out] Address for storing events that occurred

<i>pdwSignalEvent</i>	Specification
EVT_MASK_KEYDOWN	Key depression
EVT_MASK_TRGDOWN	Trigger switch depression
EVT_MASK_TCHUP	Stylus release
EVT_MASK_DECODE	Decoding complete
EVT_MASK_RECEIVE	Data reception(IrDA interface)
EVT_MASK_RECEIVE_IRDA	
EVT_MASK_RECEIVE_RS232C	Data reception(Serial interface)
EVT_MASK_RECEIVE_USB	Data reception(USB interface)
EVT_MASK_LASERKEYDOWN	Laser lighting key depression

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error. Storage address not specified

**Comment:**

The following six types of events can be specified:

- Depression of any key
- Depression of the trigger switch
- Stylus release
- Decoding completion
- Data reception (in IrDA interface, Serial interface, USB interface)
- Depression of the laser lighting key

Unlike **BHT\_WaitEvent**, this function lets the CPU enter the standby mode when making the system wait, reducing power consumption.

Note that execution of any other active thread will be suspended during execution of this function.

## BHT\_ShutdownSystem

### Description

Turn off the BHT and boot the BHT according to the mode specified by the parameter.

### Syntax

```
DWORD BHT_ShutdownSystem (  
    DWORD dwMode )
```

### Parameters

*dwMode*

[in] Power-off mode

<i>dwMode</i>	Specifications
BHT_PWR_WARM	Turn off and warm-boot the BHT. No power-off action is required. The contents in the RAM can be retained.
BHT_PWR_SUSPEND	Transfer control to the suspended mode. Pressing the power key starts the BHT. The contents in the RAM will be retained as long as the sub-battery is charged.
BHT_PWR_COLD_REGINIT	Turn off and cold-boot the BHT. Pressing the power key starts the BHT. The contents in the RAM will be lost and the system registry will be initialized.
BHT_PWR_COLD_REGREMAIN	Turn off and cold-boot the BHT. Pressing the power key starts the BHT. The contents of the system registry will be saved into the non-volatile memory in powering-off sequence and restored at the cold boot.
BHT_PWR_SYSMODIFY	A cold boot is performed automatically after turning OFF the power. An area is secured in order to store the OS.
BHT_PWR_COLD	A cold boot is performed automatically after turning OFF the power. If the registry has been saved, the BHT is booted based on the values for that registry, however, if it has not been saved, the BHT is booted based on the values for the default registry value.

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	Parameter error.

### Comment:

Any of the following five modes can be specified:

- Warm boot\*
- Suspend
- Cold boot\* with Registry initialization (The Registry backup will also be lost.)
- Cold boot\* without Registry initialization
- Cold boot\* with securing of area to store OS
- Cold boot\*

\*Contents of the memory after warm-/cold-booting the BHT

	After warm booting	After cold booting
Files in the FLASH folder	Retained	Retained
Files in the RAM	Retained	Erased
Contents of the Registry	Retained	Retained (Note)
Data being edited	Erased	Erased

(Note) If the Registry has been backed up, the backup will apply.

## **BHT\_RegStore**

Supported only on units running Windows CE 5.0.

### **Description**

Save the registry.

### **Syntax**

```
DWORD BHT_RegStore ( void )
```

### **Parameters**

None

### **Return value**

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_WRITE_FAULT	Failed to save registry.

## Chapter 20. Programming Using OCX (OLE Customer Control)

The BHT-200 Software Development Kit (BHT-200 SKD) provides ActiveX Control that can be used for programming applications for barcode reading and file transfer. This chapter gives information for using the ActiveX control.

### 20.1. System Requirements

- (1) BHT-200 Software Development Kit
- (2) Control files .ocx for the desktop
  - Scanner200.ocx: For barcode reading (for BHT-200B)
  - Scanner200Q.ocx: For barcode reading (for BHT-200Q)
  - FileTransfer200.ocx: For file transmission
  - FileTransferPC.ocx: For file transmission(for PC)

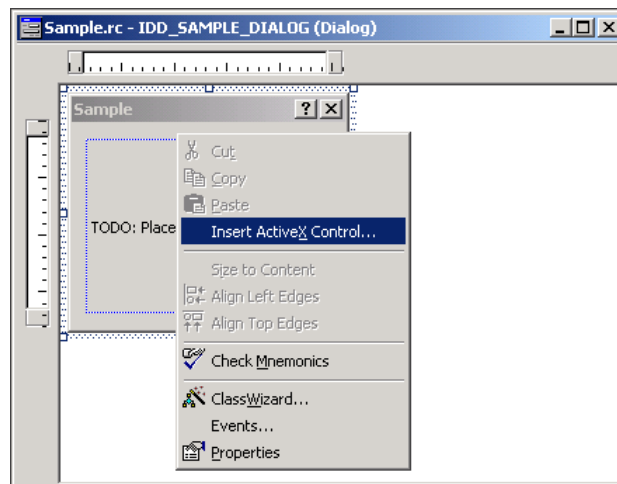
### 20.2. Installation

- (1) Copy the .ocx files in the BHT-200 Software Development Kit CD onto the appropriate folder of your PC.
- (2) Open the DOS command prompt and change the directory to the folder including the .ocx files.
- (3) Run the following two commands on the command line (>):
  - > **regsvr32** Scanner200.ocx
  - > **regsvr32** Scanner200Q.ocx
  - > **regsvr32** FileTransfer200.ocx
  - > **regsvr32** FileTrrnaferPC.ocx

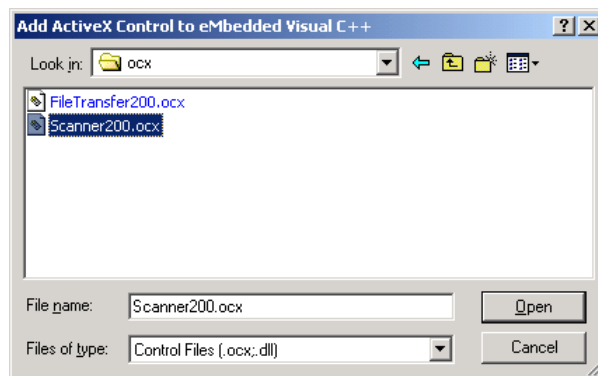
### 20.3. Using OCX

#### In Microsoft Foundation Class (MFC)

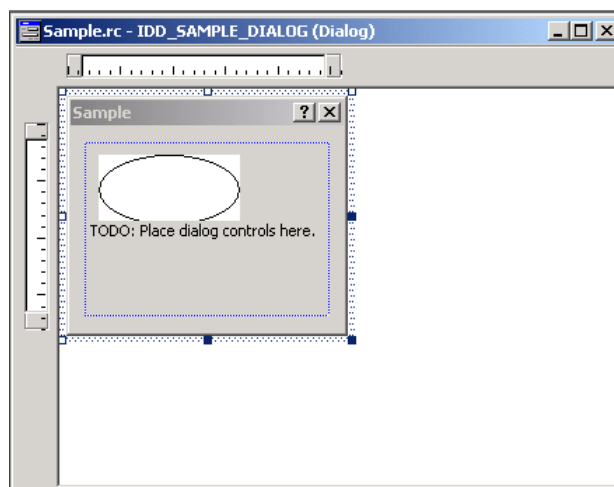
- (1) Open an existing project or create a new project in eMbedded Visual C++.
- (2) Insert the newly installed ActiveX control into eMbedded Visual C++. (This step is required only when the ActiveX control is first used after installation.)
- (3) -1 Point and right-click the active window or dialog, then choose "Insert ActiveX Control" command on the dropdown menu.



(2)-2 Click **Add Control** and choose the newly installed OCX by clicking **Open**.

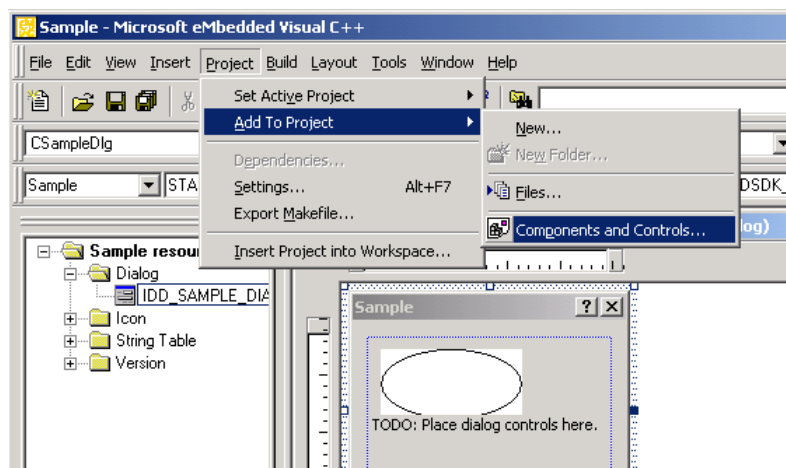


(2)-3 Click **OK**, and the control is pasted as shown below.

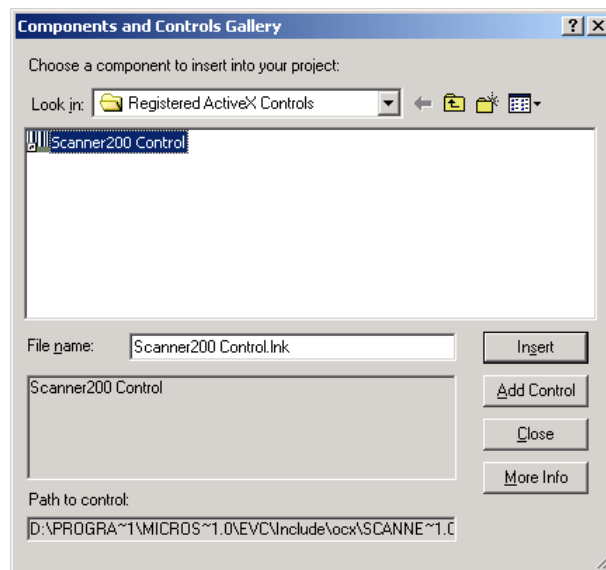


(3) Add the control to the project.

(3)-1 Click **Project–Add to Project–Components and Controls** on the menu bar as shown below.



(3)-2 Select the installed .OCX file.



(3)-3 Click **Insert**, and the message “Do you insert component?” pops up. Click **OK**, and specify an appropriate class name, header filename and implement filename.

(3)-4 If **OK** is clicked, an icon of the added control will be added to the dialog as shown below (red-circled).



(4) Following ClassWizard, assign a member variable to the inserted control.

## 20.4. Scanner Control

### 20.4.1. Properties

Name and type eVCpp		R/W	Value	Default value	Description
<b>GetPortOpen</b> <b>SetPortOpen</b>	BOOL	R/W	TRUE or FALSE	FALSE	Enable/disable flag for barcode reading TRUE: Enable FALSE: Disable
<b>GetReadMode</b> <b>SetReadMode</b>	CString	R/W	(*1)	"FB"	Character string for specifying the read mode (*1), (*2)
<b>GetReadType</b> <b>SetReadType</b>	CString	R/W	(*1)	<u>BHT200B</u> "A,I:4-99, M:1-99, N:3-99, L:1-99, K:1-99, H:3-99" <u>BHT200Q</u> "Q:E,A,I:4-99, M:1-99,N:3-99, K:1-99,R,V,Y,X,Z"	Character string for specifying the enable read code (*1), (*2)
<b>GetBufferData</b> <b>SetBufferData</b>	CString	R	-	""	Data stored in the barcode buffer (*1)
<b>GetBufferCount</b> <b>SetBufferCount</b>	long	R	-	0	Number of digits stored in the barcode buffer (*1)
<b>GetBufferType</b> <b>SetBufferType</b>	long	R	-	0	Barcode type stored in the barcode buffer (*1)
<b>GetLastCount</b> <b>SetLastCount</b> (*5)	long	R	-	0	Number of digits in the barcode read last
<b>GetLastType</b> <b>SetLastType</b> (*5)	long	R	-	0	Barcode type read last
<b>GetLastCodeNum</b> (*6)	long	R	-	0	No. of barcodes read last (*7)
<b>GetErrorStatus</b> <b>SetErrorStatus</b>	long	R/W	(*3)	ERROR_SUCCESS	Error code that occurred last (*4)
<b>GetWaitStby</b> <b>SetWaitStby</b>	BOOL	R/W	TRUE or FALSE	FALSE	Whether or not the control transfers to the standby mode before decoding completes TRUE: Transfer FALSE: Not transfer

(\*1) Refer to **BHT\_EnableBar** function.

(\*2) Even if a value out of the range is specified, no error occurs. If TRUE is set to the portOpen property with the value being out of the range, an error occurs.

(\*3) For details about error codes, refer to Section 20.4.4 Error Codes."

(\*4) A new error code overwrites the old one whenever an error occurs. The ERROR\_SUCCESS does not overwrite.

(\*5) only for Scanner200.ocx

(\*6) only for Scanner200Q.ocx

(\*7) "1" when a code other than a multi-line code or a composite code has been read.



## 20.4.2. Methods

### GetChkDigit

#### Description

Calculate a check digit (CD) of the barcode data according to the specified calculation method. (Refer to the **BHT\_GetBarChkDgt** function.)

#### Syntax

```
long GetChkDigit (  
    TCHAR* BarData ,  
    short ChkDgtType )
```

#### Parameters

*BarData*

[in] Character string of the barcode

*ChkDgtType*

[in] Check digit type

(For details, refer to the **BHT\_GetBarChkDgt** function.)

#### Return value

Value of the check digit calculated

## GetLastCount

### Description

Supported only on BHT-200Q

Read the number of digits in the specified row of the code that was read most recently.

### Syntax

```
long GetLastCount (  
long CodeNo)
```

### Parameters

*CodeNo*

[in] Row number for which you wish to get the number of digits (starting with “0” for the first row).

### Return value

No. of digits in the row specified in CodeNo

If [the row number specified in CodeNo + 1] is larger than the number of rows actually read, “0” will be returned.

## GetLastType

### Description

Supported only on BHT-200Q

Read the code type in the specified row of the code that was read most recently.

### Syntax

```
long GetLastType(  
long CodeNo)
```

### Parameters

*CodeNo*

[in] Row number for which you wish to get the code type (starting with “0” for the first row).

### Return value

Code type in the row specified in CodeNo

If [the row number specified in CodeNo + 1] is larger than the number of rows actually read, “0” will be returned.

### 20.4.3. Event Callback Function

#### **DecodeDone**

##### **Description**

This function is called when decoding is successfully completed. It reads out the `bufferData` property to get data decoded.

##### **Syntax**

```
void OnDecodeDone ( void )
```

##### **Parameters**

None

##### **Return value**

None

#### 20.4.4. Error Codes

If an error occurs during access to properties or during calling to methods, the error code will be stored into the `errorStatus` variable.

**Error Code Table**

Propertie or Method	Name	Content
<b>portOpen</b>	ERROR_TOO_MANY_OPEN_FILES	Barcode reading enabled (when flag is TRUE).
	ERROR_INVALID_PARAMETER	readMode or readType out of the range (when flag is TRUE)
	ERROR_INVALID_HANDLE	Barcode reading disabled (when flag is FALSE)
<b>BufferData</b>	ERROR_INVALID_HANDLE	Barcode reading disabled
<b>GetChkDigit</b>	ERROR_INVALID_PARAMETER	Check digit type out of the range or invalid barcode data

#### 20.4.5. Coding Sample

```
/* Initialize main dialog */
BOOL CBarOCXDlg::OnInitDialog()
{
    CDialog::OnInitDialog();

    .....
    .....
    /* Enable barcode reading */
    m_ScanCtrl.SetPortOpen(TRUE);

    return TRUE;
}

/* Initialize main dialog */
void CBarOCXDlg::OnDestroy()
{
    /* Disable barcode reading */
    m_ScanCtrl.SetPortOpen(FALSE);

    CDialog::OnDestroy();
}

/* Callback for decoding completion */
void CBarOCXDlg::OnDecodeDoneScannerctrl()
{
    CString BarData; /* Read data */

    /* Read data from buffer */
    BarData = m_ScanCtrl.GetBufferData();
    /* Display */
    .....
    .....
}
```

## 20.5.File Transfer Control

### 20.5.1. Properties

Name		R/W	Value	Default value	Content
eVC++					
<b>GetPort</b> <b>SetPort</b>	short	R/W	COM1 COM4	COM4	COM port
<b>GetBaud</b> <b>SetBaud</b>	long	R/W	CBR_300 (*1) CBR_600 (*1) CBR_1200 (*1) CBR_2400 (*1) CBR_4800 (*1) CBR_9600 CBR_19200 CBR_38400 CBR_57600 CBR_115200	CBR_115200	Transmission rate
<b>GetParity</b> <b>SetParity</b>	short	R/W	NOPARITY ODDPARITY (*1) EVENPARITY (*1)	NOPARITY	Parity
<b>GetStopBit</b> <b>SetStopBit</b>	short	R/W	ONESTOPBIT TWOSTOPBITS (*1)	ONESTOPBIT	Stop bit
<b>GetPath</b> <b>SetPath</b>	CString LPCTSTR	R/W	Absolute path starting with \ sign	""	Folder to store send files Folder to store receive files
<b>GetTransferringEventInterval</b> <b>SetTransferringEventInterval</b>	long	R/W	0 to 2147483647	0	Transferring Event interval during transmission (in units of 100 ms) 0 for no event

(\*1) Only for COM1

## 20.5.2. Methods

Function	Description
<b>AddFile</b>	Add a file to be transmitted.
<b>ClearFile</b>	Clear a file added by AddFile.
<b>GetFileCount</b>	Return the number of files transmitted including a file being transmitted.
<b>Send</b>	Transmit a file specified by AddFile.
<b>Receive</b>	Receive a file.
<b>Abort</b>	Abort the current file transmission process.
<b>GetState</b>	Get the current file transmission status.
<b>GetError</b>	Return the error information about the transaction processed last.

### AddFile

#### Description

Add a file to be transmitted. Specify the filename excluding its pathname. The length of the filename is within 90 characters.

#### Syntax

```
long AddFile (  
LPCTSTR FileName )
```

#### Parameters

*FileName*

[in] Filename excluding pathname

#### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_INVALID_PARAMETER	NULL set to the parameter. Filename length is 0.
ERROR_FILENAME_EXCED_RANGE	Filename too long

## **ClearFile**

### **Description**

Clears a file added by AddFile.

### **Syntax**

```
void ClearFile ( void )
```

### **Parameters**

None

### **Return value**

None

## **GetFileCount**

### **Description**

Return the number of files transmitted including a file being transmitted.

### **Syntax**

```
short GetFileCount ( void )
```

### **Parameters**

None

### **Return value**

Number of files transmitted (including a file being transmitted)



## Send

### Description

Transmit a file specified by AddFile.

### Syntax

**Long Send ( void )**

### Parameters

None

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_ACCESS_DENIED	Access to COM port denied (e.g., occupied by other tasks)
ERROR_FILE_NOT_FOUND	Specified file or device not found
ERROR_NO_MORE_FILES	No send file found (No file added by <b>AddFile</b> .)
ERROR_BAD_PATHNAME	Path too long (Path + filename > 260 characters)

## Receive

### Description

Receive a file.

### Syntax

**long Receive (void)**

### Parameters

None

### Return value

Error code	Meaning
ERROR_SUCCESS	Successful completion
ERROR_ACCESS_DENIED	Access to COM port denied (e.g., occupied by other tasks)
ERROR_FILE_NOT_FOUND	Specified file or device not found

## Abort

### Description

Abort the current file transmission process. After aborting, the *Done* event will occur.

### Syntax

```
Void Abort ( void )
```

### Parameters

None

### Return value

None

## GetState

### Description

Get the current file transmission status.

### Syntax

```
short GetState ( void )
```

### Parameters

None

### Return value

Error code	Meaning
TRANSFER_READY	On standby
TRANSFER_SEND	Transmitting
TRANSFER_RECEIVE	Receiving

## **GetError**

### **Description**

Return the error information for the transaction processed last.

### **Syntax**

```
long GetError ( void )
```

### **Parameters**

None

### **Return value**

Code of an error that occurred during access to properties or processing of methods.

### 20.5.3. Event Callback Functions

Function	Description
<b>Done</b>	This function is called when the transmission ends as specified.
<b>Transferring</b>	Get the information about a file being transmitted.

#### Done

##### Description

This function is called when the transmission ends as specified.

##### Syntax

```
void OnDone (  
long Result )
```

##### Parameters

*Result*

[out] End code listed in the table below

Result	Meaning
RROR_SUCCESS	Succeeded.
ERROR_TIMEOUT	Timeout.
ERROR_OPERATION_ABORTED	Process is aborted.
ERROR_OPEN_FAILED	Failed to open a file.
ERROR_INVALID_DATA	Invalid data received.
ERROR_DISK_FULL	Sufficient storage area not reserved.
ERROR_BAD_PATHNAME	Path too long (Path + filename > 260 characters)

##### Return value

None

## Transferring

### Description

Get the information about a file being transmitted.

### Syntax

```
void OnTransferring (  
LPCTSTR FileName ,  
long Total ,  
long Transferred )
```

### Parameters

*FileName*

[out] Name of file being transmitted

*Total*

[out] Size of file being transmitted

*Transferred*

[out] Size of file already transmitted

### Return value

None

#### 20.5.4. Coding Sample

```
void CSerialTransferDlg::DoDataExchange(CDataExchange* pDX)
{
    CDialog::DoDataExchange(pDX);
   //{{AFX_DATA_MAP(CSerialTransferDlg)
    DDX_Control(pDX, IDC_FILETRANSFERCTRL1, m_clFileTransfer);
   //}}AFX_DATA_MAP
}

BEGIN_EVENTSINK_MAP(CSerialTransferDlg, CDialog)
   //{{AFX_EVENTSINK_MAP(CSerialTransferDlg)
    ON_EVENT(CSerialTransferDlg, IDC_FILETRANSFERCTRL1, 1 /* Done */, OnDoneFiletransferctrl, VTS_I4)
    ON_EVENT(CSerialTransferDlg, IDC_FILETRANSFERCTRL1, 2 /* Transferring */,
    OnTransferringFiletransferctrl, VTS_BSTR VTS_I4 VTS_I4)
   //}}AFX_EVENTSINK_MAP
END_EVENTSINK_MAP()

/* Start download */
void CSerialTransferDlg::OnDownload()
{
    m_clFileTransfer.SetPath(TEXT("\\My Documents"));           // Set a filepath for the work file
    m_clFileTransfer.SetTransferringEventInterval(10);         // File transmission event (1s)
    m_clFileTransfer.Receive();                                  // Start transmission
}

/* Start upload */
void CSerialTransferDlg::OnUpload()
{
    m_clFileTransfer.SetPath(TEXT("\\My Documents"));           // Set a filepath for the work file
    m_clFileTransfer.AddFiles(TEXT("File1.dat"));               // Transmission file 1
    m_clFileTransfer.AddFiles(TEXT("File2.dat"));               // Transmission file 2
    m_clFileTransfer.AddFiles(TEXT("File3.dat"));               // Transmission file 3
    m_clFileTransfer.SetTransferringEventInterval(10);         // File transmission event (1s)
    m_clFileTransfer.Send();                                     // Start transmission
}

/* Abort */
void CSerialTransferDlg::OnAbort()
{
    m_clFileTransfer.Abort();                                    // Abort
}

/* Send/receive complete */
void CSerialTransferDlg::OnDoneFiletransferctrl(long Result)
{
    CString clMsg;
    clMsg.Format(TEXT("Done:%d"), Result);
    AfxMessageBox(clMsg, MB_ICONINFORMATION);
}

/* Display the info about file being transmitted */
void CSerialTransferDlg::OnTransferringFiletransferctrl(LPCTSTR FileName, long Total,
long Transferred)
{
    if(0 < Total)
    {
        TCHAR szProgress[MAX_PATH];
        wsprintf(szProgress, TEXT("%s %d%%"), FileName, (int)(Transferred*100/Total));
        SetWindowText(szProgress);                               // Display on the title bar
    }
}
```

## Chapter 21. Error Codes

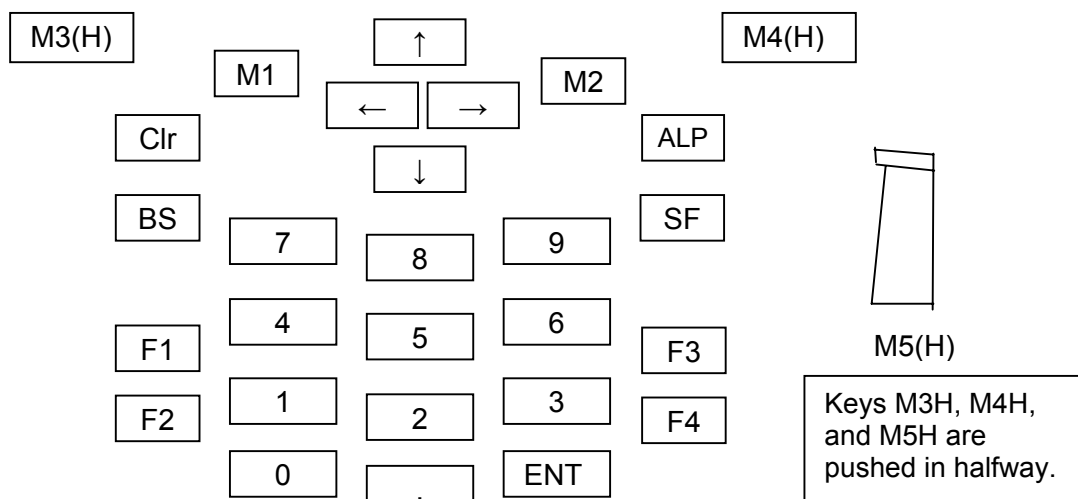
**Error code table**

Error code	Content
ERROR_ACCESS_DENIED	Access to COM port denied. (e.g., occupied by other tasks)
ERROR_BAD_PATHNAME	Path too long. (Path + filename > 260 characters)
ERROR_DEV_NOT_EXIST	No NIC device found.
ERROR_DISK_FULL	Sufficient storage area not reserved.
ERROR_FILENAME_EXCED_RANGE	Filename too long.
ERROR_FILE_NOT_FOUND	Specified file or device not found.
ERROR_GEN_FAILURE	Not supported.
ERROR_INVALID_DATA	Invalid data received.
ERROR_INVALID_HANDLE	Barcode device file not opened.
ERROR_INVALID_PARAMETER	Parameter error. Address for storing data obtained not specified.
ERROR_NOT_READY	Attempt to open a device not ready.
ERROR_NOT_SUPPORTED	Invalid device.
ERROR_NO_MORE_FILES	No send file found. (No file added by <b>AddFile</b> .)
ERROR_OPEN_FAILED	Failed to open a file.
ERROR_OPERATION_ABORTED	Process is aborted.
ERROR_SUCCESS	Normal end.
ERROR_TIMEOUT	Timeout.
ERROR_TOO_MANY_OPEN_FILES	Barcode device file already opened.

## Appendix A. Keyboard Arrangement, Virtual Key Codes and Character Codes

### A.1. 26-key pad

#### A.1.1. Keyboard Arrangement



#### A.1.2. Virtual Key Codes and Character Codes

Key	Virtual Key		Character Code	
	Constant	Value	Normal Status	Shift Status
[F1]	VK_F1	70	-	-
[F2]	VK_F2	71	-	-
[F3]	VK_F3	72	-	-
[F4]	VK_F4	73	-	-
[9]	VK_9	39	39(9)	3D(=)
[8]	VK_8	38	38(8)	2D(-)
[7]	VK_7	37	37(7)	2B(+)
[6]	VK_6	36	36(6)	25(%)
[5]	VK_5	35	35(5)	2A(*)
[4]	VK_4	34	34(4)	2F(/)
[3]	VK_3	33	33(3)	23(#)
[2]	VK_2	32	32(2)	26(&)
[1]	VK_1	31	31(1)	24(\$)
[0]	VK_0	30	30(0)	3A(:)
[.]	VK_PERIOD	BE	2E(.)	2C(,)
[↑]	VK_UP	26	-	-
[↓]	VK_DOWN	28	-	-
[←]	VK_LEFT	25	-	-
[→]	VK_RIGHT	27	-	-
[M1]	VK_M1	C1	(*1)	(*1)
[M2]	VK_M2	C2	(*1)	(*1)
[M3H]	VK_M3H	C8	(*1)	(*1)
[M3]	VK_M3	C3	(*1)	(*1)
[M4H]	VK_M4H	C9	(*1)	(*1)
[M4]	VK_M4	C4	(*1)	(*1)
[M5H]	VK_M5H	CA	(*1)	(*1)
[M5]	VK_M5	C5	(*1)	(*1)
[ALP]	VK_ALP	D0	-	-
[SF]	VK_SHIFT	10	-	-
[BS]	VK_BACK	08	08(Back space)	08(Back space)
[CLR]	VK_CLEAR	0C	0C(Clear)	0C(Clear)
[ENT]	VK_RETURN	0D	0D(CR)	0D(CR)



### A.1.3. Character Codes in Alphabet Entry Mode

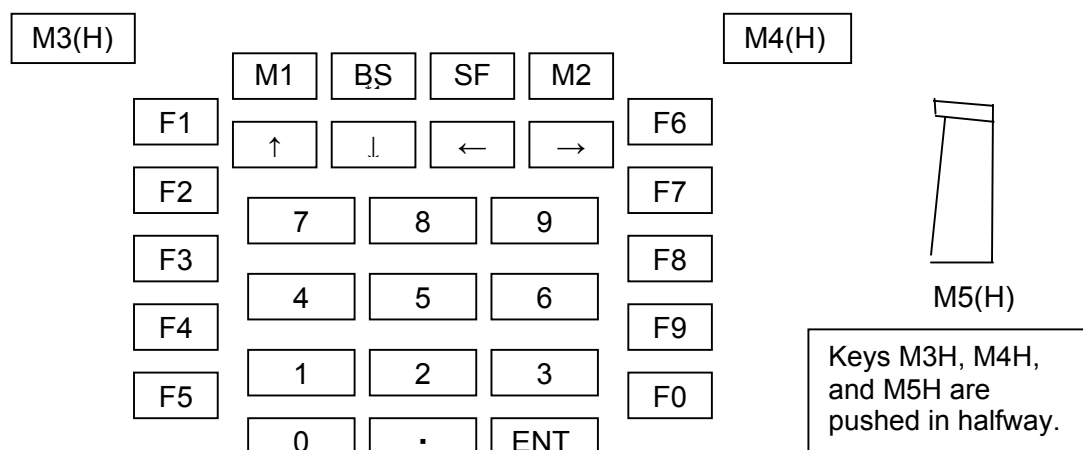
In alphabet entry mode, the 0 to 9 and period (.) keys are used to enter alphabet characters. The table below lists the relationship between the pressed keys and their corresponding character codes.

Depre- ssion Key	1st	2nd	3rd	4th	5th	6th	7th
[0]	'.'	'%'	'\$'	'\'	(*1)		
[1]	'S'	'T'	'U'	's'	't'	'u'	(*1)
[2]	'V'	'W'	'X'	'v'	'w'	'x'	(*1)
[3]	'Y'	'Z'	'+'	'y'	'z'	(*1)	
[4]	'J'	'K'	'L'	'j'	'k'	'l'	(*1)
[5]	'M'	'N'	'O'	'm'	'n'	'o'	(*1)
[6]	'P'	'Q'	'R'	'p'	'q'	'r'	(*1)
[7]	'A'	'B'	'C'	'a'	'b'	'c'	(*1)
[8]	'D'	'E'	'F'	'd'	'e'	'f'	(*1)
[9]	'G'	'H'	'I'	'g'	'h'	'i'	(*1)
[.]	'.'	'/'	' '	(*1)			
			(Space)				

(\*1): Returns to the 1st letter.

## A.2. 30-key pad

### A.2.1. Keyboard Arrangement



### A.2.2. Virtual Key Codes and Character Codes

Key	Numeric Entry Mode				Alphabet Entry Mode			
	Virtual Key		Character Code		Virtual Key		Character Code	
	Constant	Value	Normal Status	Shift Status	Constant	Value	Normal Status	Shift Status
[F1]	VK_F1	70	-	-	-	43	43(C)	63(c)
[F2]	VK_F2	71	-	-	-	49	49(I)	69(i)
[F3]	VK_F3	72	-	-	-	4E	4E(N)	6E(n)
[F4]	VK_F4	73	-	-	-	53	53(S)	73(s)
[F5]	VK_F5	74	-	-	-	58	58(X)	78(x)
[F6]	VK_F6	75	-	-	-	48	48(H)	68(h)
[F7]	VK_F7	76	-	-	-	4D	4D(M)	6D(m)
[F8]	VK_F8	77	-	-	-	52	52(R)	72(p)
[F9]	VK_F9	78	-	-	-	57	57(W)	77(w)
[F0]	VK_F10	79	-	-	-	20	20(Space)	20(Space)
[9]	VK_9	39	39(9)	3D(=)	-	4C	4C(L)	6C(l)
[8]	VK_8	38	38(8)	2D(-)	-	4B	4B(K)	6B(k)
[7]	VK_7	37	37(7)	2B(+)	-	4A	4A(J)	6A(j)
[6]	VK_6	36	36(6)	25(%)	-	51	51(Q)	71(q)
[5]	VK_5	35	35(5)	2A(*)	-	50	50(P)	70(p)
[4]	VK_4	34	34(4)	2F(/)	-	4F	4F(O)	6F(o)
[3]	VK_3	33	33(3)	23(#)	-	56	56(V)	76(v)
[2]	VK_2	32	32(2)	26(&)	-	55	55(U)	75(u)
[1]	VK_1	31	31(1)	24(\$)	-	54	54(T)	74(t)
[0]	VK_0	30	30(0)	3A(:)	-	59	59(Y)	73(y)
[.]	VK_PERIOD	BE	2E(.)	2C(,)	-	5A	5A(Z)	7A(z)
[↑]	VK_UP	26	-	-	-	44	44(D)	64(d)
[↓]	VK_DOWN	28	-	-	-	45	45(E)	65(e)
[←]	VK_LEFT	25	-	-	-	46	46(F)	66(f)
[→]	VK_RIGHT	27	-	-	-	47	47(G)	67(g)
[M1]	VK_M1	C1	(*1)	(*1)	-	41	41(A)	61(a)
[M2]	VK_M2	C2	(*1)	(*1)	-	42	42(B)	62(b)
[M3H]	VK_M3H	C8	(*1)	(*1)	VK_M3H	C8	(*1)	(*1)
[M3]	VK_M3	C3	(*1)	(*1)	VK_M3	C3	(*1)	(*1)
[M4H]	VK_M4H	C9	(*1)	(*1)	VK_M4H	C9	(*1)	(*1)
[M4]	VK_M4	C4	(*1)	(*1)	VK_M4	C4	(*1)	(*1)
[M5H]	VK_M5H	CA	(*1)	(*1)	VK_M5H	CA	(*1)	(*1)
[M5]	VK_M5	C5	(*1)	(*1)	VK_M5	C5	(*1)	(*1)
[SF]	VK_SHIFT	10	-	-	VK_SHIFT	10	-	-
[BS]	VK_BACK	08	08(Back space)	0C(Clear)	VK_BACK	08	08(Back space)	0C(Clear)
[ENT]	VK_RETURN	0D	0D(CR)	0D(CR)	VK_RETURN	0D	-	-

## Appendix B. Differences Between Units Running Windows CE 4.x and Windows CE 5.x

Major Type	Minor Type	CE4.x	CE5.x
eVCpp Service Pack	Required SP version	<u>CE4.1</u> : SP1 and higher <u>CE4.2</u> : SP2 and higher	SP4 and higher
Backlight	Status	Disabled, ON, OFF	Disabled, ON, Power saving mode (OFF, DIM)
	Default status	Disabled	Power saving mode
Power management	Auto power OFF		Addition of auto power OFF permission/prohibition function with slots 0 and 1 used.
Wireless communication	Operation mode	<u>CE4.1</u> : Nic Control mode <u>CE4.2</u> : Nic Control/Zero Config mode Default: Nic Control mode	Nic Control/Zero Config mode Default: Nic Control mode
	Security	<u>CE4.1</u> : Not supported <u>CE4.2</u> : Enabled in Zero Config mode only	Enabled in Zero Config mode only
	Transfer rate		11Mbps and over (P_RATE_OVER11MBPS) added
			Function added to acquire in units of kHz (P_RATE_INFO2)
	Open/close		Expansion API added (BHT_RF_OpenEx, BHT_RF_CloseEx)
Power discontinuity	Operation mode		Cold boot (COLD) added
Registry saving	Save API		Save API (BHT_RegStore) added

# **BHT-200-CE Windows CE API Reference Manual**

Release 6, November 2006  
DENSO WAVE INCORPORATED

The purpose of this manual is to provide accurate information in the development of application programs for the BHT-200. Please feel free to send your comments regarding any errors or omissions you may have found, or any suggestions you may have for generally improving the manual.

In no event will DENSO WAVE be liable for any direct or indirect damages resulting from the application of the information in this manual.